

# Algorithmic Trading and Computational Finance

Michael Kearns  
Computer and Information Science  
University of Pennsylvania

STOC Tutorial  
NYC  
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*Special thanks: Yuriy Nevmyvaka, SAC Capital*

# Takeaways

- There are many interesting and challenging algorithmic and modeling problems in “traditional” financial markets
- Many (online) machine learning problems driven by rich & voluminous data
- Often driven by mechanism innovation & changes
- Almost every type of trading operates under reasonably precise constraints
  - high frequency trading: low latency, short holding period
  - market-making: offers on both sides, low inventory
  - optimized execution: performance tied to market data benchmarks (e.g. VWAP)
  - proprietary trading/statistical arbitrage: many risk limits (Sharpe ratio, concentration, VAR)
- These constraints provide structure
- Yield algorithm, optimization and learning problems

# Financial Markets Field Guide (“Biodiversity” of Wall Street)

- Retail traders
  - individual consumers directly trading for their own accounts (e.g. E\*TRADE baby)
- “Buy” side
  - large institutional traders: portfolio managers; mutual and pension funds; endowments
  - often have precise metrics and constraints; e.g. tracking indices
  - percentage-based management fee
- “Sell” side
  - brokerages providing trading/advising/execution services
  - “program trading” → “algorithmic trading”: automated strategies for optimized execution
  - profit from commissions/fees
- Market-makers and specialists
  - risk-neutral providers of liquidity
  - (formerly) highly regulated
  - profit from the “bid-ask bounce”; averse to strong directional movement
  - automated market-making strategies in electronic markets (HFT)
- Hedge funds and proprietary trading
  - groups attempting to yield “outsized” returns on private capital (= beat the market)
  - can take short positions
  - relatively unregulated; but also have significant institutional investment
  - heavy quant consumers: “statistical arbitrage”, modeling, algorithms
  - typically take management fee and 20% of profits
- All have different goals, constraints, time horizons, technology, data, connectivity...

# Outline

- I. Market Microstructure and Optimized Execution
  - online algorithms and competitive analysis
  - reinforcement learning for optimized execution
  - microstructure and market-making
- II. Mechanism Innovation: a Case Study
  - difficult trades and dark pools
  - the order dispersion problem
  - censoring, exploration, and exploitation
- III. No-Regret Learning, Portfolio Optimization, and Risk
  - no-regret learning and finance
  - theoretical guarantees and empirical performance
  - incorporating risk: Sharpe ratio, mean-variance, market benchmarks
  - no-regret and option pricing

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# Questions of Enduring Interest

- How do (stock) prices “evolve”? How can we model this evolution?
  - classical random walk, diffusion models + drift
    - many recent empirical challenges [Lo & MacKinlay; Brock et al.]
  - autoregressive time series models
    - AR1, ARCH, GARCH, etc. → generalized Ito model
  - computer science: adversarial/worst-case price sequences
    - algorithms analyzed w.r.t. competitive ratios, regret
- Can we design “adaptive” or “learning” algorithms for:
  - executing difficult/large trades?
  - predicting and profiting from movements of prices?
- Models generally ignore market mechanism and liquidity issues
  - at least in part because the data was unavailable and unreliable
- This is changing rapidly... and presents challenges & opportunities

# Background on Market Microstructure

- Consider a typical exchange for some specific security
- **Limit** order: specify price (away from the market)
- (Partially) Executable orders are filled immediately
  - prices determined by standing orders in the book
  - one order may execute at multiple prices
- Non-executable orders are placed in the buy or sell **book**
  - sorted by price; top prices are the **bid** and **ask**
- **Market order**: limit order with an extreme price
- Full order books visible in real time
- What are they good for?

refresh   island home   disclaimer   help			
 <b>MSFT</b>		GET STOCK	
		<input type="text" value="MSFT"/>	<input type="button" value="go"/>
<a href="#">Symbol Search</a>			
LAST MATCH		TODAY'S ACTIVITY	
Price	23.7790	Orders	1,630
Time	9:01:55.614	Volume	44,839
BUY ORDERS		SELL ORDERS	
SHARES	PRICE	SHARES	PRICE
<a href="#">1,000</a>	23.7600	<a href="#">100</a>	23.7800
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<a href="#">200</a>	23.6200	<a href="#">500</a>	24.0500
(195 more)		(219 more)	

# Optimized Trade Execution

- Canonical execution problem: **sell  $V$  shares in  $T$  time steps**
  - must place market order for any unexecuted shares at time  $T$
  - also known as “one-way trading” (OWT)
  - trade-off between price, time... and **liquidity**
- Problem is ubiquitous
- Multiple performance criteria:
  - **Maximum Price:**
    - compare revenue to **max execution price in hindsight**
    - $O(\log(R))$  competitive ratios in infinite liquidity, adversarial price model
      - $R$  = a priori bound on ratio of max to min execution price
      - [El-Yaniv, Fiat, Karp & Turpin]
  - **Volume Weighted Average Price (VWAP):**
    - compare to **per-share average price of executions in hindsight**
    - widely used on Wall Street; reduces risk sources to execution
    - by definition, must track prices and **volumes**
  - **Implementation Shortfall:**
    - compare per-share price to mid-spread price at start of trading interval
    - an unrealizable ideal

# An Online Microstructure Model

- **Market** places a sequence of price-volume limit orders:
  - $M = (p_1, v_1), (p_2, v_2), \dots, (p_T, v_T)$  (+ order types)
  - possibly adversarial; also consider various restrictions
  - need to assume bound on  $p_{\max}/p_{\min} = R$
- **Algorithm** is allowed to interleave its own limit orders:
  - $A = (q_1, w_1), (q_2, w_2), \dots, (q_T, w_T)$  (+ order types)
- Merged sequence determines executions and order books:
  - $\text{merge}(M, A) = (p_1, v_1), (q_1, w_1), \dots, (p_T, v_T), (q_T, w_T)$
  - assuming zero latency
  - now have complex, high-dimensional **state**
    - how to simplify/summarize?

The screenshot shows a web interface for MSFT stock data. At the top, there are navigation links: 'refresh', 'land home', 'disclaimer', and 'help'. Below that is a 'GET STOCK' section with a search bar containing 'MSFT' and a 'go' button, along with a 'Symbol Search' link. The main data section is divided into 'LAST MATCH' and 'TODAY'S ACTIVITY'. 'LAST MATCH' shows Price: 23.7790 and Time: 9:01:55.614. 'TODAY'S ACTIVITY' shows Orders: 1,630 and Volume: 44,839. Below this is a table of 'BUY ORDERS' and 'SELL ORDERS' with columns for 'SHARES' and 'PRICE'. The table lists various orders with their respective share counts and prices, such as 1,000 shares at 23.7600 and 100 shares at 23.7800. At the bottom, there are links for '(195 more)' and '(219 more)'.

BUY ORDERS		SELL ORDERS	
SHARES	PRICE	SHARES	PRICE
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3,087	23.7500	800	23.7990
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4,300	23.6500	200	24.0300
2,000	23.6500	1,100	24.0400
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(195 more) (219 more)

# What Can Be Done?

[Kakade, K., Mansour, Ortiz ACM EC 2004]

- **Maximum Price:**
  - $O(\log(R))$  infinite liquidity model  $\rightarrow O(\log(R)\log(V))$  in limit order model
  - quantifies worst-case market impact of large trades
  - if  $p_1 > p_2 > \dots$  are execution prices, randomly “guess”  $\max\{kp_k\}$
  - note: optimal offline algorithm unknown!
- **VWAP:**
  - $O(\log(Q))$  in limit order model
    - $Q$  = ratio of max to min total executed volume on allowed sequences
    - $Q$  often small empirically; can exploit (entropic) distributional features
  - **Better:** trade  $V$  over  $\geq \gamma V$  executed shares,  $\gamma$  is max order size
    - VWAP “with volume” instead of “with time”
  - Can approach competitive ratio of 1 for large  $V$  !
  - Sketch of algorithm/analysis:
    - divide time into equal (executed) **volume** intervals  $I_1, I_2, \dots$
    - place sell order for 1 share at  $\sim (1-\epsilon)^k$  nearest  $VWAP_j$
    - if all orders executed, are within  $(1-\epsilon)$  of overall VWAP
    - can’t “strand” more than one order at any given price level
    - optimize  $\epsilon$
- None of these algorithms “look” in the order books!

# Limitations of the Book?

- Even **offline** revenue maximization is NP-complete
  - advance knowledge of sequence of arriving limit orders
  - [Chang and Johnson, WINE 2008]
- Instability of limit order dynamics
  - relative price formation model (market-making, HFT)
  - small “tweaks” to order sequence can cause large changes in macroscopic quantities
  - e.g. VWAP, volume traded
  - “butterfly effects” and discrete chaos
  - [Even-Dar, Kakade, K., Mansour ACM EC 2006]
- What about empirically?

# Reinforcement Learning for Optimized Execution

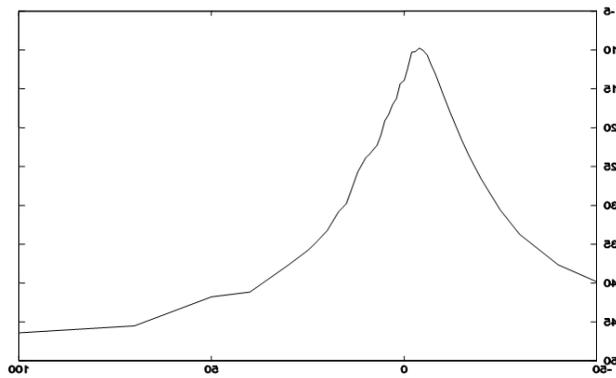
- Basic idea: execution as **state-based stochastic optimal control**
  - **state**: time and shares remaining... what else?
  - **actions**: position(s) of orders within the book
  - **rewards**: prices received for executions
  - **stochastic**: because same state may evolve differently in time
- Large-scale application of RL to microstructure
- Related work:
  - Bertsimas and Lo
  - Coggins, Blazejewski, Aitken
  - Moallemi, Van Roy

# Experimental Details

[Nevmyvaka, Feng, K. ICML 2006]

- Stocks: AMZN, NVDA, QCOM (varying liquidities)
- Full OB reconstruction from historical data
- $V = 5K$  and  $10K$  shares
  - divided into 1, 4 or 8 levels of observed discretization
- $T = 2$  and  $8$  mins
  - divided into 4 or 8 decision points
- Explored a variety of OB state features
- Learned optimal strategy on 1 year of INET training data
- Tested strategy on subsequent 6 months of test data
- Objective function:
  - basis points compared to all shares traded at initial spread midpoint
    - implementation shortfall; an unattainable ideal (infinite liquidity assumption)
- Same basic RL framework can be applied much more broadly
  - e.g. “market-making” strategies [Chan, Kim, Shelton, Poggio]

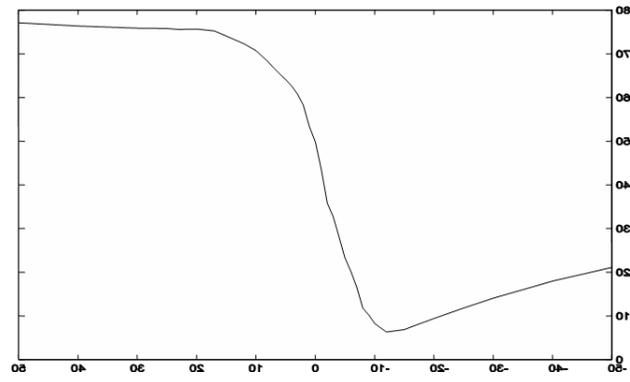
# A Baseline Strategy: Optimized Submit-and-Leave



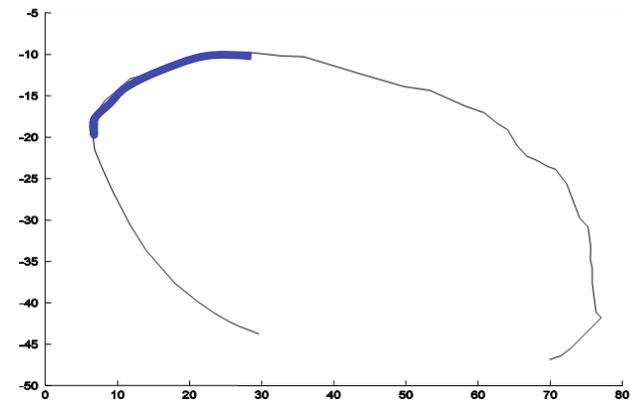
Shortfall vs. Limit Price

deep in OB

M.O. at start



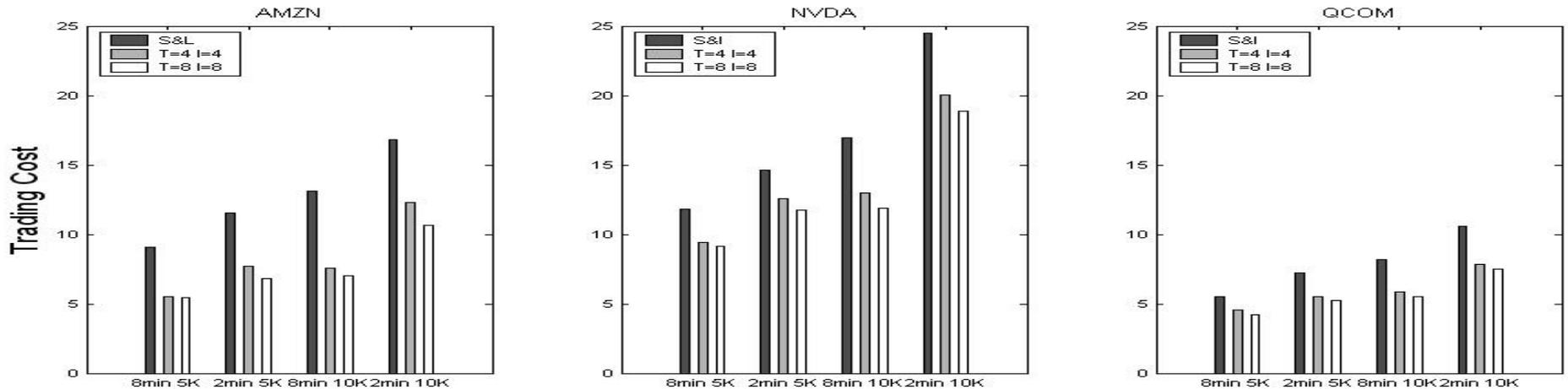
Risk vs. Limit Price



Efficient Frontier

[Nevmyvaka, K., Papandreou, Sycara IEEE CEC 2005]

## Private State Variables Only: Time and Inventory Remaining



## Average Improvement Over Optimized Submit-and-Leave

T=4 I=1	27.16%	T=8 I=1	31.15%
T=4 I=4	30.99%	T=8 I=4	34.90%
T=4 I=8	31.59%	T=8 I=8	35.50%

## Improvement From Order Book Features

Bid Volume	-0.06%	Ask Volume	-0.28%
Bid-Ask Volume Misbalance	0.13%	Bid-Ask Spread	<b>7.97%</b>
Price Level	0.26%	Immediate Market Order Cost	<b>4.26%</b>
Signed Transaction Volume	<b>2.81%</b>	Price Volatility	-0.55%
Spread Volatility	1.89%	Signed Incoming Volume	0.59%
Spread + Immediate Cost	<b>8.69%</b>	Spread+ImmCost+Signed Vol	<b>12.85%</b>

# Microstructure and Market-Making

- Canonical market-making:
  - always maintain outstanding buy & sell limit orders; can adjust spread
  - if a buy-sell pair executed, earn the spread
  - only one side executed: accumulation of risk/inventory
  - may have to liquidate inventory at a loss at market close
- A simple model, algorithm and result:
  - price time series  $p_0, \dots, p_T$ , where  $d_t = |p_{t+1} - p_t| < D$ , infinite liquidity
  - algorithm maintains ladder of matched order pairs up to depth  $D$
  - let  $z = p_T - p_0$  (global price change) and  $K = \sum_t d_t$  (sum of local changes)
  - then profit =  $K - z^2$
  - +/-1 random walk (Brownian): profit = 0
  - but profit  $> 0$  on any “mean-reverting” time series
  - [Chakraborty and K., ACM EC 2011]
- Learning and market-making: Sanmay Das and colleagues

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# Modern "Light" Exchanges

**Major disadvantage:** executing very large orders

- \* distributing over time and venues insufficient
- \* many buy-side parties are "compelled"

Thus the advent of... **Dark Pools**

- \* specify side and volume only
- \* no price, execution by time priority
- \* price generally pegged to light midpoint
- \* not seeking price **improvement**, just execution
- \* **only learn (partial) fill for your order**

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GET STOCK

MSFT go

Symbol Search

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(195 more) (219 more)

Wednesday, October 21, 2009 As of 12:15 PM EDT

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SEC Weighs New Rules on Dark Pools

9 of 10  
Galleon to Wind Down Hedge Funds



10 of 10  
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OCTOBER 21, 2009, 12:15 P.M. ET

# SEC Weighs New Regulations for Dark Pools

Article

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Text

By SARAH N. LYNCH

WASHINGTON -- The Securities and Exchange Commission unanimously agreed Wednesday to consider three proposals aimed at shedding more light on non-public electronic trading entities including dark pools, which match big stock orders privately.

The proposals would require dark pools to make information about an investor's interest in buying or selling a stock available to the public instead of only sharing it with a select group operating with a dark pool. They would also require dark pools to publicly identify if their pool executes a trade.



"We should never underestimate or take for granted the wide spectrum of benefits that come from transparency," SEC Chairman Mary Schapiro said. "Transparency plays a vital role in promoting public confidence in the honesty and integrity of financial markets."

Dark pools, a type of alternative trading system that doesn't display quotes to the public, are just one part of a broader probe the SEC is conducting into market structures. Recently, the SEC also voted to consider banning flash orders, which let some traders get a sneak peek at market activity. The agency is also looking into other areas

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Ballista ATS Ballista Securities LLC  
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ONEPIPE – Weeden & Co. & Pragma Financial  
Xasax Corporation  
Crossfire – Credit Agricole Cheuvreux

# The Dark Pool (Allocation) Problem

Given a sequence or distribution of "client" or parent orders, how should we distribute the desired volumes over a large number of dark pools?  
(a.k.a. Smart Order Routing (SOR))

May initially know little about relative quality/properties of pools

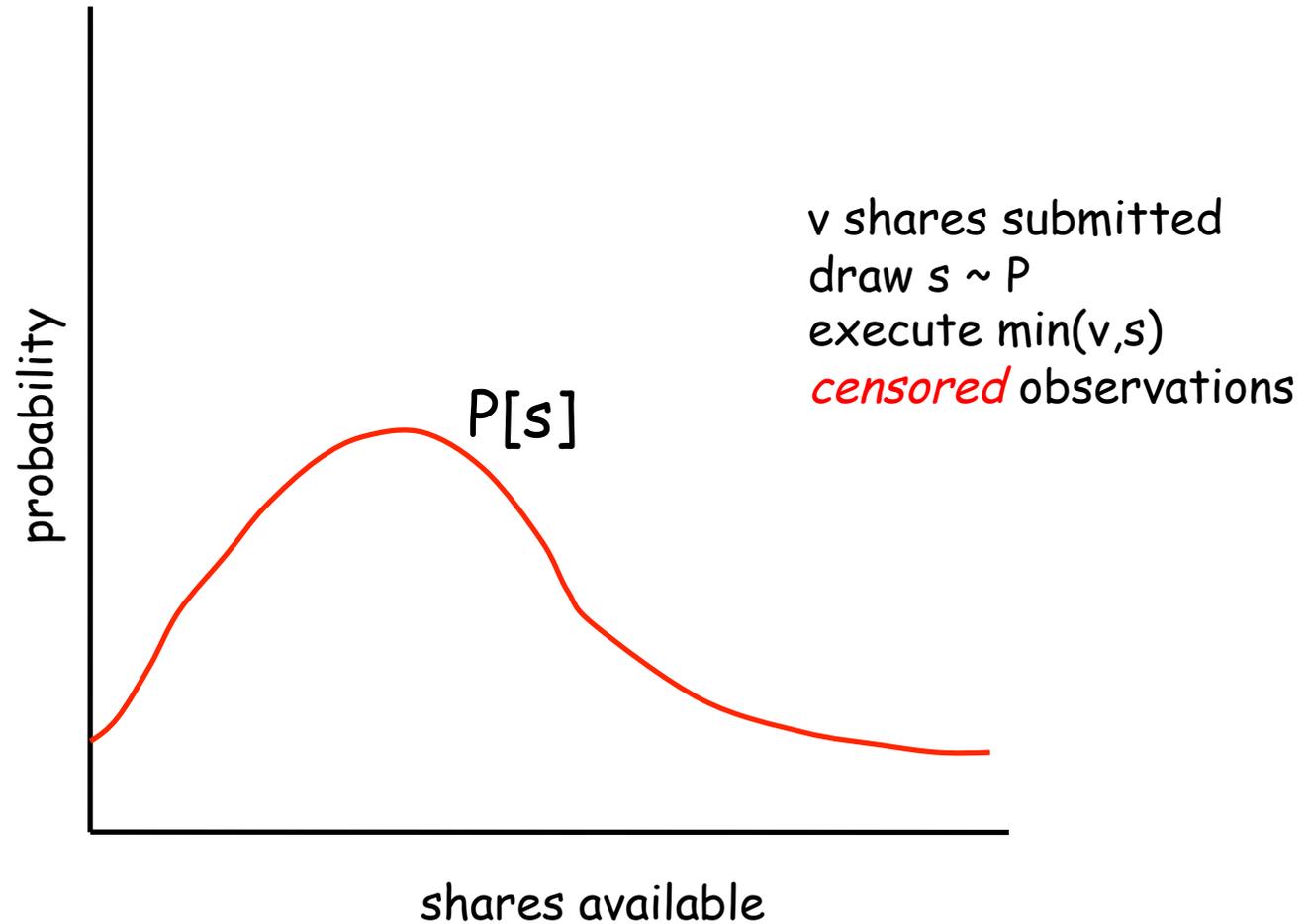
- \* may be specific to name, volatility, volume,...
- \* ...a *learning* problem
- \* (related to "newsvendor problem" from OR)

To simplify things, will generally assume:

- \* client orders all on one side (e.g. selling)
- \* client orders come i.i.d. from a fixed distribution  
...even though our "child" submissions to pools will not be i.i.d.
- \* statistical properties of a given pool are static

All can be relaxed in various ways, at the cost of complexity

# Modeling Available Volume: Single Pool



# Multiple Pools

Client volume  $V$

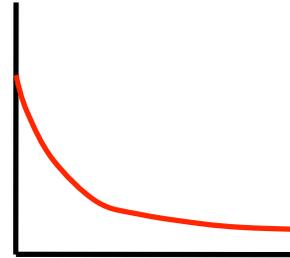
$v_1$  shares

$v_2$  shares

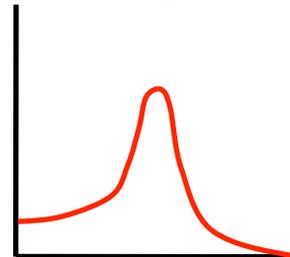
$v_3$  shares

$v_4$  shares

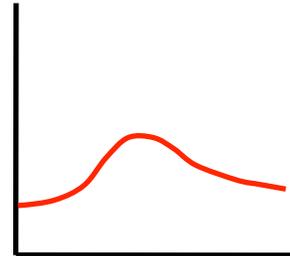
Pool 1



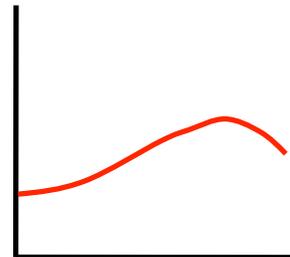
Pool 2



Pool 3



Pool 4



*Allocate...  
...How?*

## A Statistical Sub-Problem

From a given pool  $P[s]$ , we observe a sequence of censored executions  
At time  $t$ , we submitted  $v(t)$  shares and  $s(t) \leq v(t)$  were executed

Q: What is the maximum likelihood estimate of  $P[s]$ ?

A: The *Kaplan-Meier estimator* from biostatistics and survival analysis

- \* start with empirical distribution of uncensored observations
- \* process censored observations from largest to smallest
- \* distribute over larger values proportional to their current weight

Known to converge to  $P[s]$  *asymptotically* under *i.i.d.* submissions

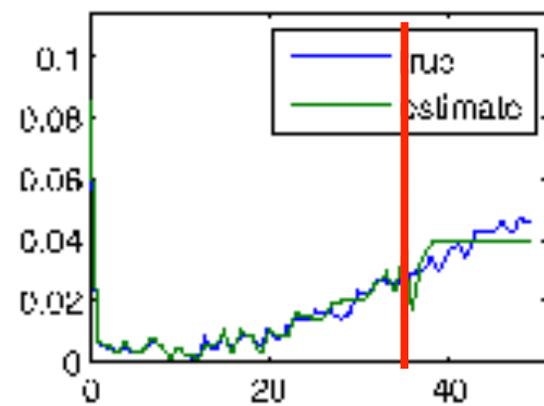
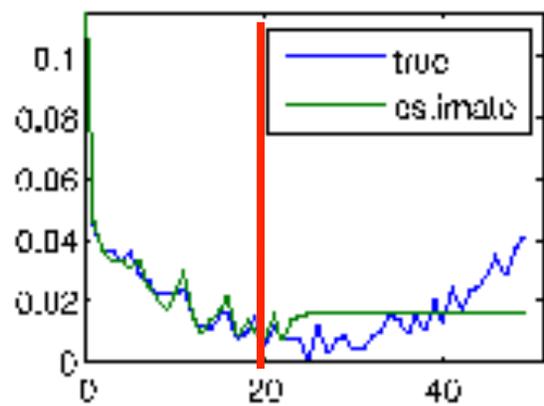
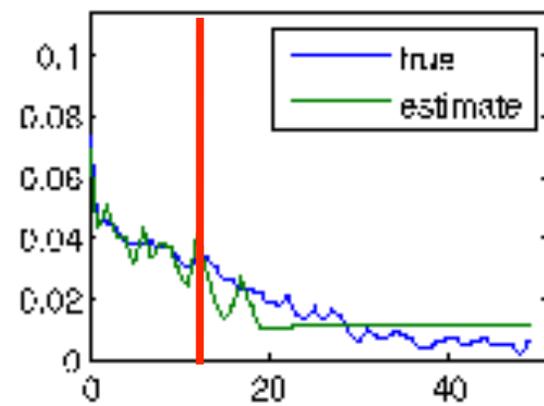
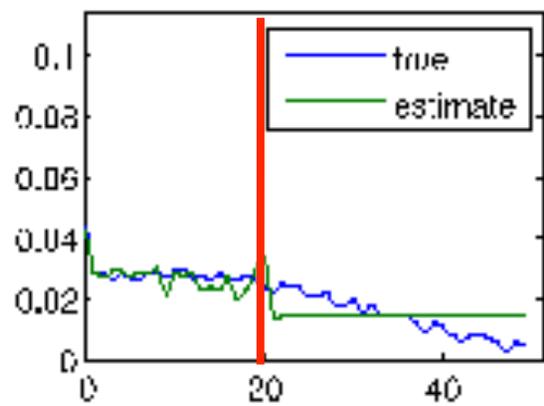
- \* also need support conditions on submission distribution
- \* for us, i.i.d. violated by dependence between venue submissions

Can prove and use a stronger lemma (paraphrased):

- \* for any volume  $s$ ,  $|P[s] - P'[s]| \sim 1/\sqrt{N(s)}$
- \*  $N(s) \sim$  number of times we have submitted  $> s$  shares

For analysis only, define a *cut-off*  $c[i]$  for each venue distribution  $P_i$ :

- \* we "know"  $P_i[s]$  accurately for  $s \leq c[i]$
- \* may know little or nothing above  $c[i]$



# The Learning Algorithm and Analysis

[Ganchev, K., Nevmyvaka, Wortman UAI, CACM]

Algorithm:

initialize estimated distributions  $P'_1, P'_2, \dots, P'_k$

repeat:

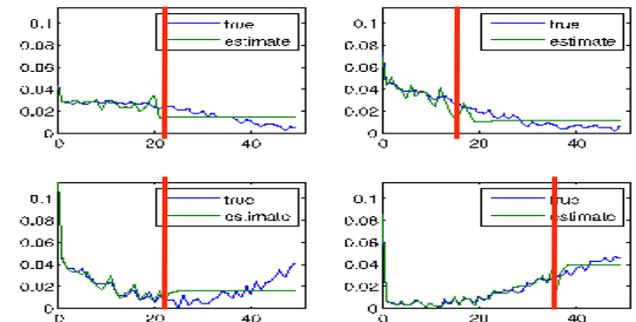
- \* compute greedy optimal allocations to each venue given the  $P'_i$
- \* use censored executions to re-estimate  $P'_i$  using *optimistic* K-M

Analysis:

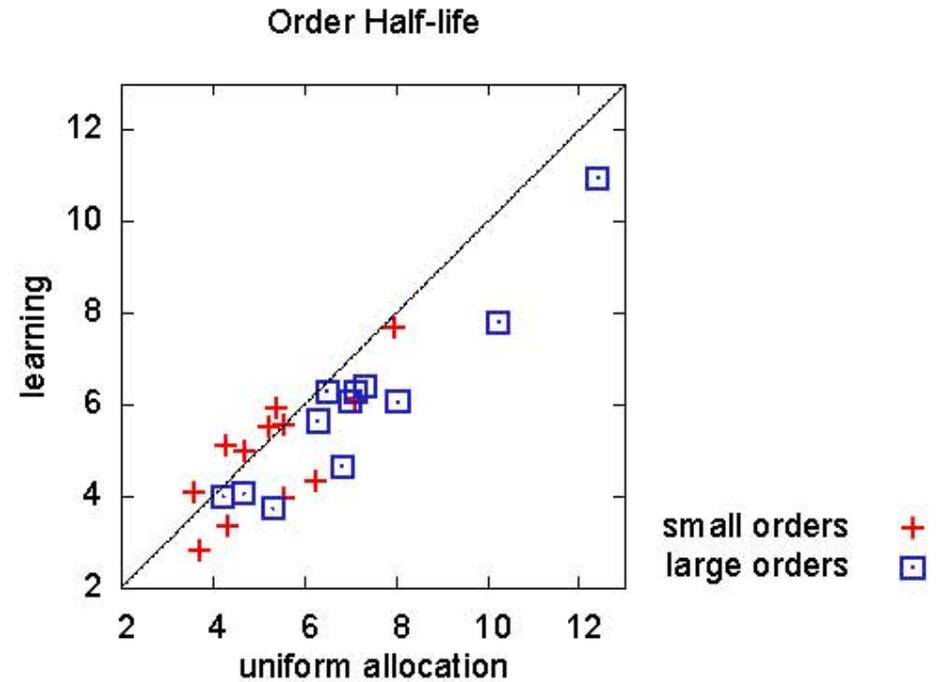
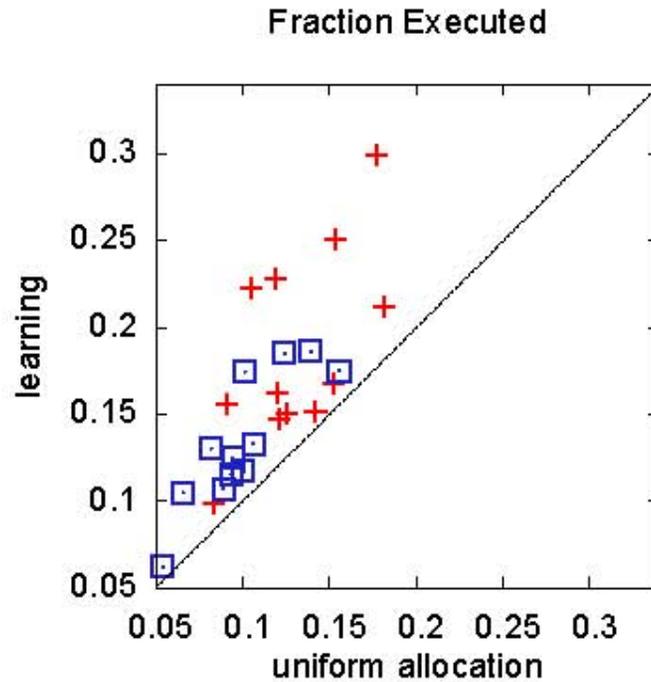
- \* if allocation to *every* venue  $i$  is  $< c[i]$ , already near-optimal; know "enough" about the  $P_i$  to make this allocation ("exploit")
- \* if for some venue  $j$ , submitted volume  $> c[j]$ , we "explore"; so eventually  $c[j]$  will increase  $\rightarrow$  improve  $P'_j$
- \* *optimistic*: slight tail modification ensures always exploit/explore
- \* analogy to  $E^3$ /RMAX family for RL

*Main Theorem: algorithm efficiently converges to near-optimal*

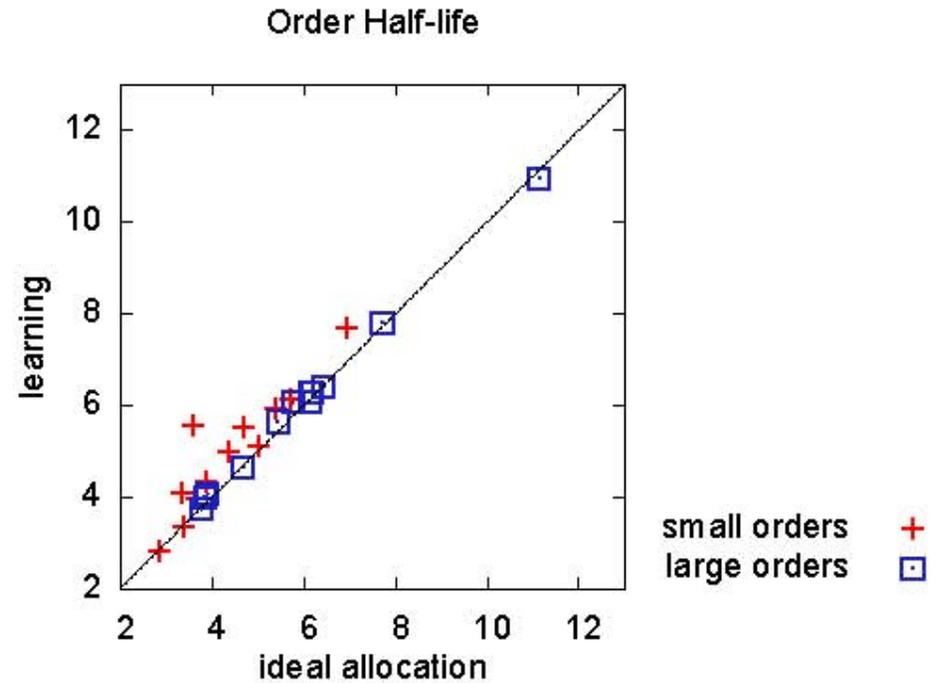
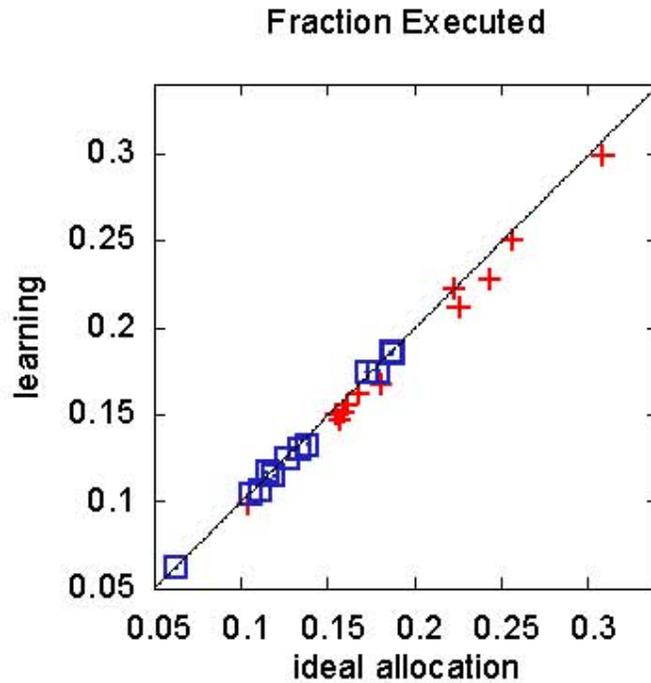
- \* non-parametric and parametric versions



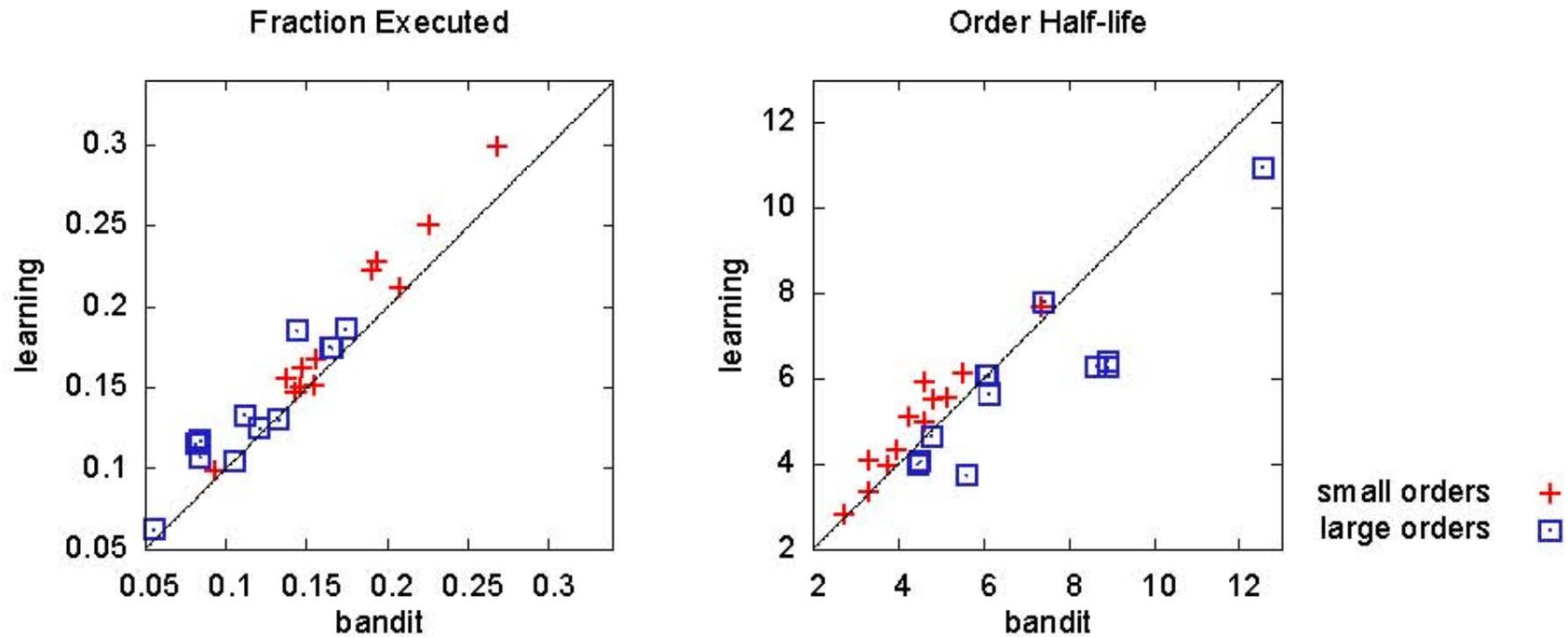
# Algorithm vs. Uniform Allocation



# Algorithm vs. Ideal Allocation



# Algorithm vs. Bandits\*



\* Nice no-regret follow-up: Agarwal, Barlett, Dama AISTATS 2010

# Outline

- I. Market Microstructure and Optimized Execution
  - online algorithms and competitive analysis
  - reinforcement learning for optimized execution
  - microstructure and market-making
- II. Mechanism Innovation: a Case Study
  - difficult trades and dark pools
  - the order dispersion problem
  - censoring, exploration, and exploitation
- III. No-Regret Learning, Portfolio Optimization, and Risk
  - no-regret learning and finance
  - theoretical guarantees and empirical performance
  - incorporating risk: Sharpe ratio, mean-variance, market benchmarks
  - no-regret and option pricing

# Basic Framework

- An underlying universe of  $K$  assets  $U = \{S_1, \dots, S_K\}$
- Goal: manage a “profitable” portfolio over  $U$ 
  - each trading period  $S_i$  grows/shrinks  $q_i = (1+r_i)$ ,  $r_i$  in  $[-1, \text{infinity}]$
  - we maintain a distribution  $w$  of wealth, fraction  $w_i$  in  $S_i$
  - all quantities indexed (superscripted) by time  $t$
- Traditionally:  $K$  assets are long positions in common stocks
- More generally:  $K$  assets are **any** collection of investment instruments:
  - long and short positions in common stocks, cash, futures, derivatives
  - technical trading strategies, pairs strategies, etc.
  - generally need instruments/performance to be “stateless”: can be entered at any time
- How do we measure performance relative to  $U$ ?
  - average return (~“the market”): place  $1/K$  of initial wealth in each  $S_i$  and leave it there
  - Uniform Constant Rebalanced Portfolio (UCRP): set  $w_i = 1/K$  and **rebalance** every period
    - exponential growth (factor  $9/8$ ) on  $S_1 = (1, 1, 1, 1, 1, \dots)$  and  $S_2 = (2, 1/2, 2, 1/2, \dots)$ ; reversion effect
  - Best Single Stock (BSS) **in hindsight**
  - Best Constant Rebalanced Portfolio (BCRP) **in hindsight**
  - **Note: must place some restrictions on comparison class**

# Online Algorithms: Theory

- Assume **nothing** about sequence of returns  $r_i$  (except maybe max loss)
- On arbitrary sequence  $r^1, \dots, r^T$ , algorithm  $A$  dynamically adjusts portfolio  $w^1, \dots, w^t$
- Compare cumulative return of  $A$  to **BSS or BCRP (in hindsight)**
- Powerful families of **no-regret** algorithms: for all sequences,
  - $\text{Return}(A)/T \geq \text{Return}(\text{BSS})/T - O(\sqrt{\log(K)/T})$
  - or  $\log(\text{A's wealth})/T \geq \log(\text{BCRP wealth})/T - O(K/T)$  (Cover's algorithm; exponential growth)
  - “complexity penalty” for large  $K$ ; per-step regret is **vanishing with  $T$**
- How is this possible?
  - note: for this to be interesting, need BSS or BCRP to strongly outperform the average

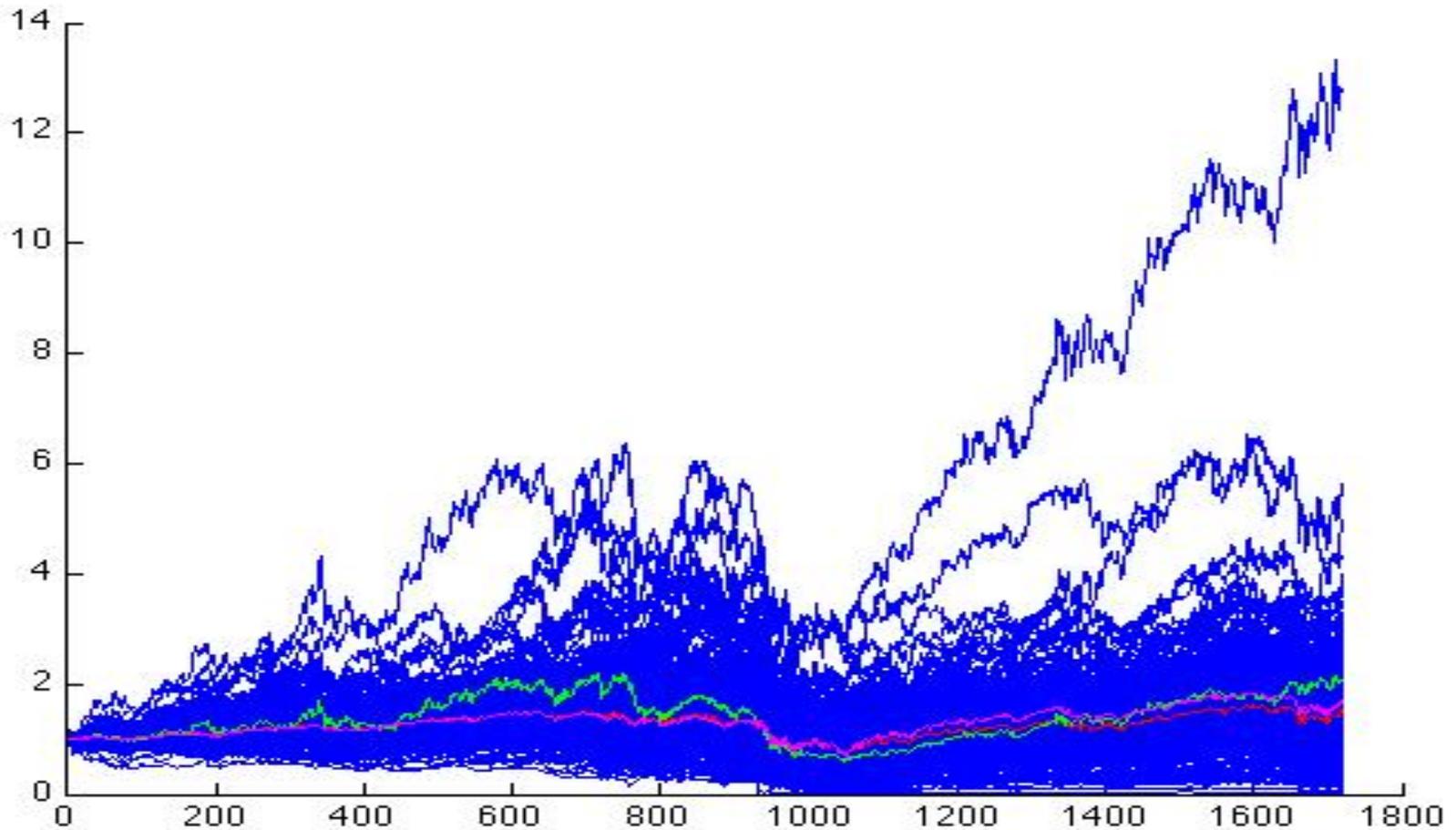
# Cover's Algorithm

- K stocks, T periods
- $W_t(p)$  = wealth of portfolio/distribution p after t periods
- Invest initial wealth **uniformly** across all **CRPs** and **leave it**
- Equivalent:
  - initial portfolio  $p_1 = (1/K, \dots, 1/K)$
  - $p_{t+1} = \frac{\int p W_t(p) dp}{\int W_t(p) dp}$
- Learning at the stock level, but not at the portfolio level!
- Now let  $p^*$  maximize  $W(p^*) = W_T(p^*)$  (BCRP in hindsight)
- Then for any c:  $W(A) \geq r^K (1-r)^T W(p^*)$ 
  - $r^K$ : amount of weight in r-ball around  $p^*$
  - $(1-r)^T$ : if p is within r of  $p^*$ , must make at worst factor (1-r) less at each period
- Picking  $r = 1/T$ :  $W(A) \geq (1/T)^K (1 - 1/T)^T W(p^*) \sim (1/T)^K W(p^*)$
- So  $\log W(A) \geq \log W(p^*) - K \log T$
- Only interesting for exponential growth

# Tractable Algorithms

- Most update weights **multiplicatively**, not additively
- Flavor of a typical algorithm (e.g. Exponential Weights):
  - $w_i \leftarrow \exp(\eta * r_i) w_i$ , renormalize
- One (crucial) parameter: **learning rate  $\eta$** 
  - for the theory, need to optimize  $\eta \sim 1/\sqrt{T}$
  - generally are assuming **momentum** rather than **mean reversion**
  - note:  $\eta = 0$  (no learning) is UCRP; a form of mean reversion
  - value of  $\eta$  also strongly influences portfolio **concentration**  $\rightarrow$  variance/risk
- Let's look at some empirical performance

Data Period: early 2005 – end 2011 (~7 years)  
Underlying Instruments: stocks in S&P 500 (selection bias)  
Daily (closing) returns  
Wealth of investing \$1 in each stock

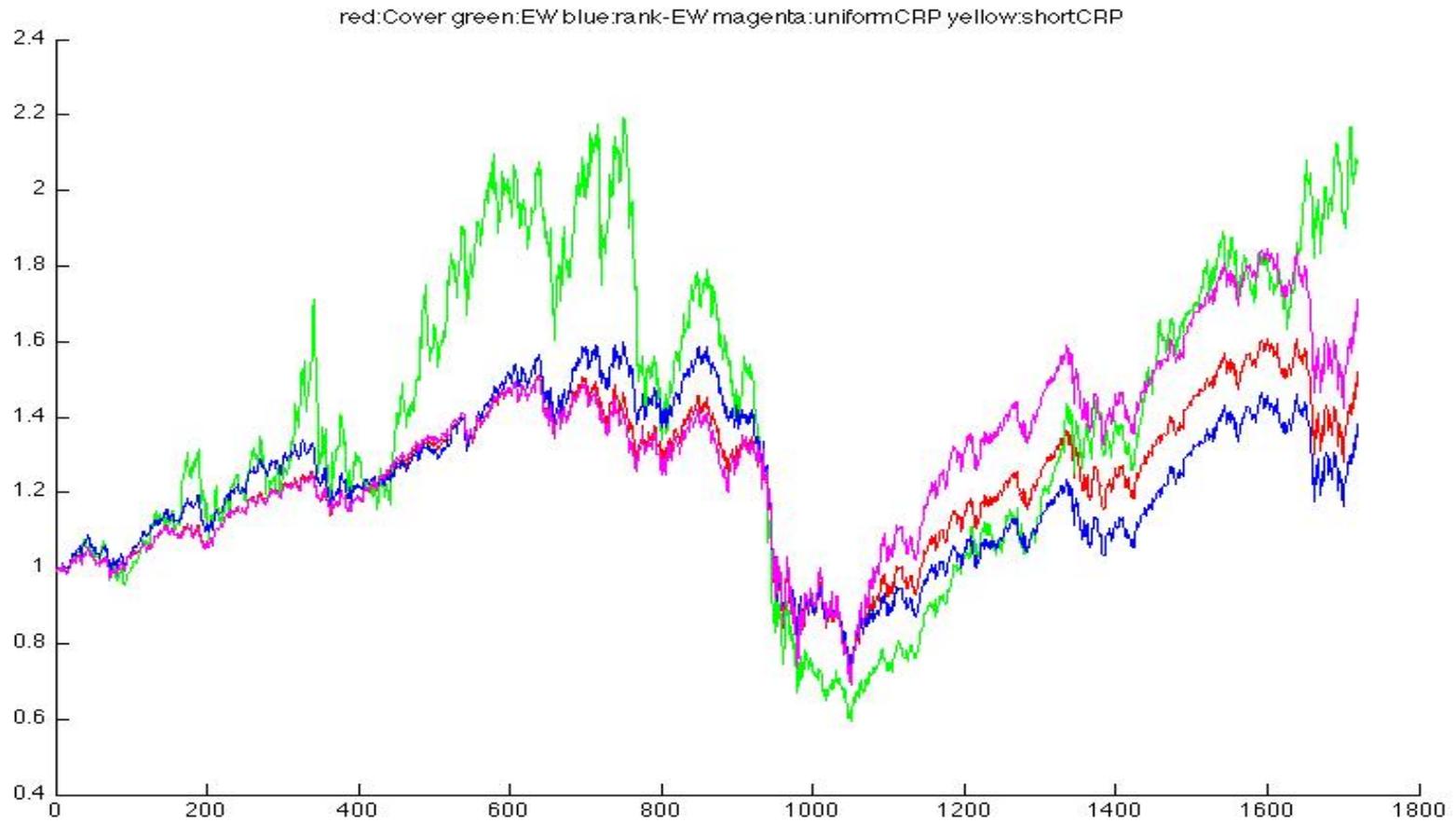


long positions only

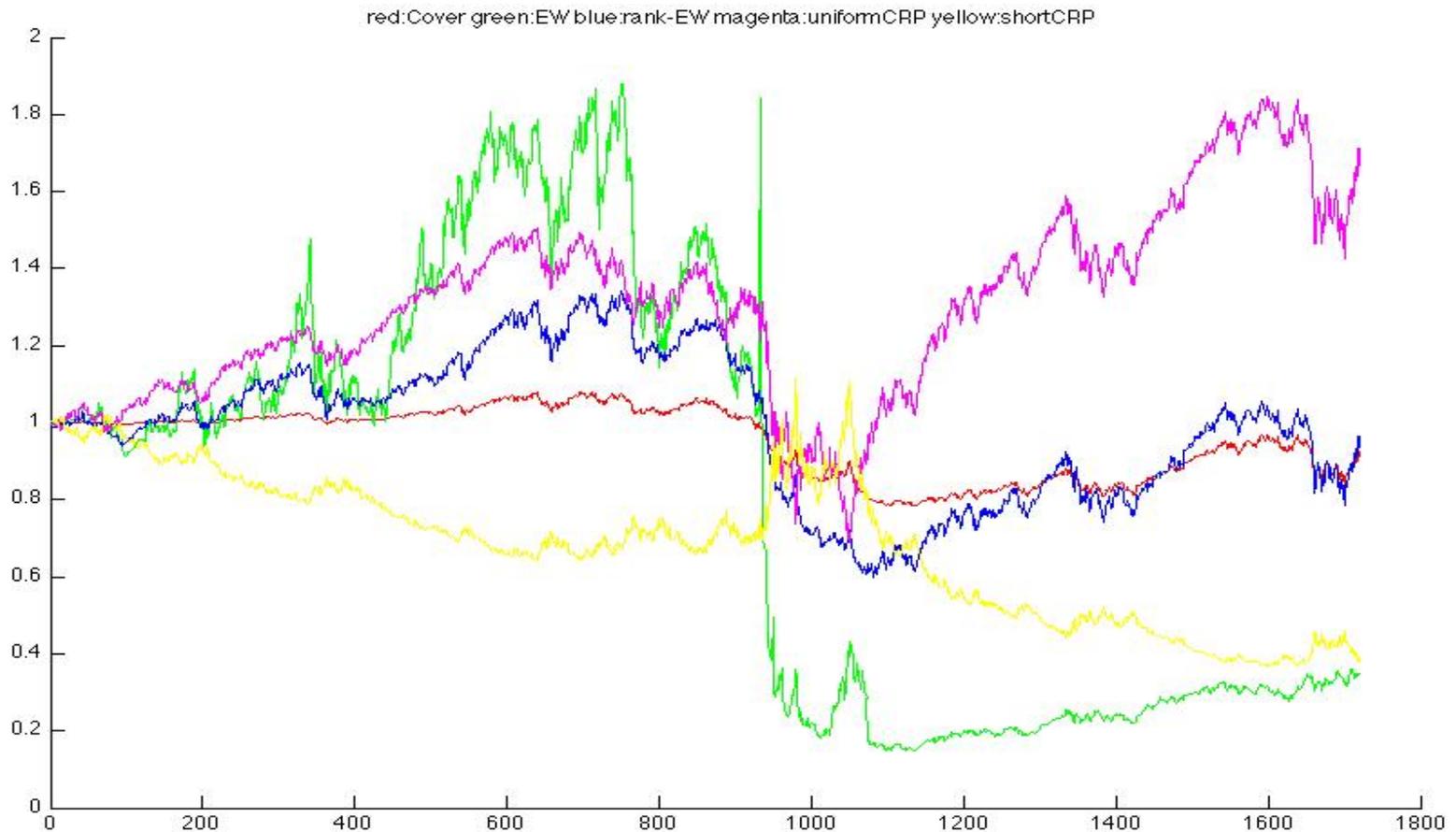
UCRP: magenta

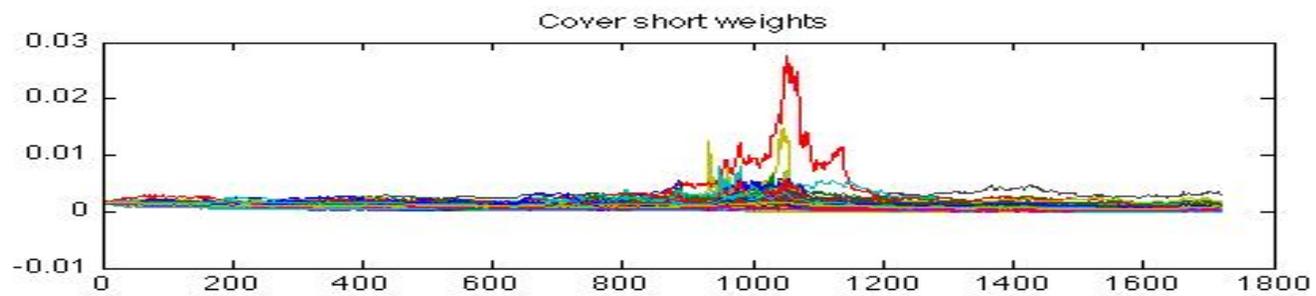
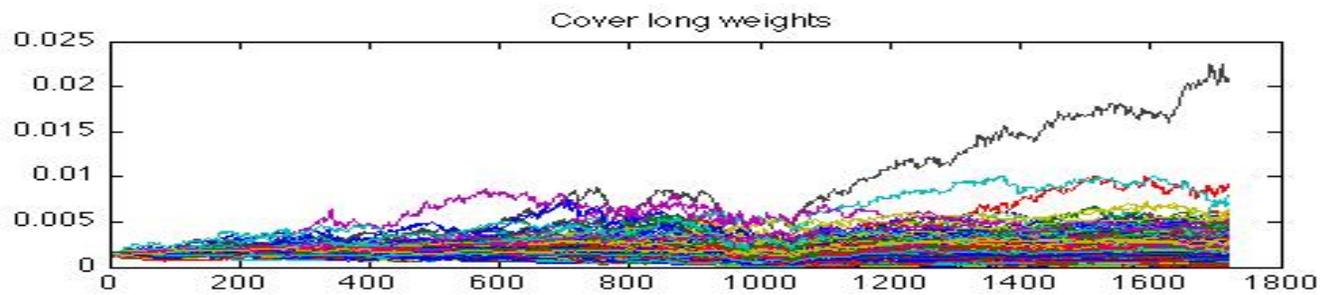
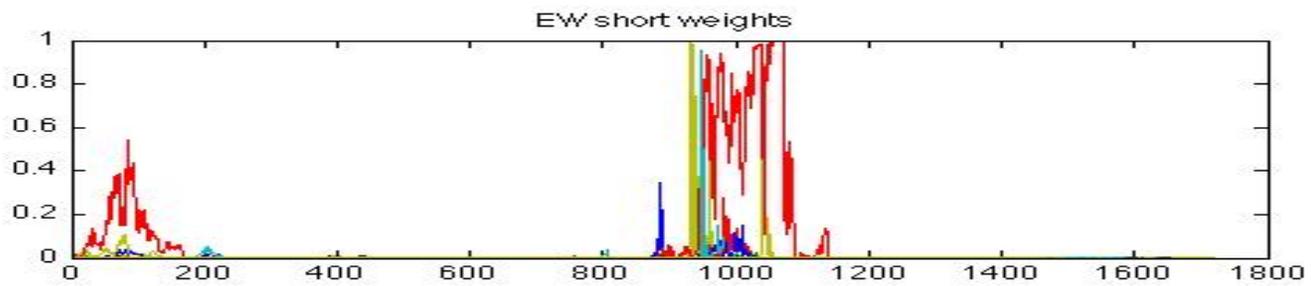
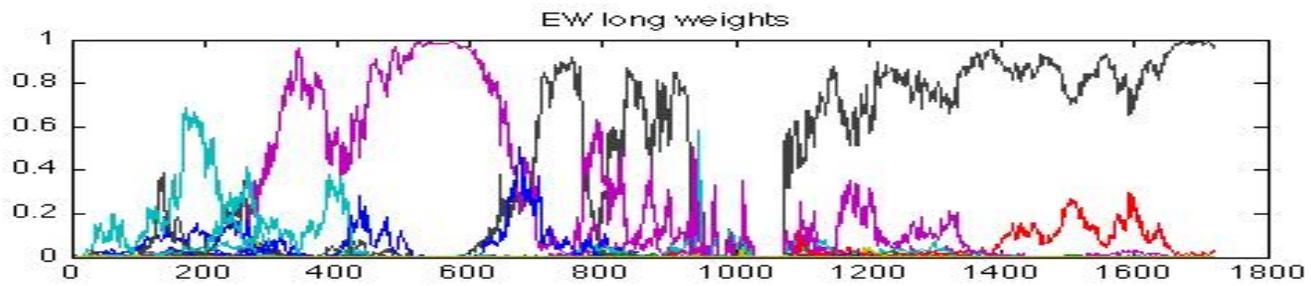
Cover's algorithm: red

Exponential Weights (optimized): green



long and short position  
UCRP long only: magenta  
UCRP short only: yellow  
Cover's algorithm: red  
Exponential Weights: green





# What About Risk?

- Sharpe Ratio = (mean of returns)/(standard deviation of returns)
- Mean-Variance (MV) criterion = mean – variance
- Maximum Drawdown; Value at Risk (VaR)
- Concentration limits
- Market index/average as a lower bound

# Some Relevant Theory

- What about no regret compared to BSS in hindsight w.r.t. **risk-return metrics**?
  - e.g. BSS Sharpe, BSS M-V,...
  - can prove any online algorithm must have **constant** regret...
  - ...in fact, even offline **competitive ratio** must be constant
  - variance constraints introduce switching costs or state
  - [Even-Dar, K., Wortman ALT 2006]
- But can preserve traditional no-regret with benchmarking to average
  - additive reward setting
  - guarantee  $O(\sqrt{T})$  cumulative regret to best,  $O(1)$  to average
  - Idea: only increase  $\eta$  as data “proves” best will beat average
  - worst case: track the market
  - [Even-Dar, K, Mansour, Wortman COLT 2007]
- “State” generally ruins no-regret theory
- Lots of room for innovation/improvement

# No-Regret and Option Pricing

- Option (European call): right, but not obligation, to purchase shares at a fixed price and future time
- E.g. AAPL now trading ~\$546; option to purchase at \$600 in a year
- Option should cost **something** --- but what?
  - depends on uncertainty/fluctuations
- Black-Scholes:
  - assume future price evolution follows geometric Brownian motion
  - B: borrow money to buy options now; if options “in the money”, exercise and pay back loan
  - S: sell options now for cash; if options in the money, pay counterparty
  - correct option price: neither B nor S has positive expected profit
- What if the future price evolution is **arbitrary**?
- DeMarzo, Kremer, Mansour STOC 06:
  - hedging strategy that has no regret to option payoff
  - multiplicative weight update algorithm
- Abernethy, Frongillo, Wibisono STOC 2012:
  - view option pricing as an adversarial game
  - minimax price is same as Black-Sholes under Brownian motion!
- More complex derivatives with asymmetric info may be intractable to price
  - “pay 1\$ if AAPL price increases x% where x matches last two digits of a prime factor of N”
  - intractability of planted dense subgraph → difficulty in pricing natural derivatives (e.g. CDS)
  - Arora, Barak, Brunnermeier, Ge

# Conclusions

- Many algorithmic challenges in modern finance
- Lower level: market microstructure, optimized execution metrics & problems
- Higher level: portfolio optimization, option pricing, no-regret algorithms
- New market mechanisms lead to new algorithmic challenges (e.g. dark pools)



