

Strings



Learning Objectives

- To be able to manipulate `String` values

Strings

- **Strings** are “objects” of the String class
- Strings hold sequences of characters (a, b, c, \$, etc)
- Write `String variable_name;` to declare a string object
- A string like other objects can be initialized to a **null reference**
- **A null reference** means that the variable does not refer to a space in memory
 - `String variable_name = null;` creates a null string object

String initialization

- There are two ways to initialize a string
- `String variable_name = new String(string_literal);`
 - Example: `String name = new String("Lisa");`
- `String variable_name = string_literal;`
 - Example: `String name = "Lisa";`

String operations

- **Concatenation**
- Use the “+” or “+=” operators to concatenate (combine) two Strings

```
String a = “Serena”;  
String b = “ Williams”;  
String c = a + b;  
System.out.println(c); // prints Serena Williams
```

String operations

- Using “+” or “+=” operators to append a primitive type value to a String will automatically convert that value to String

```
String a = “Serena”;
```

```
String b = “ Williams”;
```

```
String c = a + b + 100;
```

```
System.out.println(c); // prints Serena Williams100
```

String methods

- `int length()` method returns the number of characters in the string, including spaces and special characters like punctuation

```
String a = "Serena";
```

```
a.length(); // returns 6
```

- `String substring(int from, int to)` method returns a new string with the characters in the current string starting with the character at the `from` index and ending at the character *before* the `to` index (if the `to` index is specified, and if not specified it will contain the rest of the string)

```
String a = "Serena";
```

```
0 1 2 3 4 5
```

```
a.substring(0, 3); // returns Ser
```

String methods

- `int indexOf(String str)` method searches for the string `str` in the current string and returns the index of the beginning of `str` in the current string or `-1` if it isn't found

```
String a = "Serend";  
          0 1 2 3 4 5
```

```
a.indexOf("er"); // return 1
```

```
a.indexOf("ena"); // return 3
```

```
a.indexOf("zer"); // return -1
```


Comparing Strings

- Strings (and objects) **cannot** be compared using operators like `==` and `<` or `>`
- The method `compareTo` compares two strings character by character.
 - If they are **equal**, it returns **0**
 - If the **first string** is alphabetically ordered **before** the **second string** it returns a **negative number**
 - If the **first string** is alphabetically ordered **after** the **second string**, it returns a **positive number**

Comparing Strings

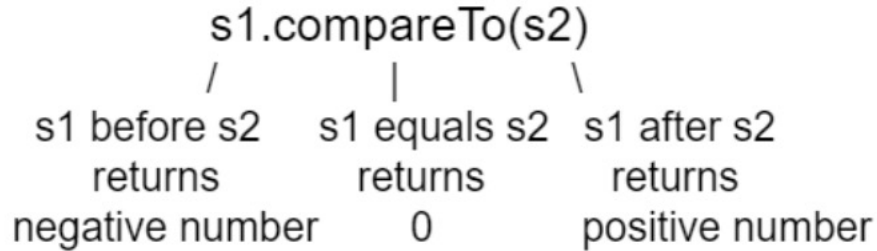


Figure 2: `compareTo` returns a negative or positive value or 0 based on alphabetical order

```
String a = "Serena";
```

```
String b = "Williams";
```

S comes before **W** in the alphabet

```
a.compareTo(b); // return -4 negative number
```

```
b.compareTo(a); // return 4 positive number
```

String equality

- The `equals` method compares the two strings character by character and returns true or false

```
String a = "Serena";
```

```
String b = "Williams";
```

```
a.equals(b); // return false
```

```
a.equals(a); // return true
```

- `compareTo` and `equals` are case-sensitive.