

# Strings





# Writing strings

- Strings can be written in single quotes, `'...'`, or double quotes, `"..."`
  - These strings cannot contain an “actual” newline
  - Certain special characters can be written in these strings by *escaping* them with a backslash
    - `\n`=newline, `\t`=tab. `\'`=single quote, `\"`=double quote, `\\`=backslash, `\uhhhh`=unicode character *hhhh*
- Strings can be written in triple quotes, `'''...'''` or `"""..."""`
  - Triply-quoted strings can contain unescaped newline and unescaped single and double quote marks
- A *raw string* is one in which all characters just mean themselves
  - To create a raw string, just prefix it with `r` or `R`
  - **Example:** `r"abc\txyz\n"` contains ten characters, not eight
- These rules are for strings that appear **in code**; input is always “raw”



# Basic operations

- A string is a sequence of characters, and can be treated as such
  - ```
>>> s = "abc123"  
>>> s[2]  
'c'  
>>> s[2:5]  
'c12'
```
- Strings are *immutable* (cannot be changed)
  - ```
>>> s[2] = "*"
Traceback (most recent call last):
  File "<pyshell#67>", line 1, in <module>
    s[2] = "*"
TypeError: 'str' object does not support item
assignment
```
- However, you can create a new string, and even assign it back to the original variable
  - ```
>>> s = s + "xyz"  
>>> s  
'abc123xyz'
```



# Basic operations II

- Strings can be concatenated (joined) with **+**
  - ```
>>> s = "apple"
>>> s + 's'
'apples'
```
- Strings can be “multiplied” with **\***
  - ```
>>> 'bum ' * 3 + 'BUM!'
'bum bum bum BUM!'
```
- You can use the **in** and **not in** tests with strings
  - ```
>>> 'cap' in 'escape sequence'
True
```



# Methods on strings

- These are methods, not functions, so use the method syntax, *string.method()*, not *function(string)*
- Here are some of the more useful methods:
  - *s.isupper()* and *s.islower()* test whether all *letters* in *s* are uppercase or lowercase, respectively
  - *s.upper()* and *s.lower()* converts all letters in *s* to uppercase or lowercase, respectively
    - Because strings are immutable, these methods return a new string
  - *s.isalpha()* tests if all characters in *s* are alphabetic
  - *s.isdigit()* tests if all characters in *s* are digits
  - *s.isspace()* tests if all characters in *s* are *whitespace*
    - *whitespace* includes spaces, tabs, newlines, and a few other nonprinting characters



# Methods on strings II

- `s.lstrip()`, `s.rstrip()`, `s.strip()` removes whitespace from the left end, the right end, or both ends of `s`
  - These methods don't change `s`, they return a new string
- `s.startswith(substring)`, `s.endswith(substring)` test whether `s` starts with, or ends with, substring
- `s.find(substring)` finds `substring` in `s` and returns its index, or `-1` if not found
- `sep.join(sequence)` inserts the string `sep` between the elements of `sequence`, and returns a new string
  - **Example:**

```
>>> ', '.join(['one', 'two', 'three'])  
'one, two, three'
```



# Fonts and tabs

- In a *monospace font*, all characters have the same width: | | | | | **wwwww**
  - Programmers generally prefer monospace fonts
- In a *proportional font*, characters have different widths: ||||| **wwwww**
  - Proportional fonts are better for almost everything else
- **Tabs** are inherited from typewriters, where you could set mechanical **tab stops**
  - But on a computer, a *tab* is an *actual character* (ASCII value **9**) representing an *arbitrary* amount of space
  - Try this:
    - In a text editor, make a little table, using tabs to get neat columns
    - Save the file, and open it up in a different text editor
    - Columns *may or may not* still be lined up properly
- If you want neat columns, or other careful control over spacing:
  - With a proportional font, you *must* use tabs to get precise control over spacing
  - With a monospace font, you *should* always use spaces, never use tabs



# More string methods

- The methods **ljust**, **rjust**, and **center** will left-justify, right-justify, or center a string in a field of a given width
  - ```
>>> s = 'abc'
```
  - ```
>>> s.ljust(6)
'abc   '
```
  - ```
>>> s.rjust(6)
'     abc'
```
  - ```
>>> s.center(6)
' abc '
```
  - ```
>>> s.ljust(6, '*')
'abc***'
```
- As always, these methods return a *new* string





# The **format** method

- The **format** method looks for braces, {}, in a string, and substitutes values for those braces
  - **format** is mostly used to prepare a string for printing, and often occurs within a call to **print**
  - We will cover only the simplest cases of this very complex method
- Simple substitution, in order:
  - ```
>>> print('one={}, half={}'.format(1, 1/2))  
one=1, half=0.5
```
  - ```
>>> print('Strings {} and tuples {}'.format('abc', (3, 5)))  
Strings abc and tuples (3, 5)
```
- Simple substitution, specifying the order:
  - ```
>>> print('{2} - {0} - {2} - {1}'.format('zero', 'one', 'two'))  
two - zero - two - one
```
- Substitution, specifying the number of characters
  - ```
>>> print('--{:10}--'.format("Hello"))  
--Hello      --
```
  - ```
>>> print('--{:10}--'.format(12345))  
--      12345--
```



# Formatting numbers

- Integers can be printed in decimal (default), binary, octal, or hexadecimal
  - ```
>>> print('{:d} | {:b} | {:o} | {:x}'.format(43, 43, 43, 43))  
43 | 101011 | 53 | 2b
```
- This can be combined with specifying the number of characters
  - ```
>>> print('{:10d} | {:10X}'.format(43, 43))  
43 | 2B
```
- Floating point numbers can be printed in standard or in scientific notation
  - You can specify the precision (number of characters after the decimal point), or you can specify both the width and the precision
  - **Syntax:** `{:width.precisionf}` or `{:width.precisione}`
  - ```
>>> print('{:.3f}, {:.3e}'.format(math.pi, math.pi))  
3.142, 3.142e+00
```
  - ```
>>> print('{:10.3f}, {:10.3e}'.format(math.pi, math.pi))  
3.142, 3.142e+00
```
- All of the above can be combined with specifying the order
  - ```
>>> print('{1:5.3f}, {0:1.3f}'.format(1/3, 1/2))  
0.500, 0.333
```



The End