

References





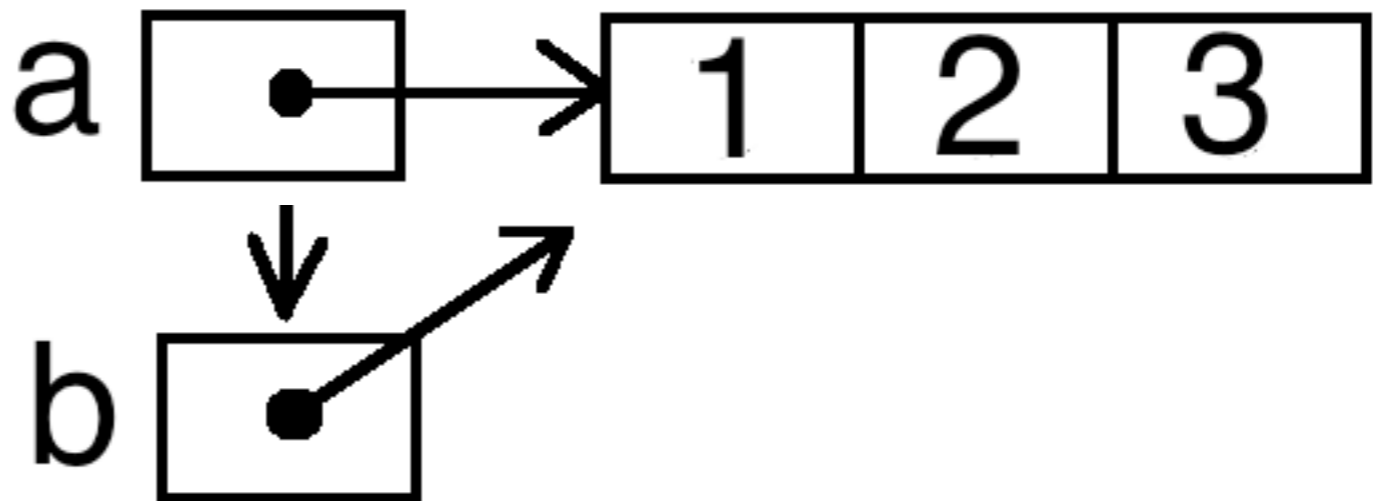
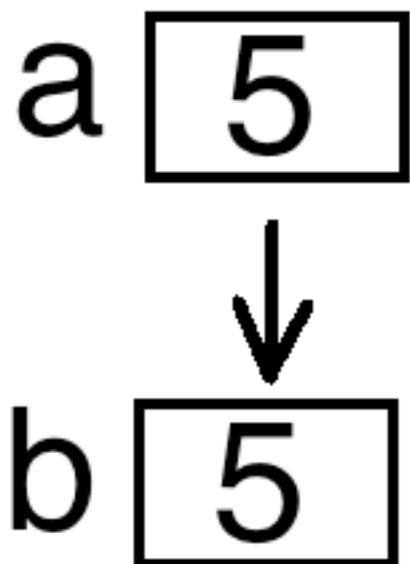
Simple values and collections

- ```
>>> a = 5
>>> b = a
>>> a = a + 1
>>> b
5
```
- ```
>>> a = [1, 2, 3]
>>> b = a
>>> a[1] = 5
>>> b
[1, 5, 3]
```
- What's going on?



Variable contents

- Think of a variable as a “box” that can hold a *small* amount of information
- In the case of a simple value (number or boolean), the value can fit in the box
- In the case of a larger value, such as a list, what is put in the box is a *reference* to the value
- What we copy to another variable is what is in the box





Call by value

- When we call a function, the arguments in the call are evaluated, and the values are put into the parameters
- If the parameters are changed within the function (which isn't good style), the changes are *not* put back into the arguments
 - Besides, the arguments are not necessarily simple variables; they could be literal numbers, or expressions

```
>>> a = 5
>>> def alter(x):
    x = x + 1
```

```
>>> alter(a)
>>> print(a)
5
```

- We refer to this as *call by value*
- What is in **a** is a *value*, and that is what is passed to the function



Call by reference

- When a function is called with something other than a number or boolean, the same rules apply, but something different happens
- ```
>>> b = [1, 2, 3]
>>> def alter(x):
 x[1] = 99 # changes contents of b
 x = [4, 5, 6] # does not affect b

>>> alter(b)
>>> print(b)
[1, 99, 3]
```
- This is *call by reference*
- What is in **b** is a *reference*, and that is what is passed to the function
- In this example **b** continues to refer to the same list (the assignment to **x** does not change that), but the list has been altered



# Collections as parameters

- A variable is a “box” that can hold a *small* amount of information
  - Four bytes of actual data, but there is associated information to describe the *type* of the data
- Dictionaries and sets are ***mutable***: You can change the values in them
  - Dictionaries and sets are not small, so like lists, a variable whose value *appears to be* a dictionary or set, is actually a ***reference*** to that dictionary or set
  - Python keeps this straight, so you don’t (usually) have to
- **Bottom line:** Dictionaries and sets are like lists; when you pass one into a function,
  - You can change the *values* in the dictionary or set, but
  - You can’t change it to be a different dictionary or set



# Strings as parameters

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- Are strings passed to functions by value or by reference?
- ```
>>> c = "abcde"
>>> def alter(s):
    s = s + "123"

>>> d = alter(c)
>>> print(c)
abcde
>>> print(d)
None
```
- **Answer:** Strings are passed by reference, but since they are immutable, nothing you do in the function will change the original string



Making lists

- You can enter a list directly:
 - `>>> [1, 2, 3]`
`[1, 2, 3]`
- You can give a sequence to the `list` function:
 - `>>> list(range(1, 4))`
`[1, 2, 3]`
 - `>>> list({'one', 'two', 'three'})`
`['two', 'three', 'one']`
 - `>>> list({'one': 1, 'two': 2})`
`['two', 'one']`
- You can “multiply” a list:
 - `>>> ['A'] * 3`
`['A', 'A', 'A']`
 - `>>> ['a', 'b', 'c'] * 2`
`['a', 'b', 'c', 'a', 'b', 'c']`



List multiplication gone wrong

- ```
>>> m = [['a', 'b', 'c']] * 3
>>> m
[['a', 'b', 'c'], ['a', 'b', 'c'], ['a', 'b',
'c']]
```
- ```
>>> m[1][2] = '*'
>>> m
[['a', 'b', '*'], ['a', 'b', '*'], ['a', 'b',
'*']]
```
- **Explanation:**
 1. In the first line above, the list contains a *reference* to a list
 2. The ***3** made copies of the reference, not copies of the list itself
 3. This gets assigned to **m**, which has three copies of the same reference
 4. The second assignment above changes the *one* referenced list



It's all about memory

- Variables always hold *small* values--integers, floats, booleans, and references
 - Small values are cheap to copy and pass around
- All other kinds of values are larger (some of which can grow and shrink, like lists), and these larger values are kept in a special part of memory called the *heap*
 - Larger values are expensive (in both time and memory) to copy, so it doesn't happen automatically
- Two ways to copy:
 - A *shallow copy* of an object makes a copy of an object that includes all the small values (including references) in the original object
 - A *deep copy* of an object makes a copy of that object that includes deep copies of all the referenced objects in the original object



List comprehensions I

- A *list comprehension* is special syntax for generating (creating) a list
- Simple syntax: `[expression for index in seq]`
 - *seq* can be a list or an expression that produces an iterator or list
- Examples:
 - `>>> [0 for i in range(1, 4)]`
`[0, 0, 0]`
 - `>>> [i * i for i in [1, 2, 3, 4]]`
`[1, 4, 9, 16]`



List comprehensions II

- You can have multiple **for** expressions:
 - ```
>>> [(i, j) for i in range(1, 3) for j in range(10, 13)]
```

```
[(1, 10), (1, 11), (1, 12), (2, 10), (2, 11), (2, 12)]
```
- You can have **if** expressions:
  - ```
>>> [2 * i for i in range(1, 11) if i != 7]
```

```
[2, 4, 6, 8, 10, 12, 16, 18, 20]
```
- And, of course, you can have multiple **fors** and **ifs**:
 - ```
>>> [[i, j] for i in range(1, 30) for j in range(1, 10)
```

```
if j * j == i]
```

```
[[1, 1], [4, 2], [9, 3], [16, 4], [25, 5]]
```
- The *expression* part can itself be a list comprehension:
  - ```
>>> [[10 * i + j for j in range(2)] for i in range(3)]
```

```
[[0, 1], [10, 11], [20, 21]]
```



copy and deepcopy

- ```
>>> import copy
>>> m = [1, [2, 3], 4]
>>> m2 = copy.copy(m)
>>> m3 = copy.deepcopy(m)
>>> m[1][1] = 99 # change to a sublist
>>> m.append(5) # change to top level
```
- ```
>>> m
[1, [2, 99], 4, 5]
```
- ```
>>> m2
[1, [2, 99], 4]
```
- ```
>>> m3
[1, [2, 3], 4]
```



Slicing

- Slicing (with the `[i:j]` notation) produces *shallow* copies
- Using `[:]` copies the entire list
- ```
>>> m = [0, 1, 2, 3, 4, 5]
>>> m2 = m[2:5]
>>> m3 = m[:]
>>> m[3] = 99
```
- ```
>>> m
[0, 1, 2, 99, 4, 5]
```
- ```
>>> m2
[2, 3, 4]
```
- ```
>>> m3
[0, 1, 2, 3, 4, 5]
```



The End
