Paradoxical Typecase

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What this talk is not about

- Dependently typed Haskell
 - Equalities between kinds (k1 ~ k2)
 - **-** *:*
 - ∏-type
- Trellys
 - Foundations for new dependently-typed language
 - Mix "logical" language with "computation" language
 - $-\Gamma\vdash^{\theta}e:t$
 - Type "t @ θ " integrates values between languages

A Paradox

Type injectivity is necessary for preservation, but leads to inconsistency

What is wrong with injectivity?

- Data type injectivity
 List t1 = List t2 implies t1 = t2
- Universal type injectivity
 ∀a:*. t1 = ∀a:*.t2 implies that for all t, t1{t/a} = t2{t/a}
- Data constructor injectivity
 Just e = Just e' implies e = e'

Only one available in Coq and Agda

Type injectivity is important

Inversion in the presence of type conversion:

```
If \Gamma \vdash \lambda x. e:t then there is some t1, t2, such that \Gamma, x:t1 \vdash e:t2 where \Gamma \vdash t = \prod x:t1.t2:*
```

- Need injectivity for preservation:
 - Say (λx . e) e' -> e { e/x} and Γ ⊢ (λx . e) e' : t2 {e'/x}
 - − Know $\Gamma \vdash \lambda x$. e : $\prod x$:t1.t2, and $\Gamma \vdash$ e' : t1
 - Want to prove Γ, x:t1 \vdash e :t2, to use substitution.
 - Inversion gives Γ, x:t1' \vdash e :t2' where Γ \vdash ∏ x:t1.t2 = ∏ x:t1'.t2' : *
 - Injectivity gives Γ ⊢ t1 = t1': * and Γ , x:t1' ⊢ t2 = t2': * to finish the case.

Dire warnings

From Agda manual:

Automatic injectivity of type constructors has been disabled (by default). To enable it, use the flag —injective-type-constructors, either on the command line or in an OPTIONS pragma. Note that this flag makes Agda anti-classical and possibly inconsistent:

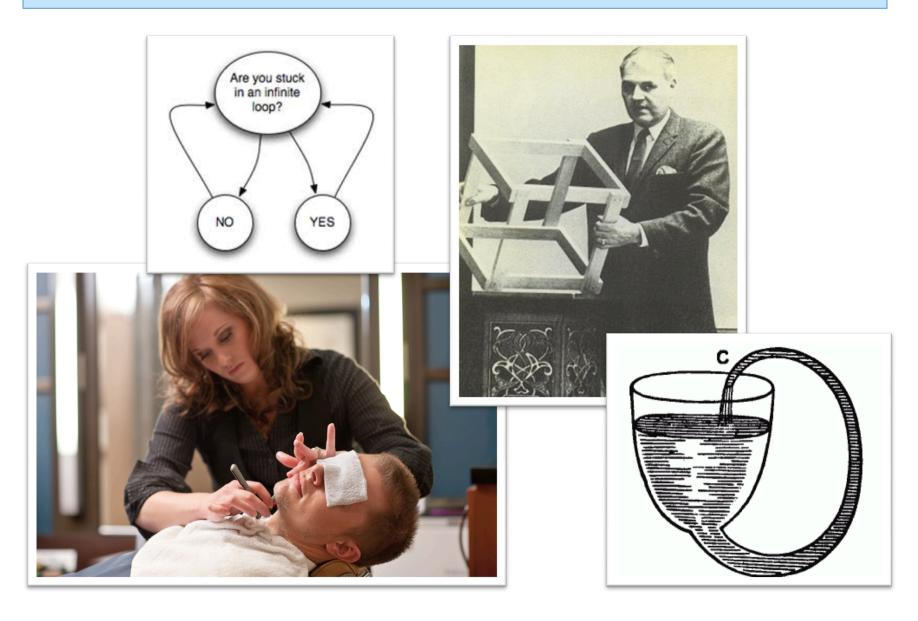
Agda with excluded middle is inconsistent

http://thread.gmane.org/gmane.comp.lang.agda/1367

From Coq FAQ:

...Injectivity of constructors is restricted to predicative types. If injectivity on large inductive types were not restricted, we would be allowed to derive an inconsistency (e.g. following the lines of Burali-Forti paradox). The **question remains open whether injectivity is consistent** on some large inductive types not expressive enough to encode known paradoxes (such as type I above)....

Logical Paradoxes



A logical paradox

$$A \cong \neg A$$

$$(\lambda x \rightarrow x x) (\lambda x \rightarrow x x)$$

A ≅ ¬ A in Haskell

```
data Void -- uninhabited type
data A = MkA \{ unA :: A \rightarrow Void \}
delta :: A -> A
delta x = (unA x) x
                              unA
omega :: Void
                                             MkA
omega = delta (MkA delta)
```

$A \cong A \rightarrow A$

```
data Void
data A = MkA \{ unA :: A -> A \}
delta :: A -> A
delta x = (unA x) x
                           unA
                                           MkA
omega :: A
omega = delta (MkA delta)
```

Easy (?) to avoid

(Strictly) positivity recursive types...

...but, what about recursive kinds?

```
data T :: (* -> Void) -> *
```

- T goes between (* -> Void) and *
- A typecase goes between * and (* -> Void)
- Not just T:

In Haskell type language?!

```
{-# LANGUAGE DataKinds, KindSignatures,
  TypeFamilies #-}
data Void
data T (c :: * -> Void)
type family Delta (t :: *) :: Void
type instance Delta (T c) = c (T c)
                                  Last line doesn't
type Omega = Delta (T Delta)
```

quite typecheck, whew!!

Expression level loop

```
data Void
data T (c :: * -> Void)
data R (t :: *) = MkR { unR :: t -> Void }
delta :: R R -
                                 Doesn't quite
delta x = unR x x
                                  typecheck,
```

omega :: Void

omega = delta (MkR delta)

whew!!

Expression level loop

```
data T (c :: * -> Void)
data R (t :: *) = MkR { unR :: t -> Void }
delta :: R (TR) -> Void
delta x = unR x x
omega :: Void
omega = delta (MkR delta)
```

data Void

Doesn't quite typecheck, need R (T R) ~ T R

Type families

```
data Void
data T (c :: * -> *)
type family Delta (t :: *) :: *
type instance Delta (T c) = c (T c)
data R (t :: *) = MkR { unR :: Delta t -> Void }
delta :: R (T R) -> Void
delta x = unR x x
omega :: Void
omega = delta (MkR delta)
```

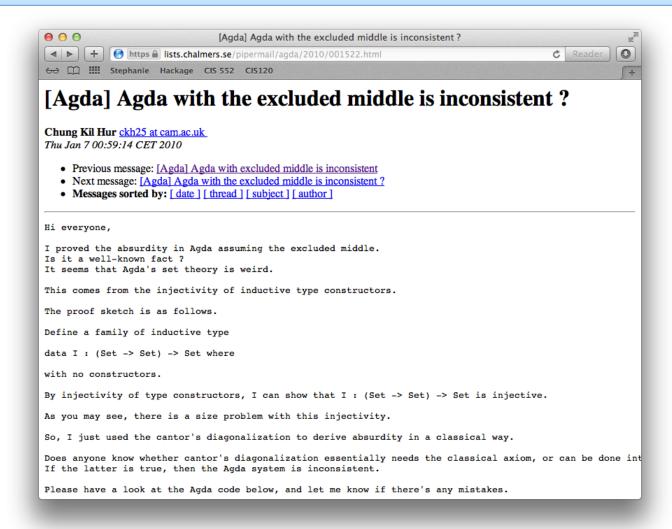
Can we just eliminate typecase?

typecase = GADTs + injectivity

```
data Void
data T (c :: * -> *)
type family Delta (t :: *) :: *
type instance Delta (T c) = c (T c)
data R(t::*) =
    forall c:*->*. (t ~ T c) => MkR ( c (T c) -> Void )
unR :: R (T c) \rightarrow c (T c) \rightarrow Void
unR (MkR x) = x
delta :: R (T R) -> Void
delta x = unR x x
omega :: Void
omega = delta (MkR delta)
```

Need injectivity here $x :: (Tc \sim Tc') => c'(Tc') -> Void$ Coerce to:: c (T c) -> Void

typecase = LEM + injectivity



Agda example

```
postulate exmid : \forall (A : Set1) -> A + (A -> Void)
postulate Iinj :\forall x y -> I y \equiv I x -> y \equiv x
J : Set -> (Set -> Set)
J a with exmid (\sum x:Set. I x \equiv a)
                                                   J a = tcase a of
  Ja \mid inl(x, _) = x
                                                      (I b) -> b
  Ja | inr b = \lambda x \rightarrow Void
                                                      - -> \lambda \times -> Void
IJIeqI : \forall x \rightarrow I (J (I x)) \equiv I x
IJIeqI = ...
J_srj : \forall (x : Set -> Set) -> \sum a:Set. x \equiv J a
J srj x = (I x, pf) where
      pf : x \equiv J (I x)
```

pf = Iinj IJIeqI

Essence of Agda paradox

```
J:: * -> (* -> *)
J a = tcase a of
         (I b) \rightarrow b
                -> \lambda \times -> Void
C :: * -> *
C a = tcase (J a a) of
          Void -> Unit
               -> Void
Observe: J (I C) (I C) \Rightarrow C (I C) \Rightarrow
                 => J (I C) (I C)
```

What next?

- Disallow typecase?
 - Mendler-style eliminator for types?
- Disallow LEM (and equality?)
 - Nice to be compatible with classical reasoning
 - Propositional equality core component of dependent types
- Disallow injectivity? For quantified types and datatypes?
 - Current strategy by Agda & Coq
 - Sometimes useful in user code, but not often
 - ...but seems strange given necessity for preservation
- Find a weaker statement of injectivity? LEM?
- Predicativity?
 - ∏ : (Set0 -> Set0) -> Set1
 - data I : (Set0 -> Set0) -> Set0
 - f ::Vec a n == Vec b n -> a == b
 - f:: iso a = head (iso (cons a nil))