

"No-Regret" Learning

## Imagine that...

- On each day  $t$ , we must predict an outcome  $y_t \in \{0, 1\}$
- We have a vector  $x_t \in \{0, 1\}^n$  of features/advisors/experts we can use to help
- But now we assume nothing about  $\langle x_t, y_t \rangle$
- No  $x_t \perp P$ , no  $y_t = c(x_t)$
- An arbitrary, even adversarial sequence

# Detailed protocol

For  $t = 1, \dots, T$ :

- Nature chooses  $\langle x_t, y_t \rangle$
- We are shown  $x_t$  only
- We make prediction  $\hat{y}_t$
- We are shown  $y_t$

$\langle x_t, y_t \rangle$  may depend  
on all previous  $\langle x, y \rangle$ ,  
our previous  $\hat{y}$ , current  
state our algo

Q: What could we possibly hope to do/say?

A: When there's no link between past and future, say something about the past.

- Let  $x_t^i$  =  $i^{th}$  bit of  $x_t$
- $l_t^i = I[x_t^i \neq y_t]$
- $L_T^i = \sum_{t=1}^T l_t^i$  = total loss of  $i$

Idea: On any sequence, let's try to compete with  $\min_i \{L_i^i\}$  in hindsight.

# Multiplicative Weights Algo

- Initialize  $w_1^i = 1, p_1^i = 1/n \quad \forall i$
- For  $t=1, \dots, T$ :
  - receive  $x_t^i$
  - draw  $j \sim p_t^i$ , predict  $\hat{y}_t^j = x_t^j$
  - receive  $y_t^i$ , compute the  $l_t^i$
  - $\forall i: w_{t+1}^i \leftarrow w_t^i (1 - \eta l_t^i)$
  - $\forall i: p_{t+1}^i \leftarrow w_{t+1}^i / Z_{t+1}$ , where

$$Z_{t+1} = \sum_i w_{t+1}^i$$

$$\cdot \text{Let } l_t^A = E_{p_t} [I[\hat{y}_t \neq y_t]]$$

$$L_T^A = \sum_t l_t^A$$

Idea of analysis

$$\cdot L_T^A \text{ large} \Rightarrow z_{T+1} \text{ small } \textcircled{1}$$

$\cdot$  But  $z_{T+1} \geq$  largest weight  
at  $T$   $\textcircled{2}$   
(best  $x^i$ )

## Analysis

For any  $t$ :

$$\begin{aligned}
 Z_{t+1} &= \sum_i w_t^i \\
 &= \sum_i w_t^i (1 - \eta l_t^i) \\
 &= \sum_i w_t^i - \sum_i w_t^i \eta l_t^i \\
 &= Z_t - \eta Z_t \sum_i \frac{w_t^i}{Z_t} \cdot l_t^i \\
 &= Z_t (1 - \eta \sum_i p_t^i l_t^i) \quad l_t^A \\
 &= Z_t (1 - \eta l_t^A)
 \end{aligned}$$

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$$\begin{aligned}
 \therefore Z_{T+1} &= Z_1 \prod_{t=1}^T (1 - \eta l_t^A) \\
 &= n \cdot \prod_t (1 - \eta l_t^A)
 \end{aligned}$$

$$\ln(z_{T+1}) =$$

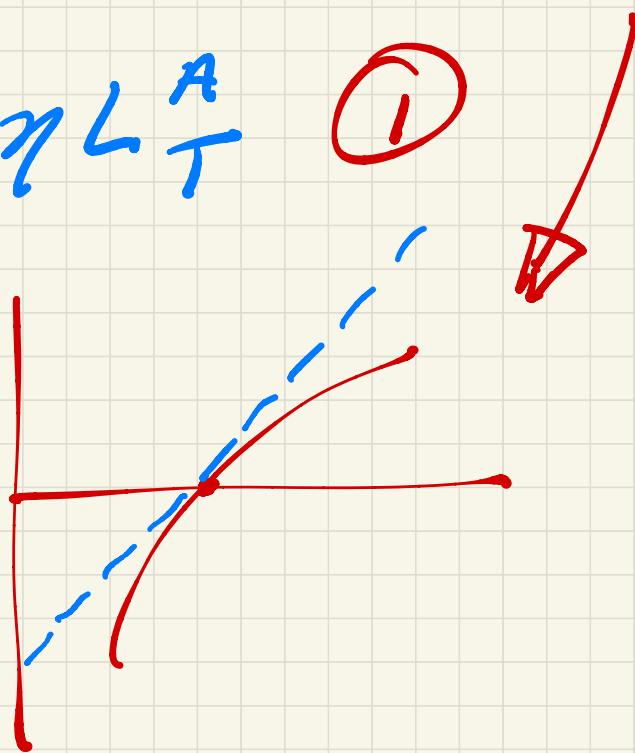
$$\ln(n) + \sum_t \ln(1 - \eta L_t^A)$$

$$\leq \ln(n) - \eta \sum_t L_t^A \quad \left[ \begin{matrix} \ln(1-x) \\ \leq -x \end{matrix} \right]$$

$$= \ln(n) - \eta L_T^A$$

①

②



Now for any  $i$ :

$$z_{T+1} \geq w_{T+1}^i \quad \textcircled{2}$$

$$\ln(z_{T+1}) \geq \ln(w_{T+1}^i)$$

$$= \ln\left(\prod_{t=1}^T (1 - \eta l_t^i)\right)$$

$$= \sum_t \ln(1 - \eta l_t^i)$$

$$\geq \sum_t (-\eta l_t^i - (\eta l_t^i)^2) \begin{pmatrix} \ln(1-x) \geq \\ -x - x^2 \\ x \in [0, 1] \end{pmatrix}$$

$$= -\eta \sum_t l_t^i - \eta^2 \sum_t (l_t^i)^2$$

$$= -\eta L_T^i - \eta^2 Q_T^i$$

So:

$$\ln(\mathcal{Z}_{T+1})$$

$$-\eta L_T^i - \eta^2 Q_T^i \leq \cdot \leq \ln(n) - \eta L_T^A$$

↑  
for any  $i$

$$L_T^A \leq \frac{\ln(n)}{\eta} + L_T^i + \eta Q_T^i$$

$$\leq \frac{\ln(n)}{\eta} + L_T^i + \eta T$$

$$\therefore L_T^A \leq \min_i \{L_T^i\} + \frac{\ln(n)}{\eta} + \eta T$$

"regret"

Now set  $\frac{\ln(n)}{n} = \eta T$

$$\eta^2 = \frac{\ln(n)}{T}, \eta = \sqrt{\frac{\ln(n)}{T}}$$

$\therefore$  both terms  $= \eta T$

$$= \sqrt{\frac{\ln(n)}{T}} \cdot T = \sqrt{T \ln(n)}$$

Theorem For any sequence

$\langle x_t, y_t \rangle,$

$$L_T^A \leq \min_i \{ L_T^i \} + 2 \sqrt{T \ln(n)}.$$

Or: 
$$\frac{L_T^A}{T} \leq \min_i \left\{ \frac{L_T^i}{T} \right\} + 2 \underbrace{\sqrt{\frac{\ln(n)}{T}}} \rightarrow 0$$

"no regret"

## Discussion

- Sanity check:  $n=2^T$ ,  
all possible binary  
sequences
- If  $\min_i \{L_T^i\}$  is bad,  
we are too
- Compare to building  
a model on top of  $x^i$
- "Bookkeeping" vs.  
"learning"?

## Connection to PAC

- Suppose that each day there is  $\langle z_t, y_t \rangle$  up and  $x_t^i = h(z_t)$
- Here  $h \in \mathcal{H}$ ,  $\mathcal{H}$  finite
- Recall uniform convergence:  
 $m \frac{\log |\mathcal{H}|}{\epsilon^2}$  or  $\epsilon \sim \sqrt{\frac{\log |\mathcal{H}|}{m}}$
- MW regret,  $n = |\mathcal{H}|$ :  
 $\sim \sqrt{\frac{\log |\mathcal{H}|}{T}}$  (but must enumerate)

## More General Framework

- Before:  $l_t^i = I[x_t^i \neq y_t]$
- But MW analysis only looked at  $l_t^i$
- So get rid of  $x_t, y_t$
- Abstract actions  
 $i \in \{1, \dots, n\}$
- Arbitrary  $l_t^i = \text{loss of } i \text{ on day/trail } t$

- MW just chooses an action  $i$  each day  $t$ , then learns all  $l_t^j$ , pays  $l_t^i$ .
- Identical analysis/result
- $l_t^i$  can also be real-valued

# No-Regret Learning and Game Theory



# Game Theory Basics

- Two players with loss functions  $l_1(i, j), l_2(i, j)$
- Player 1 chooses  $i$ , 2 chooses  $j$
- One-shot, simultaneous move
- Players may randomize

	R	P	S
R	0 0	1 -1	-1 1
P	-1 1	0 0	1 -1
S	1 -1	-1 1	0 0

## Safety Levels

- Imagine your opponent plays adversarially

Fact: Must exist values  $v_1, v_2$  & distributions  $P_1, P_2$  s.t.

$$\bullet \forall Q \underset{\substack{i \in P_1 \\ j \in Q}}{E} [\ell_1(i, j)] \leq v_1$$

$$\bullet \forall Q \underset{\substack{i \in Q \\ j \in P_2}}{E} [\ell_2(i, j)] \leq v_2$$

Now imagine the game  
is played repeatedly  
for  $T$  rounds, with 1  
playing no-regret  
and 2 arbitrarily.



What happens?

Theorem Suppose player 1 uses an algo A with cumulative regret  $R(T)$  in  $T$  steps, and player 2 plays arbitrarily. Then the total loss  $\frac{L^1_T}{T}$  obeys:

$$\frac{L^1_T}{T} \leq v_1 + \frac{R(T)}{T}.$$

Similarly

$$\frac{L^2_T}{T} \leq v_2 + \frac{R(T)}{T}.$$

Proof Let  $a_t^2$  be action of 2 at step  $t$ , and define:

$$\hat{P}_2(j) = \frac{1}{T} \sum_t I[a_t^2 = j]$$

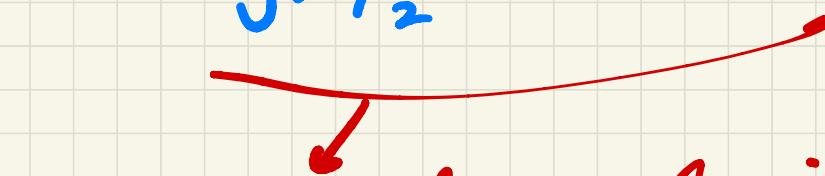
(empirical dist. of 2)

Then by 1's safety level,

$$\exists P_1 \text{ s.t. } \underset{\substack{i \in P_1 \\ j \in \hat{P}_2}}{E[\ell_1(i, j)]} \leq v_i$$

$\therefore \exists$  fixed  $i^*$  s.t.

$$\underset{j \in \hat{P}_2}{E[\ell_1(i^*, j)]} \leq v_i$$



per-step loss of  $i^*$   
in hindsight

$\therefore$  total loss of  
info in hindsight  
 $\leq v_i \cdot T$

$$\Rightarrow \frac{L^I}{T} \leq v_i + \frac{R(T)}{T}$$

# Zero-Sum Games

- $\forall i, j \quad l_1(i, j) = -l_2(i, j)$

- Define:

$$v_i^{\min} \triangleq \max_{P_2} \min_i E[l_1, l(i, j)]$$

(1 moves last)

$$v_i^{\max} \triangleq \min_{P_1} \max_j E[l_1, l(i, j)]$$

(1 moves first)

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$$\text{Have } v_i^{\min} \leq v_i^{\max}, \quad v_2^{\min} \leq v_2^{\max}$$

$$v_i^{\min} = -v_2^{\max}$$

$$v_2^{\min} = -v_1^{\max}$$

## Minimax Theorem:

$$V_1^{\min} = V_1^{\max}, V_2^{\min} = V_2^{\max}.$$

Pf. Suppose for  $\Rightarrow \Leftarrow$ :

$$V_1^{\max} = V_1^{\min} + \gamma, \gamma \geq 0.$$

Let both players use a no-regret algo with  $R = R(T)$ .

Let  $\hat{P}_1, \hat{P}_2$  be empirical distributions of algos.

Note  $L_T' = -\tilde{L}_T$  always.

•  $\hat{P}_2$  a possible choice for  
 $P_2$  in  $V_1^{\min} \Rightarrow$

total loss  $\leq TV_1^{\min}$  possible  
for 1

(total  $\leq TV_2^{\min}$  possible  
for 2)

$$L_T^1 \leq TV_1^{\min} + R \quad ①$$

$$L_T^2 \leq TV_2^{\min} + R$$

$$L_T^2 \leq TV_2^{\min} + R$$

$$-L_T^1 \leq TV_2^{\min} + R$$

$$L_T^1 \geq -TV_2^{\max} - R$$

$$L_T^1 \geq TV_1^{\max} - R \quad \textcircled{2}$$

$$TV_1^{\max} - R \leq L_T^1 \leq TV_1^{\min} + R$$

$$V_1^{\max} - \frac{R}{T} \leq V_1^{\min} + \frac{R}{T}$$

$$V_1^{\min} + T - \frac{R}{T} \leq V_1^{\min} + \frac{R}{T}$$

For  $R/T \leq \gamma/2$ ,  $\Rightarrow \Leftarrow$ .

(e.g. MWalg.)

## Furthermore:

Against  $\hat{P}_2$ , no  $P_i$  can beat best  $i$ , but  $\hat{P}_1$  almost as good

Against  $\hat{P}_1$ , no  $P_2$  can beat best  $j$ , but  $\hat{P}_2$  almost as good

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$\therefore (\hat{P}_1, \hat{P}_2)$  is within  
 $R/T$  of minimax solution  
 $\equiv$  Nash equilibrium

## Important Approximation

quality depends only

logarithmically on

# of actions!