

CIS 551 / TCOM 401

# Computer and Network Security

Spring 2006

Lecture 8

# Announcements

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- MIDTERM HAS BEEN POSTPONED:
  - Midterm is now one week from today. (2/14/2006)
  - If this causes problems for you, see me after class.

# Κρυπτογραφία (Cryptography)

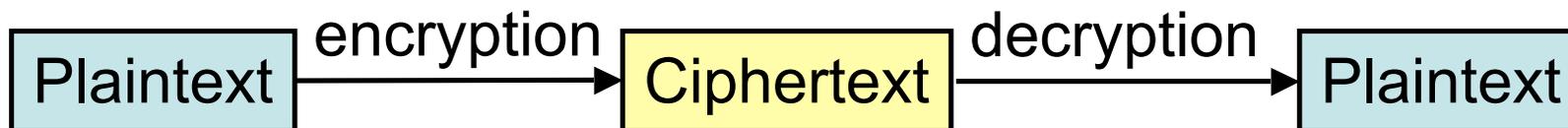
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- From the Greek "kryptos" and "graphia" for “secret writing”
- Confidentiality
  - Obscure a message from eaves-droppers
- Integrity
  - Assure recipient that the message was not altered
- Authentication
  - Verify the identity of the source of a message
- Non-repudiation
  - Convince a 3<sup>rd</sup> party that what was said is accurate

# Terminology

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- Cryptographer
  - Invents cryptosystems
- Cryptanalyst
  - Breaks cryptosystems
- Cryptology
  - Study of crypto systems
- Cipher
  - Mechanical way of encrypting text
- Code
  - Semantic translation: “eat breakfast tomorrow” = “attack on Thursday” (or use Navajo!)

# Kinds of Cryptographic Analysis

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- Goal is to recover the key (& algorithm)
- Ciphertext only attacks
  - No information about content or algorithm
  - Very hard
- Known Plaintext attacks
  - Full or partial plaintext available in addition to ciphertext
- Chosen Plaintext attacks
  - Know which plaintext has been encrypted
- Algorithm & Ciphertext attacks
  - Known algorithm, known ciphertext, recover key

# The Caesar Cipher

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- Purportedly used by Julius Caesar (c. 75 B.C.)
  - Add 3 mod 26

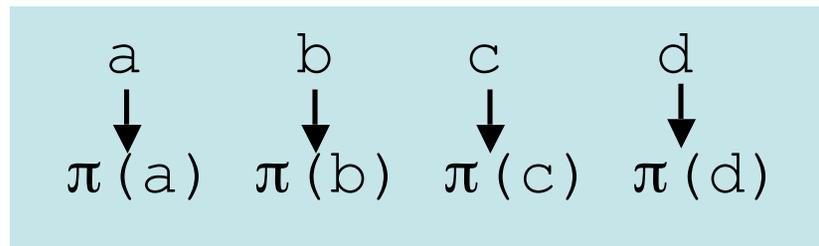
- Advantages
  - Simple
  - Intended to be performed in the field
  - Most people couldn't read anyway
- Disadvantages
  - Violates “no security through obscurity”
  - Easy to break (why?)

```
a b c ... x y z
↓ ↓ ↓     ↓ ↓ ↓
d e f ... a b c
```

# Monoalphabetic Ciphers

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- Also called *substitution* ciphers
- Separate *algorithm* from the *key*
  - Add  $N \bmod 26$
  - rot13 = Add 13 mod 26
- General monoalphabetic cipher
  - Arbitrary permutation  $\pi$  of the alphabet
  - Key is the permutation



# Example Cipher

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	a	b	c	d	e	f	g	h	i	j	k	l	...
$\pi$	z	d	a	n	c	e	w	i	b	f	g	h	...

Plaintext: he lied

Ciphertext: ic hbcn

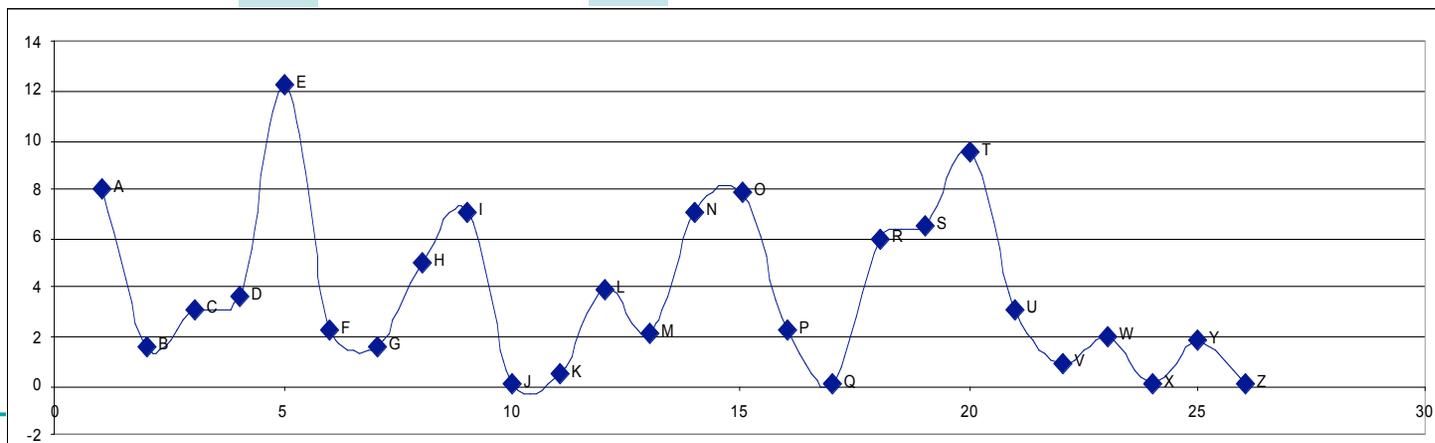
# Cryptanalysis of Monoalphabetic Ciphers

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- Brute force attack: try every key
  - $N!$  Possible keys for  $N$ -letter alphabet
  - $26! \approx 4 \times 10^{26}$  possible keys
  - Try 1 key per  $\mu\text{sec}$  ... 10 trillion years
- ...but (!) monoalphabetic ciphers are easy to solve
  - One-to-one mapping of letters is bad
  - Frequency distributions of common letters

# Order & Frequency of Single Letters

<b>E</b>	<b>12.31%</b>	<b>L</b>	<b>4.03%</b>	<b>B</b>	<b>1.62%</b>
<b>T</b>	<b>9.59</b>	<b>D</b>	<b>3.65</b>	<b>G</b>	<b>1.61</b>
<b>A</b>	<b>8.05</b>	<b>C</b>	<b>3.20</b>	<b>V</b>	<b>0.93</b>
<b>O</b>	<b>7.94</b>	<b>U</b>	<b>3.10</b>	<b>K</b>	<b>0.52</b>
<b>N</b>	<b>7.19</b>	<b>P</b>	<b>2.29</b>	<b>Q</b>	<b>0.20</b>
<b>I</b>	<b>7.18</b>	<b>F</b>	<b>2.28</b>	<b>X</b>	<b>0.20</b>
<b>S</b>	<b>6.59</b>	<b>M</b>	<b>2.25</b>	<b>J</b>	<b>0.10</b>
<b>R</b>	<b>6.03</b>	<b>W</b>	<b>2.03</b>	<b>Z</b>	<b>0.09</b>
<b>H</b>	<b>5.14</b>	<b>Y</b>	<b>1.88</b>		



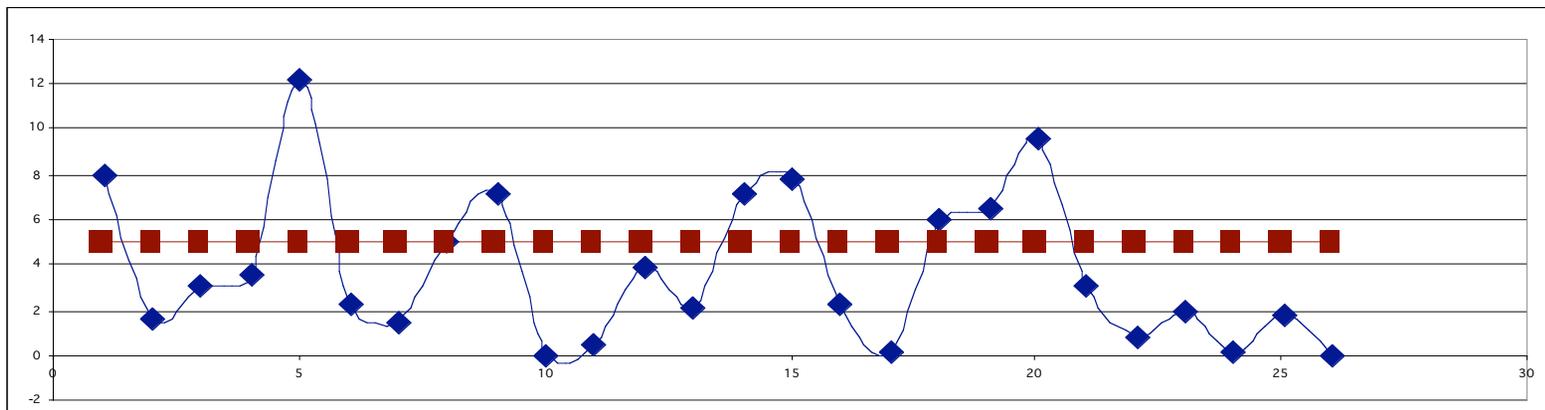
# Monoalphabetic Cryptanalysis

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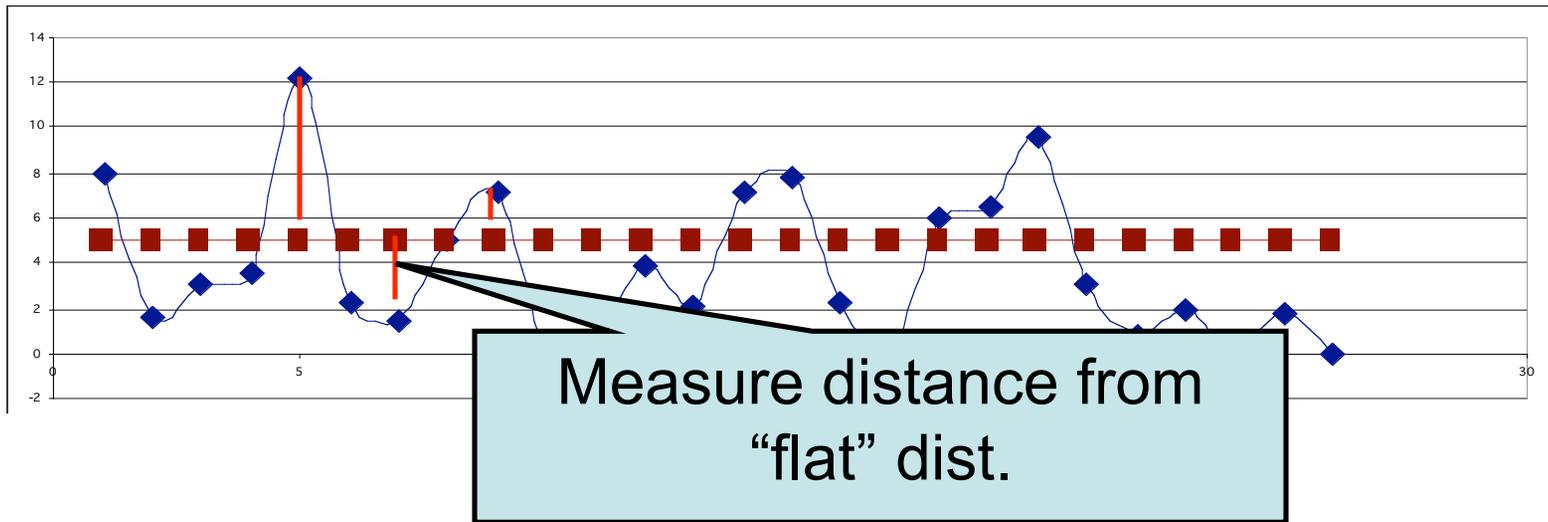
- Count the occurrences of each letter in the cipher text
- Match against the statistics of English
  
- Most frequent letter likely to be “e”
- 2<sup>nd</sup> most frequent likely to be “t”
- etc.
  
- Longer ciphertext makes statistical analysis more likely to work...

# Desired Statistics

- Problems with monoalphabetic ciphers
  - Frequency of letters in ciphertext reflects frequency of plaintext
- Want a single plaintext letter to map to multiple ciphertext letters
  - “e” → “x”, “c”, “w”
- Ideally, ciphertext frequencies should be flat



# Variance: Measure of “roughness”



$$\begin{aligned}\text{Var} &= \sum_{\alpha = a}^{\alpha = z} (\text{prob}(\alpha) - 1/26)^2 \\ &= \dots \\ &= \left( \sum_{\alpha = a}^{\alpha = z} \text{prob}(\alpha)^2 \right) - 1/26\end{aligned}$$

# Polyalphabetic Substitutions

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- Pick  $k$  substitution ciphers
  - $\pi_1 \pi_2 \pi_3 \dots \pi_k$
  - Encrypt the message by rotating through the  $k$  substitutions

<b>m</b>	<b>e</b>	<b>s</b>	<b>s</b>	<b>a</b>	<b>g</b>	<b>e</b>
$\pi_1(\mathbf{m})$	$\pi_2(\mathbf{e})$	$\pi_3(\mathbf{s})$	$\pi_4(\mathbf{s})$	$\pi_1(\mathbf{a})$	$\pi_2(\mathbf{g})$	$\pi_3(\mathbf{e})$
<b>q</b>	<b>a</b>	<b>x</b>	<b>o</b>	<b>a</b>	<b>u</b>	<b>v</b>

- Same letter can be mapped to multiple different ciphertexts
  - Helps smooth out the frequency distributions
  - *Diffusion*

# Perfect Substitution Ciphers

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$$\begin{array}{r} p_1 \ p_2 \ p_3 \ \dots \ p_n \\ \oplus \ b_1 \ b_2 \ b_3 \ \dots \ b_n \\ \hline c_1 \ c_2 \ c_3 \ \dots \ c_n \end{array}$$

- Choose a string of random bits the same length as the plaintext, XOR them to obtain the ciphertext.
- Perfect Secrecy
  - Probability that a given message is encoded in the ciphertext is unaltered by knowledge of the ciphertext
  - Proof: Give me any plaintext message and any ciphertext and I can construct a key that will produce the ciphertext from the plaintext.

# One-time Pads

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- Another name for Perfect Substitution
- Actually used by US agents in Russia
  - Physical pad of paper
  - List of random numbers
  - Pages were torn out and destroyed after use
- Vernam Cipher
  - Used by AT&T
  - Random sequence stored on punch tape
- Not practical for computer security...

# Problems with “Perfect” Substitution

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- Key is the same length as the plaintext
  - Sender and receiver must agree on the same random sequence
  - Not any easier to transmit key securely than to transmit plaintext securely
- Need to be able to generate many truly random bits
  - Pseudorandom numbers generated by an algorithm aren't good enough for long messages
- Can't reuse the key

# Computational Security

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- Perfect Ciphers are *unconditionally secure*
  - No amount of computation will help crack the cipher (i.e. the *only* strategy is brute force)
- In practice, strive for *computationally security*
  - Given enough power, the attacker could crack the cipher (example: brute force attack)
  - But, an attacker with only *bounded resources* is extremely unlikely to crack it
  - Example: Assume attacker has only polynomial time, then encryption algorithm that can't be inverted in less than exponential time is secure.

# Kinds of Industrial Strength Crypto

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- Shared Key Cryptography
  - Public Key Cryptography
  - Cryptographic Hashes
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- All of these aim for computational security
    - Not all methods have been proved to be intractable to crack.

# *Shared Key* Cryptography

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- Sender & receiver use the same key
- Key must remain private
- Also called *symmetric* or *secret key* cryptography
- Often are *block-ciphers*
  - Process plaintext data in blocks
- Examples: DES, Triple-DES, Blowfish, Twofish, AES, Rijndael, ...

# Shared Key Notation

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- Encryption algorithm  
     $E : \text{key} \times \text{plain} \rightarrow \text{cipher}$   
    Notation:  $K\{\text{msg}\} = E(K, \text{msg})$
- Decryption algorithm  
     $D : \text{key} \times \text{cipher} \rightarrow \text{plain}$
- D inverts E  
     $D(K, E(K, \text{msg})) = \text{msg}$
- Use capital “K” for shared (secret) keys
- Sometimes E is the same algorithm as D

# Secure Channel: Shared Keys

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Alice



$K_{AB}$

Bart



$K_{AB}$

$K_{AB}\{\text{Hello!}\}$

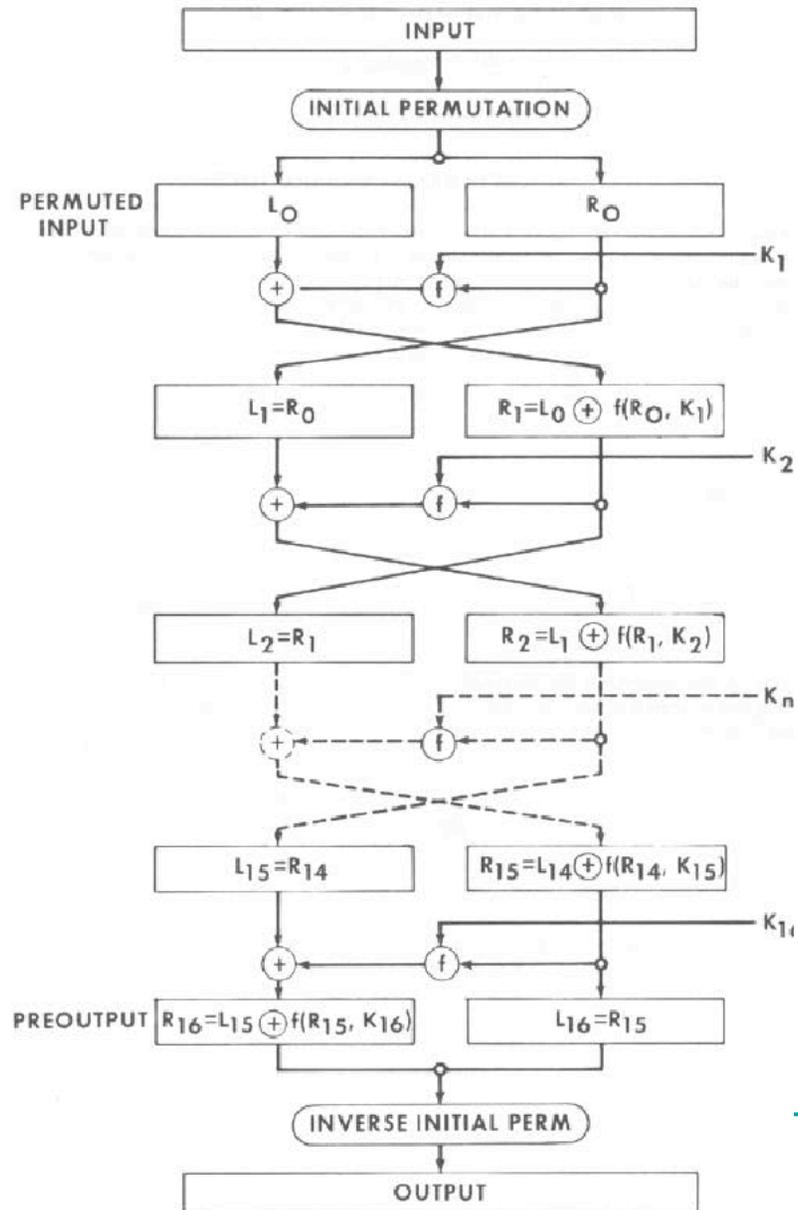
$K_{AB}\{\text{Hi!}\}$

# Data Encryption Standard (DES)

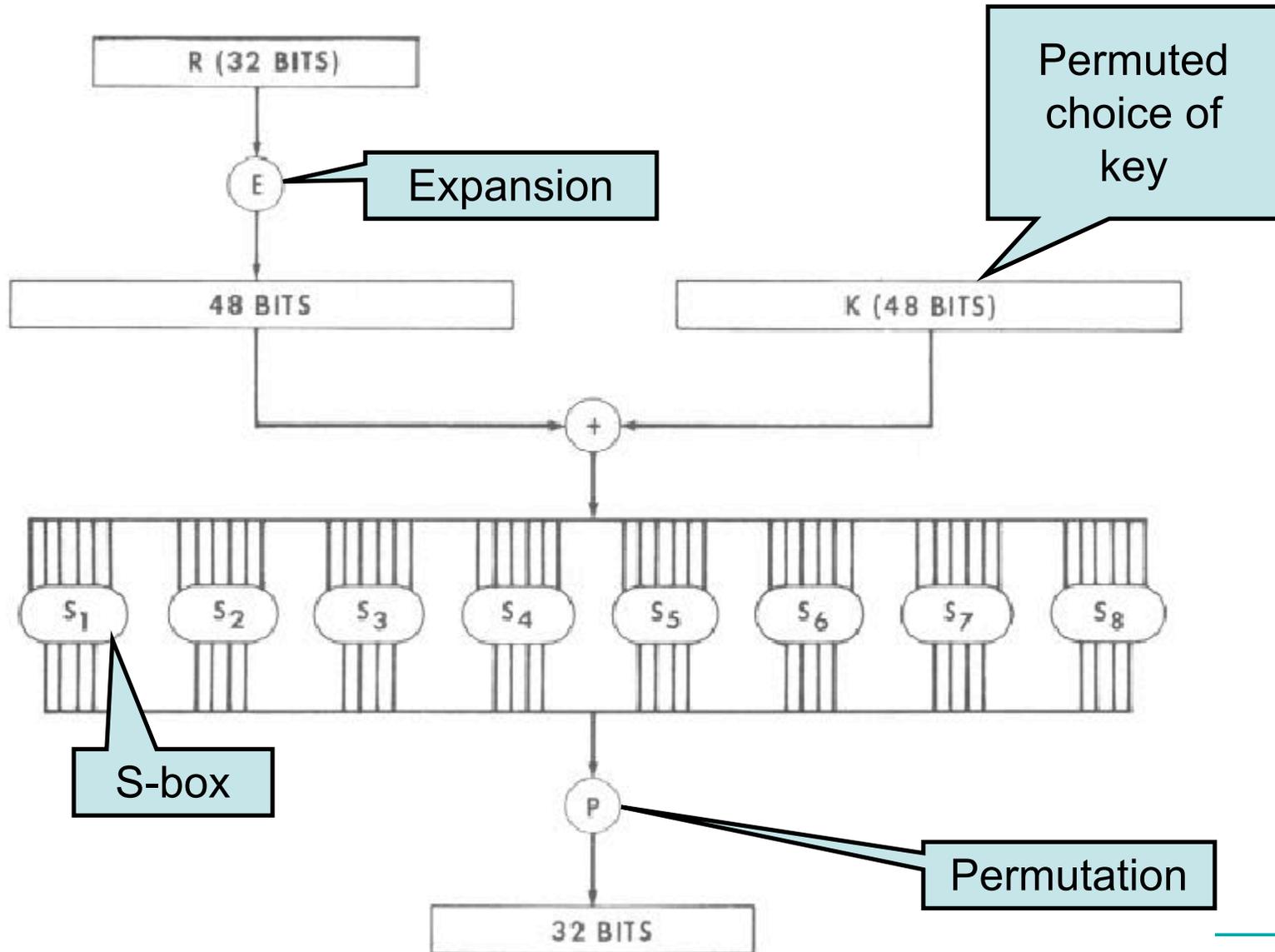
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- Adopted as a standard in 1976
- Security analyzed by the National Security Agency (NSA)
  - <http://csrc.nist.gov/publications/fips/fips46-3/fips46-3.pdf>
- Key length is 56 bits
  - padded to 64 bits by using 8 parity bits
- Uses simple operators on (up to) 64 bit values
  - Simple to implement in software or hardware
- Input is processed in 64 bit blocks
- Based on a series of 16 *rounds*
  - Each cycle uses permutation & substitution to combine plaintext with the key

# DES Encryption



# One Round of DES (f of previous slide)

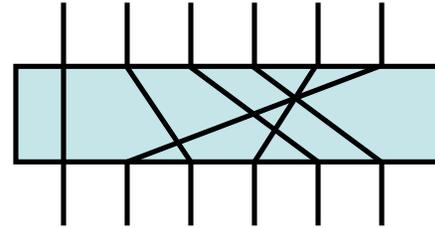


# Types of Permutations in DES

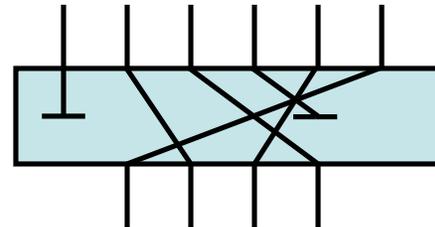
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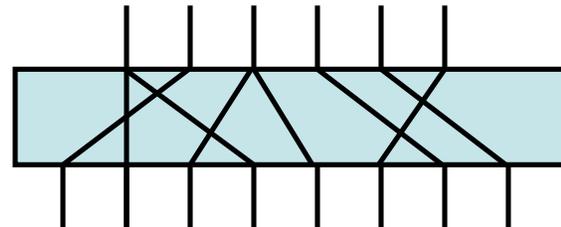
Permutation



Permuted  
Choice



Expansion  
Permutation



# DES S-Boxes

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- Substitution table
- 6 bits of input replaced by 4 bits of output
- Which substitution is applied depends on the input bits
  
- Implemented as a lookup table
  - 8 S-Boxes
  - Each S-Box has a table of 64 entries
  - Each entry specifies a 4-bit output

# DES Decryption

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- Use the same algorithm as encryption, but use  $k_{16} \dots k_1$  instead of  $k_1 \dots k_{16}$
- Proof that this works:
  - To obtain round  $j$  from  $j-1$ :

$$(1) \quad L_j = R_{j-1}$$

$$(2) \quad R_j = L_{j-1} \oplus f(R_{j-1}, k_j)$$

- Rewrite in terms of round  $j-1$ :

$$(1) \quad R_{j-1} = L_j$$

$$(2) \quad L_{j-1} \oplus f(R_{j-1}, k_j) = R_j$$

$$L_{j-1} \oplus f(R_{j-1}, k_j) \oplus f(R_{j-1}, k_j) = R_j \oplus f(R_{j-1}, k_j)$$

$$L_{j-1} = R_j \oplus f(R_{j-1}, k_j)$$

$$L_{j-1} = R_j \oplus f(L_j, k_j)$$

# Problems with DES

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- Key length too short: 56 bits
  - [www.distributed.net](http://www.distributed.net) broke a DES challenge in 1999 in under 24 hours (parallel attack)
- Other problems
  - Bit-wise complementation of key produces bit-wise complemented ciphertext
  - Not all keys are good (half 0's half 1's)
  - Differential cryptanalysis: Carefully choose pairs of plaintext that differ in particular known ways (e.g. they are complements)

# Block Cipher Performance

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<b>Algorithm</b>	<b>Key Length</b>	<b>Block Size</b>	<b>Rounds</b>	<b>Clks/Byte</b>
<b>Twofish</b>	variable	128	16	18.1
<b>Blowfish</b>	variable	64	16	19.8
<b>Square</b>	128	128	8	20.3
<b>RC5-32/16</b>	variable	64	32	24.8
<b>CAST-128</b>	128	64	16	29.5
<b>DES</b>	56	64	16	43
<b>Serpent</b>	128,192,256	128	32	45
<b>SAFER (S)K-128</b>	128	64	8	52
<b>FEAL-32</b>	64, 128	64	32	65
<b>IDEA</b>	128	64	8	74
<b>Triple-DES</b>	112	64	48	116

# Advanced Encryption Standard (AES)

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- National Institute of Standards & Technology NIST
  - Computer Security Research Center (CSRC)
  - <http://csrc.nist.gov/>
  - <http://www.esat.kuleuven.ac.be/~rijmen/rijndael/>
- Uses the Rijndael algorithm
  - Invented by Belgium researchers  
Dr. Joan Daemen & Dr. Vincent Rijmen
  - Adopted May 26, 2002
  - Key length: 128, 192, or 256 bits
  - Block size: 128, 192, or 256 bits

# Problems with Shared Key Crypto

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- Compromised key means interceptors can decrypt any ciphertext they've acquired.
  - Change keys frequently to limit damage
- Distribution of keys is problematic
  - Keys must be transmitted securely
  - Use couriers?
  - Distribute in pieces over separate channels?
- Number of keys is  $O(n^2)$  where  $n$  is # of participants
- Potentially easier to break?