

CIS 551 / TCOM 401

Computer and Network Security

Spring 2006

Lecture 18

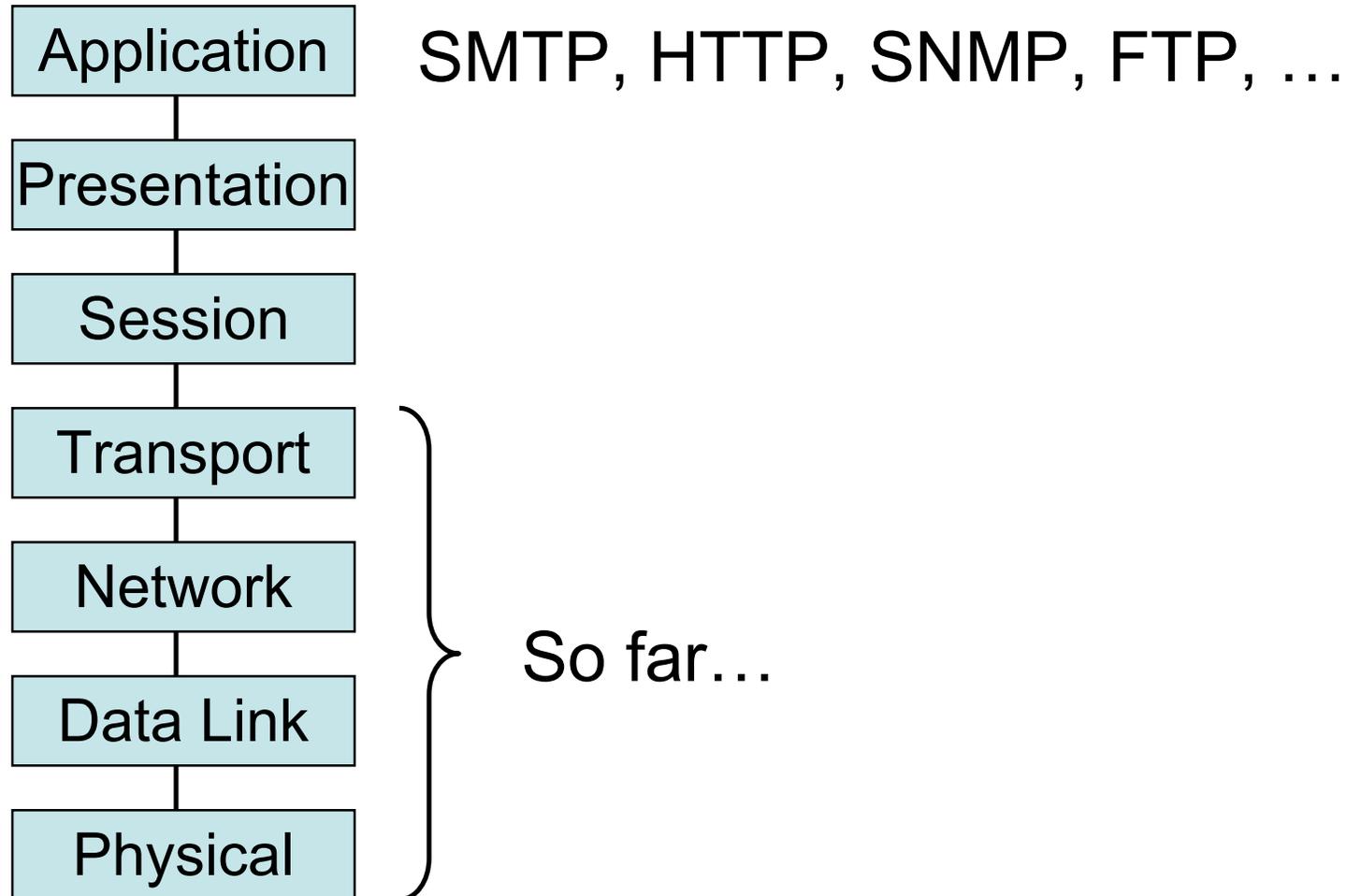
Announcements

- Project 3
 - Due Date: April 21st (Last day of classes)
 - Updated project description (clarifying some things)
 - Group project: you must work in groups of 2 or 3 people.
 - Mail groups to cis551staff@seas.upenn.edu
 - If you have trouble finding a group, post on the class news group
- Final Exam has been Scheduled:
 - Friday, May 5th
 - 9-11 a.m.
 - Moore 216

Plan for today

- Briefly talk about application level protocols
- Talk about NATs and Firewalls
- Excellent reference:
 - "Firewalls and Internet Security" by Cheswick, Bellovin, and Rubin

Protocol Stack Revisited



Common Features

- SMTP, HTTP, SNMP, FTP...
 - Request/Reply protocols built on TCP or UDP
 - Designed to handle a fixed set of messages
 - Companion *data format*
 - Many applications

Protocol	Data Format	Programs
SMTP	RFC 822 and MIME	Pine, NSMail, Eudora, Outlook,...
HTTP	HTML	Explorer, Netscape, Opera,...
SNMP	MIB	snmpget, snmpset,...

SMTP: Simple Mail Transfer Protocol

- Data format RFC822
 - Adopted around 1982, extended 1993, 1996
 - <http://www.faqs.org/rfcs/rfc822.html>
 - ASCII text
 - Header and Body
- MIME: Multipurpose Internet Mail Extensions
 - Mail systems assume ASCII
 - Only 64 valid characters A-Z, a-z, 0-9, +, /
 - Some datatypes include arbitrary binary data (e.g. JPEG)
 - Base64 encoding
 - 3 bytes of data map to 4 ASCII Characters
 - A=0,B=1,...

SMTP

- Mail Reader
 - User edits/reads/search e-mail
- Mail Daemon
 - Process running on each host (port 25)
 - Uses SMTP/TCP to transmit mail to daemons on other machines
 - Most daemons based on Berkley's **sendmail**
- Mail Gateways
 - Store and forward e-mail (much like IP router)
 - Buffers on disk
 - Attempts to resend

RFC822 Headers

- <CRLF>-terminated lines containing pairs of form **type : value**
- Many valid Header types
- Some headers filled out by client
 - **To: stevez@cis.upenn.edu**
 - **Subject: CSE551**
- Others filled out by mail delivery system
 - **Date:**
 - **Received:**
 - **From:**

From: Steve Zdancewic <stevez@cis.upenn.edu>

MIME-Version: 1.0

To: stevez@cis.upenn.edu

Subject: Example Mail

Content-Type: **multipart/mixed**; boundary="-----020307000708030506070607"

This is a multi-part message in MIME format.

-----020307000708030506070607

Content-Type: **text/plain**; charset=us-ascii; format=flowed

Content-Transfer-Encoding: **7bit**

This is the body.

-----020307000708030506070607

Content-Type: **text/plain**; name="example.txt"

Content-Transfer-Encoding: **7bit**

Content-Disposition: inline; filename="example.txt"

Hello

-----020307000708030506070607

Content-Type: **image/jpeg**; name="doc.jpg"

Content-Transfer-Encoding: **base64**

Content-Disposition: inline; filename="doc.jpg"

/9j/4AAQSkZJRgABAQEASABIAAD//gAXQ3JIYXRIZCB3aXRoIFRoZSBHSU1Q/9sAQwAIBgYH
BgUIBwcHCQkICgwUDQwLCwwZEhMPFB0aHx4dGhwclCQuJyAiLCMcHCg3KSwwMTQ0NB8n
OT04...

SMTP security

- SMTP provides no authentication
 - Easy to spoof sending address
 - Very familiar problem found in Spam
- Sendmail program is a notorious source of vulnerabilities
 - Complicated, concurrent program
 - Needs privileges to write to all mail files
 - See www.sendmail.org
 - Sendmail hit by data interception
Thursday 23 March 2006
"Internet security researchers have discovered a serious flaw in Sendmail. The flaw could allow remote attackers to take control of users' PCs."

MIME security

- Mime allows ability to mail executable content
 - Primary transmission vector for worms and viruses
- MIME allows external references to files:

```
Content-Type: Message/External-body;  
  name="foo.txt";  
  site="ftp.cis.upenn.edu";  
  access-type="anon-ftp";  
  directory="bar"  
Content-Type: text/plain
```

NATs and Firewalls

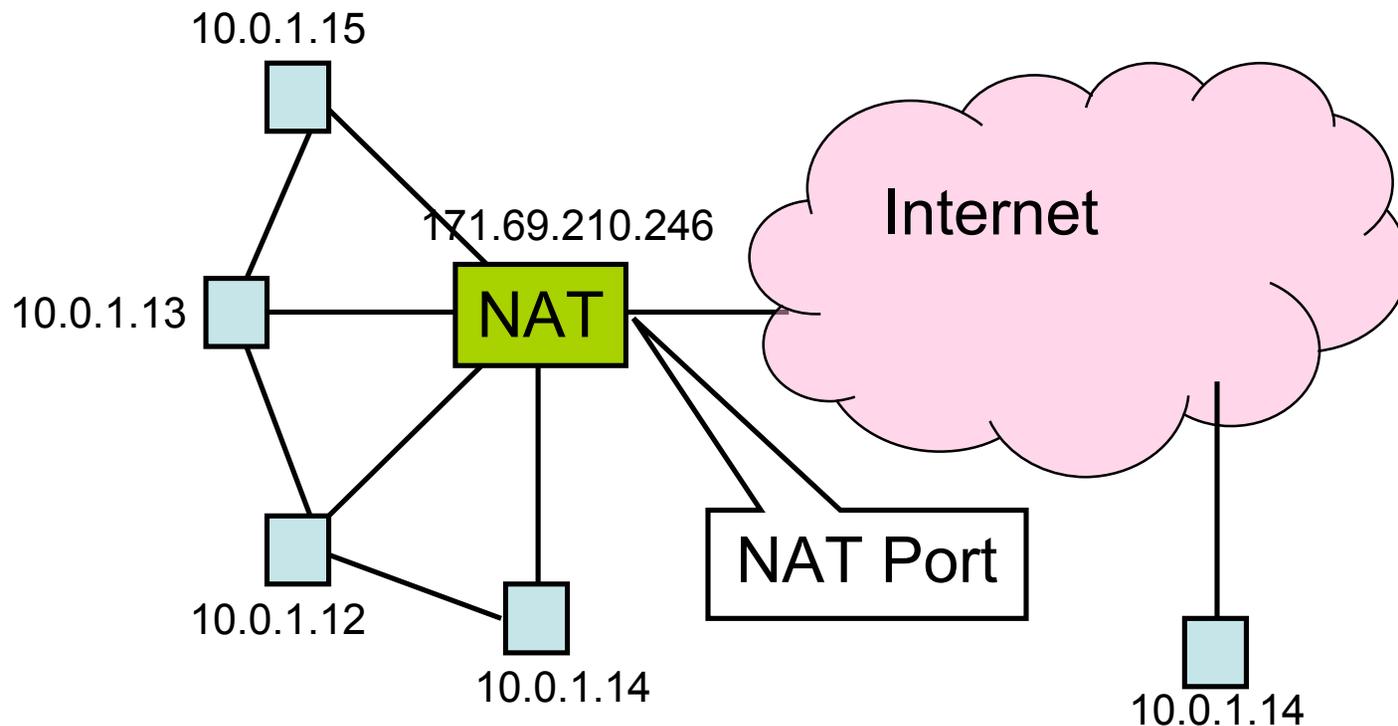
- Problem: Protecting or isolating one part of the network from other parts
- Need to filter or otherwise limit network traffic
 - How to configure this information?
- Questions:
 - What information do you use to filter?
 - Where do you do the filtering?

Kinds of Firewalls

- Personal firewalls
 - Run at the end hosts
 - e.g. Norton, Windows, etc.
 - Benefit: has more application/user specific information
- Network Address Translators
 - Rewrites packet address information
- Filter Based
 - Operates by filtering based on packet headers
- Proxy based
 - Operates at the level of the application
 - e.g. HTTP web proxy

Network Address Translation

- Idea: Break the invariant that IP addresses are globally unique



NAT Behavior

- NAT maintains a table of the form:
 <client IP> <client port> <NAT ID>
- Outgoing packets (on non-NAT port):
 - Look for client IP address, client port in the mapping table
 - If found, replace client port with previously allocated NAT ID (same size as PORT #)
 - If not found, allocate a new unique NAT ID and replace source port with NAT ID
 - Replace source address with NAT address

NAT Behavior

- Incoming Packets (on NAT port)
 - Look up destination port number as NAT ID in port mapping table
 - If found, replace destination address and port with client entries from the mapping table
 - If not found, the packet is not for us and should be rejected
- Table entries expire after 2-3 minutes to allow them to be garbage collected

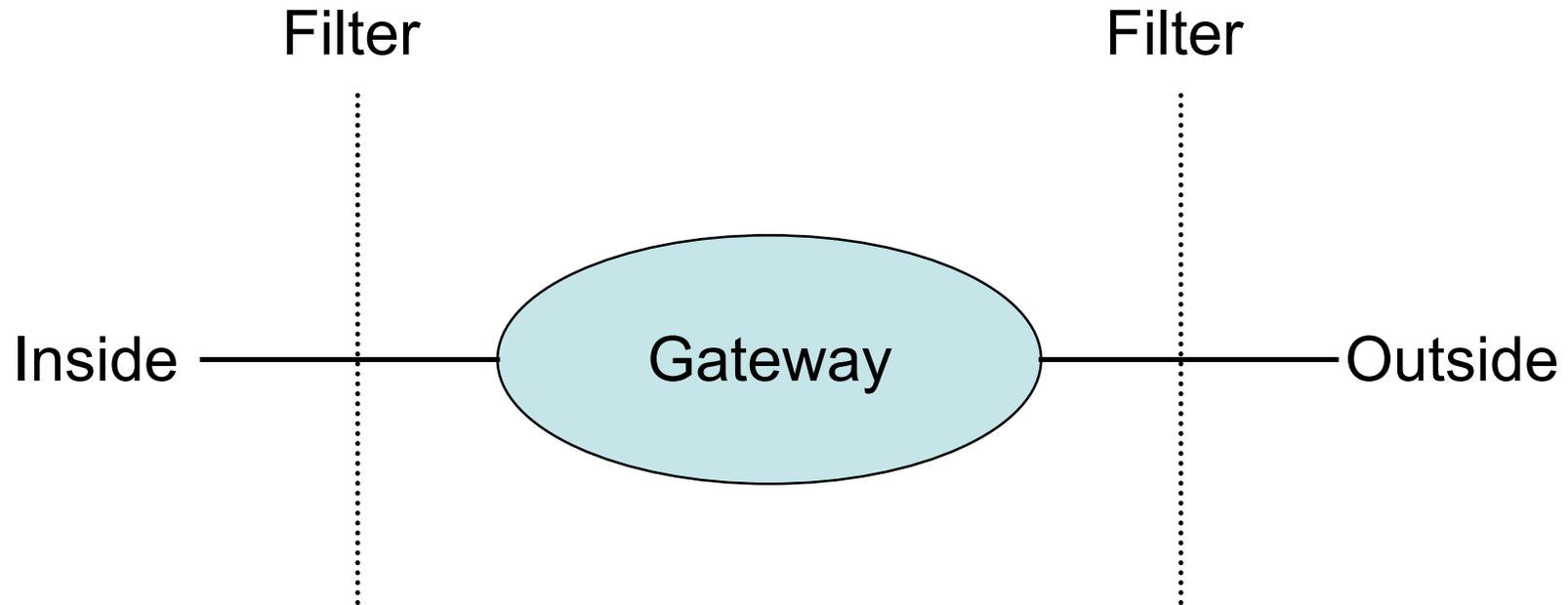
Benefits of NAT

- Only allows connections to the outside that are established from *inside*.
 - Hosts from outside can only contact internal hosts that appear in the mapping table, and they're only added when they establish the connection
 - Some NATs support firewall-like configurability
- Can simplify network administration
 - Divide network into smaller chunks
 - Consolidate configuration data
- Traffic logging

Drawbacks of NAT

- Rewriting IP addresses isn't so easy:
 - Must also look for IP addresses in other locations and rewrite them (may have to be protocol-aware)
 - Potentially changes sequence number information
 - Must validate/recalculate checksums
- Hinder throughput
- May not work with all protocols
 - Clients may have to be aware that NAT translation is going on
- Slow the adoption of IPv6?
- Limited filtering of packets / change packet semantics
 - For example, NATs may not work well with encryption schemes that include IP address information

Firewalls

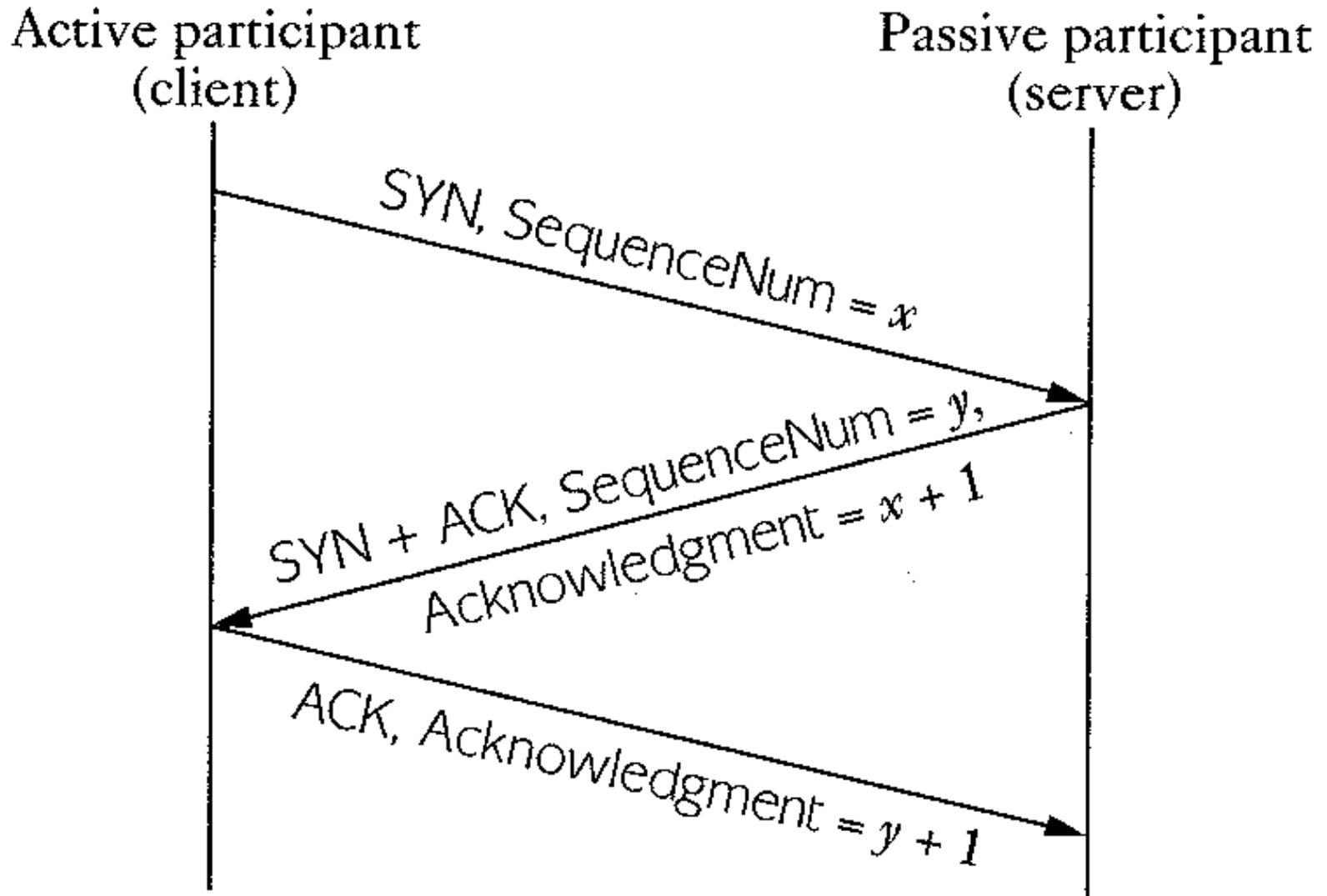


- Filters protect against “bad” packets.
- Protect services offered internally from outside access.
- Provide outside services to hosts located inside.

Filtering Firewalls

- Filtering can take advantage of the following information from network and transport layer headers:
 - Source
 - Destination
 - Source Port
 - Destination Port
 - Flags (e.g. ACK)
- Some firewalls keep state about open TCP connections
 - Allows conditional filtering rules of the form “if internal machine has established the TCP connection, permit inbound reply packets”

Three-Way Handshake



Ports

- Ports are used to distinguish applications and services on a machine.
- Low numbered ports are often reserved for server listening.
- High numbered ports are often assigned for client requests.
- Port 7 (UDP,TCP): echo server
- Port 13 (UDP,TCP): daytime
- Port 20 (TCP): FTP data
- Port 21 (TCP): FTP control
- Port 23 (TCP): telnet
- Port 25 (TCP): SMTP
- Port 79 (TCP): finger
- Port 80 (TCP): HTTP
- Port 123 (UDP): NTP
- Port 2049 (UDP): NFS
- Ports 6000 to 6xxx (TCP): X11

Filter Example

<u>Action</u>	<u>ourhost</u>	<u>port</u>	<u>theirhost</u>	<u>port</u>	<u>comment</u>
block	*	*	BAD	*	untrusted host
allow	GW	25	*	*	allow our SMTP port

Apply rules from top to bottom with assumed *default* entry:

<u>Action</u>	<u>ourhost</u>	<u>port</u>	<u>theirhost</u>	<u>port</u>	<u>comment</u>
block	*	*	*	*	default

Bad entry intended to allow connections to SMTP from inside:

<u>Action</u>	<u>ourhost</u>	<u>port</u>	<u>theirhost</u>	<u>port</u>	<u>comment</u>
allow	*	*	*	25	connect to their SMTP

This allows all connections from port 25, but an outside machine can run *anything* on its port 25!

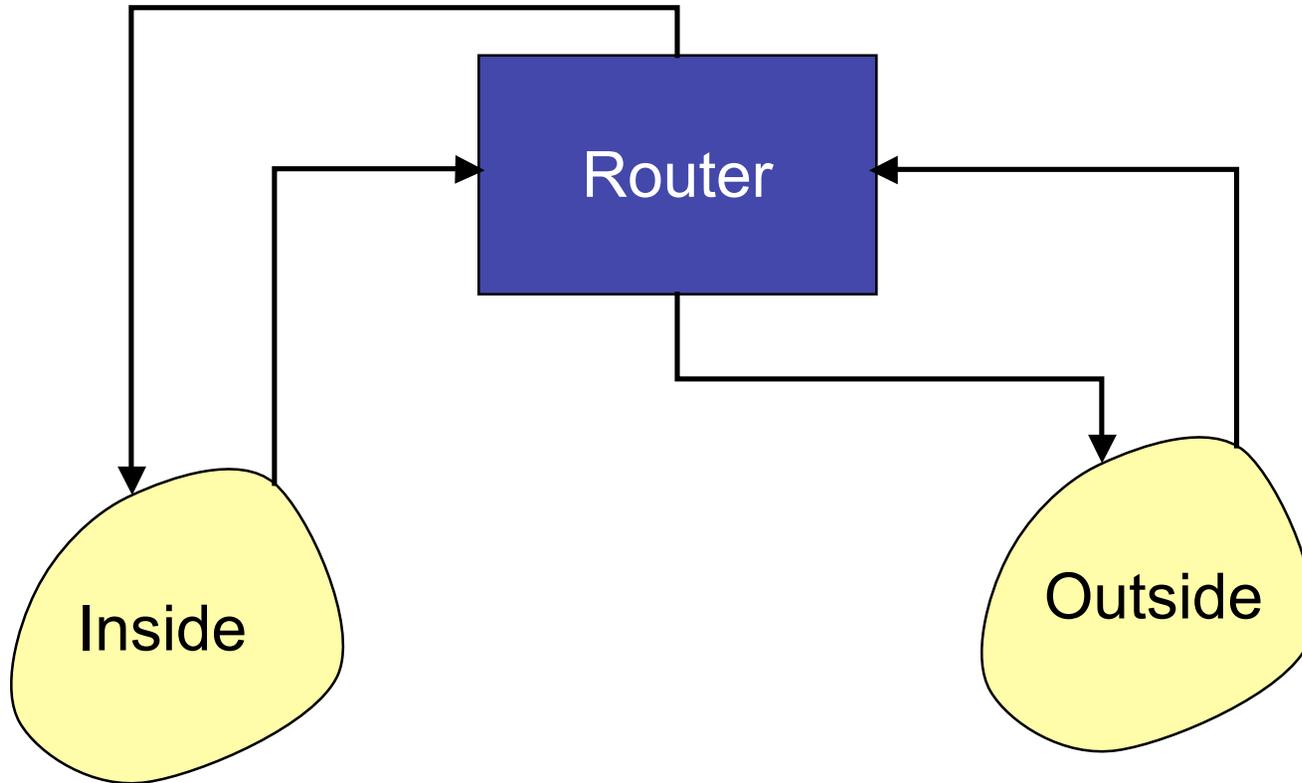
Filter Example Continued

Permit *outgoing* calls to port 25.

<u>Action</u>	<u>src</u>	<u>port</u>	<u>dest</u>	<u>port</u>	<u>flags</u>	<u>comment</u>
allow	123.45.6.*	*	*	25	*	their SMTP
allow	*	25	*	*	ACK	their replies

This filter doesn't protect against IP address spoofing. The bad hosts can "pretend" to be one of the hosts with addresses 123.45.6.* .

When to Filter?



On Input or Output

- Filtering on *output* can be more efficient since it can be combined with table lookup of the route.
- However, some information is lost at the output stage
 - e.g. the physical input port on which the packet arrived.
 - Can be useful information to prevent address spoofing.
- Filtering on *input* can protect the router itself.

Recommend: Filter ASAP

<u>Action</u>	<u>src</u>	<u>port</u>	<u>dest</u>	<u>port</u>	<u>comment</u>
block	BAD	*	*	*	we don't trust them
allow	*	*	GW	25	connect to our SMTP
allow	GW	25	*	*	our reply packets

Is preferred over:

<u>Action</u>	<u>src</u>	<u>port</u>	<u>dest</u>	<u>port</u>	<u>comment</u>
block	*	*	BAD	*	subtle difference
allow	*	*	GW	25	connect to our SMTP
allow	GW	25	*	*	our reply packets

Example of a Pitfall

- Filter output to allow incoming and outgoing mail, but prohibit all else.

<u>Action</u>	<u>dest</u>	<u>port</u>	<u>comment</u>
allow	*	25	incoming mail
allow	*	>= 1024	outgoing responses
block	*	*	nothing else

- Apply this output filter set to both interfaces of the router.
Does it work?
- Unintended consequence: allows all communication on high numbered ports!

Principles for Firewall Configuration

- Least Privileges:
 - Turn off everything that is unnecessary (e.g. Web Servers should disable SMTP port 25)
- Failsafe Defaults:
 - By default should reject
 - (Note that this could cause usability problems...)
- Egress Filtering:
 - Filter outgoing packets too!
 - You know the valid IP addresses for machines internal to the network, so drop those that aren't valid.
 - This can help prevent DoS attacks in the Internet.

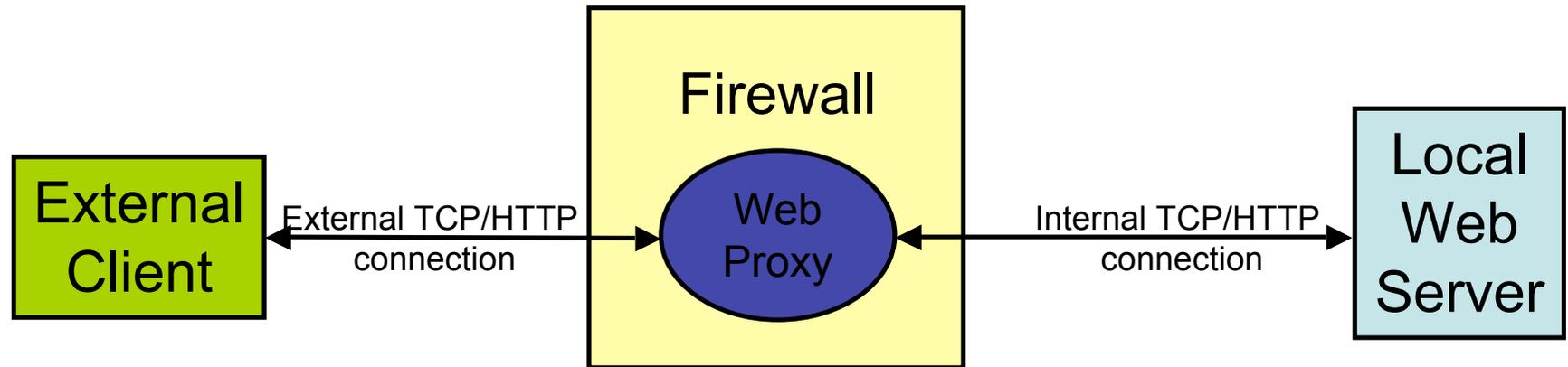
Example “real” firewall config script

```
#####  
# FreeBSD Firewall configuration.  
# Single-machine custom firewall setup. Protects somewhat  
# against the outside world.  
#####  
  
# Set this to your ip address.  
ip="192.100.666.1"  
setup_loopback  
  
# Allow anything outbound from this address.  
${fwcmd} add allow all from ${ip} to any out  
  
# Deny anything outbound from other addresses.  
${fwcmd} add deny log all from any to any out  
  
# Allow inbound ftp, ssh, email, tcp-dns, http, https, imap, imaps,  
# pop3, pop3s.  
${fwcmd} add allow tcp from any to ${ip} 21 setup  
${fwcmd} add allow tcp from any to ${ip} 22 setup  
${fwcmd} add allow tcp from any to ${ip} 25 setup  
${fwcmd} add allow tcp from any to ${ip} 53 setup  
${fwcmd} add allow tcp from any to ${ip} 80 setup  
${fwcmd} add allow tcp from any to ${ip} 443 setup  
...
```

Another problem with Filtering

- Handling IP Fragments
 - Possible for ACK and SYN flag bits in a TCP packet could end up in a different IP fragment than the port number
 - There are malicious tools that intentionally break up traffic in this way
 - Fix: Problem is "tiny" initial IP fragment, so require that initial IP fragment be > 16 bytes (or better yet, large enough for whole TCP header).

Proxy-based Firewalls



- Proxy acts like *both* a client and a server.
- Able to filter using application-level info
 - For example, permit some URLs to be visible outside and prevent others from being visible.
- Proxies can provide other services too
 - Caching, load balancing, etc.
 - FTP and Telnet proxies are common too

Benefits of Firewalls

- Increased security for internal hosts.
- Reduced amount of effort required to counter break ins.
- Possible added convenience of operation within firewall (with some risk).
- Reduced legal and other costs associated with hacker activities.

Drawbacks of Firewalls

- Costs:
 - Hardware purchase and maintenance
 - Software development or purchase, and update costs
 - Administrative setup and training, and ongoing administrative costs and trouble-shooting
 - Lost business or inconvenience from broken gateway
 - Loss of some services that an open connection would supply.
- False sense of security
 - Firewalls don't protect against viruses...
 - Can almost always "tunnel" one protocol on top of another: e.g. mail protocol on top of HTTP