

Nodes

Introduction

- Linked node: a class containing one or more data fields that store data, and a *reference* to another linked node
- The data can be a primitive type or an object
- Linked nodes connect objects together to form a list (chain) of link nodes
- Linked nodes are the building blocks of programs (data structures) that store a large number of data without using an array.

Node class

- Below are two examples of linked nodes classes.

```
public class Node {  
    public Node next; //Point to next node  
    public String data; //Value (String) for this node data  
    //Constructor  
    public Node(String data, Node next) {  
        this.data = data;  
        this.next = next;  
    }  
  
    //data fields are public  
    // no need for getters and setters  
}
```

This node will store a String value

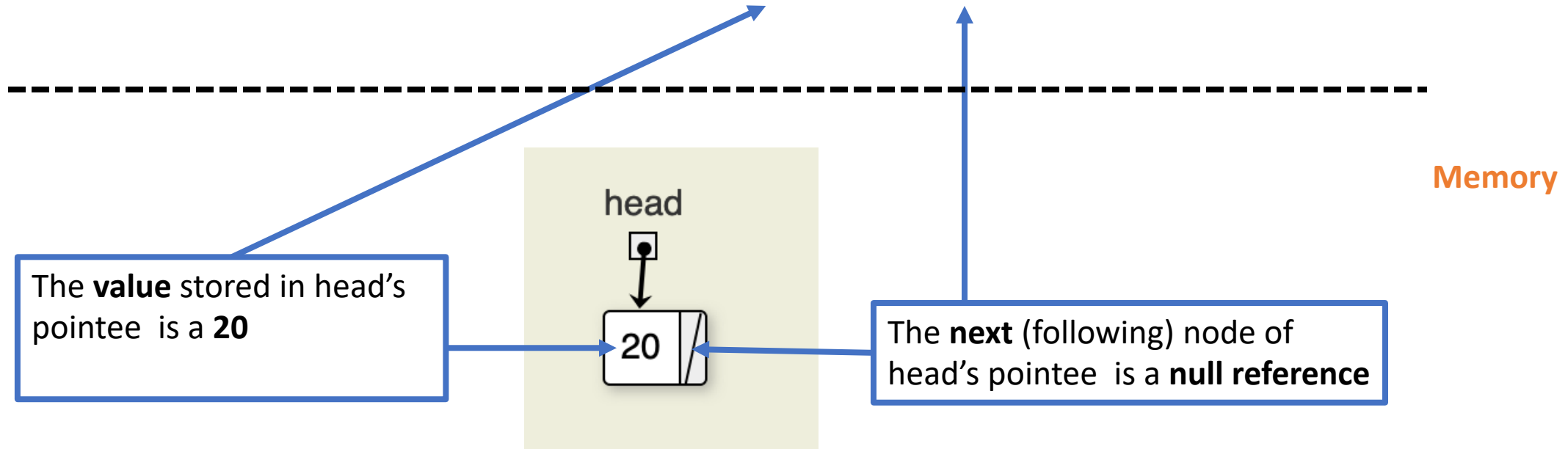
```
public class Node {  
    public Node next; //Point to next node  
    public Computer data; //Value (Computer)for this node data  
    //Constructor  
    public Node(Computer data, Node next) {  
        this.data = data;  
        this.next = next;  
    }  
  
    //data fields are public  
    // no need for getters and setters  
}
```

This node will store a Computer value

Chain of nodes

- Let's build a chain of nodes.
- Each node stores an integer value

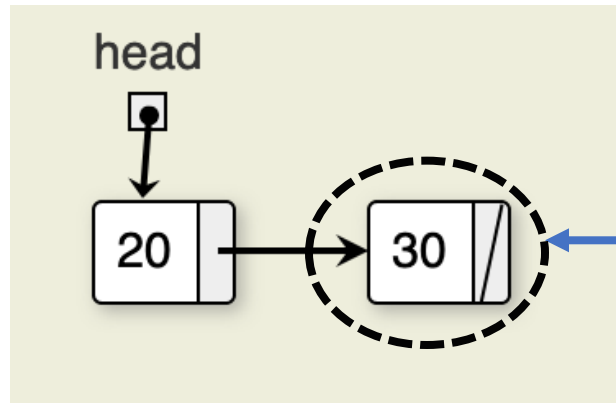
```
Node head = new Node(20, null);
```



Chain of nodes

```
• head.next = new Node(30, null);
```

Update/add a new node at the end of the chain

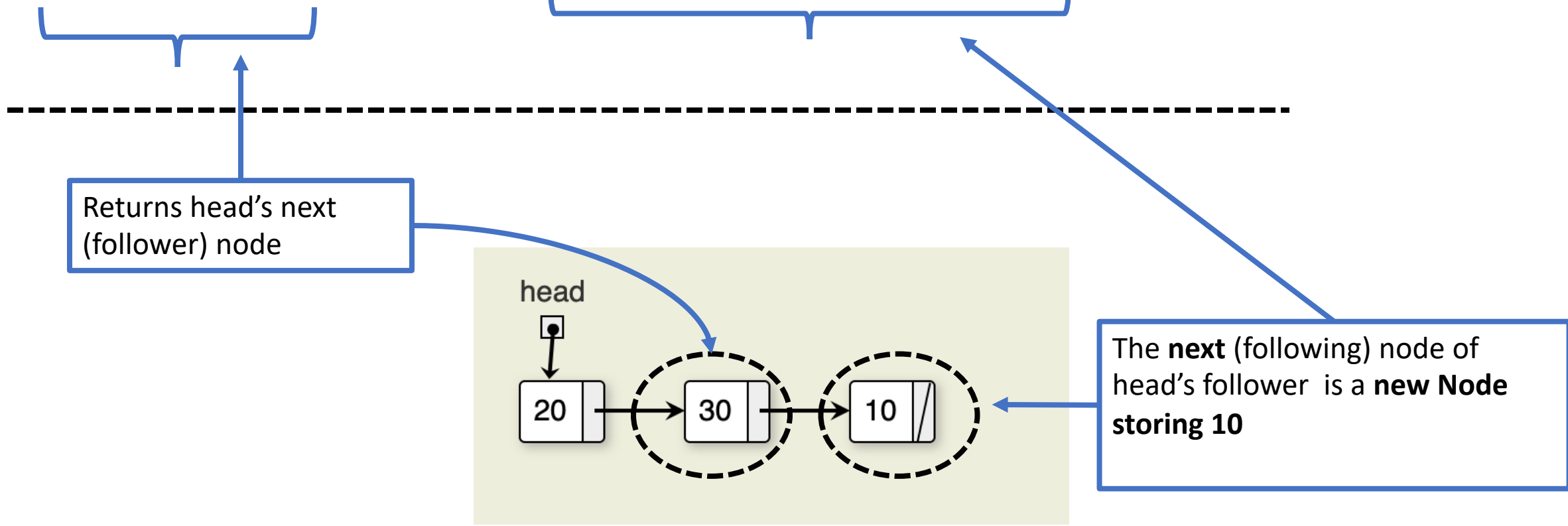


The **next** (follower) node of head's pointee is a **new Node** storing **30**

Memory

Chain of nodes

```
• head.next.next = new Node(10, null);
```



Chain of nodes

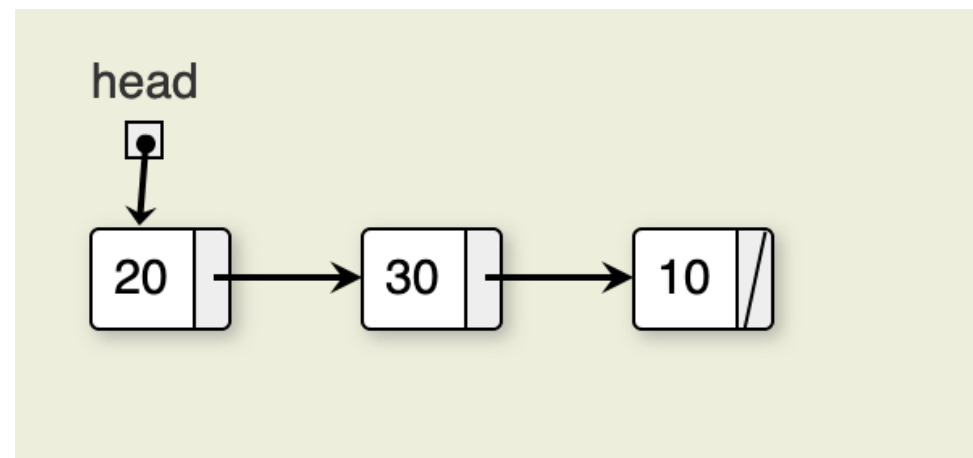
Putting everything together:

```
Node head = new Node(20, null);
```

```
head.next = new Node(30, null);
```

```
head.next.next = new Node(10, null);
```

Will create the following chain:

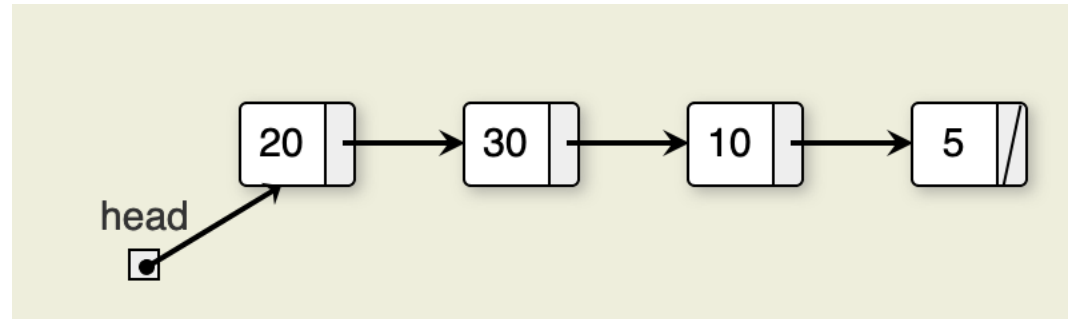


Chain of nodes: iteration

- To iterate through a chain of nodes:
- We don't need to know how many nodes are in the chain
- The last node `next field` points to a null reference
- Steps :
 1. Create a temporary node that points to the head of the chain (**sharing**)
 2. Iterate/loop by following the next references with each iteration, update the pointee of the temporary node
 3. Stop when the temporary node points to a null reference

Chain of nodes: iteration

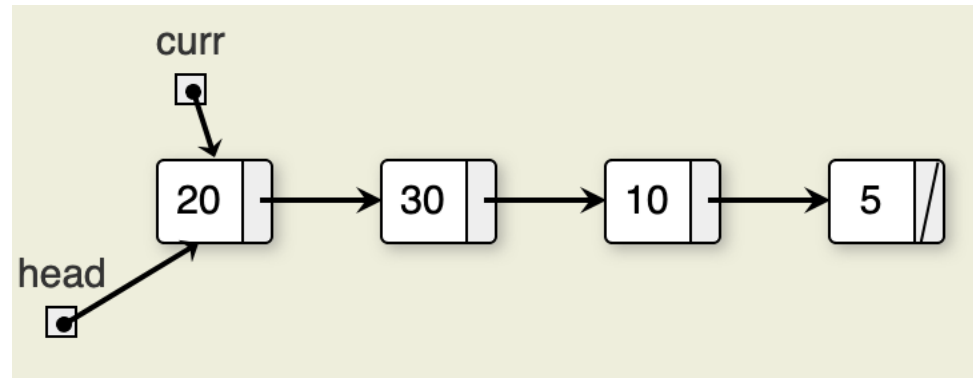
- Given the following chain



Chain of nodes: iteration

- Create a temporary node that points to the head of the chain

Node curr = head; // curr and head are aliases for each other



Chain of nodes: iteration

- Create a temporary node that points to the head of the chain

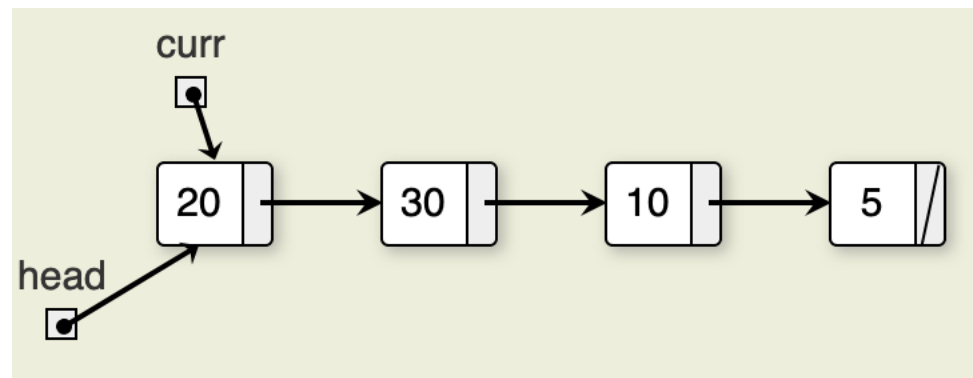
```
Node curr = head; // curr and head are aliases for each other
```

- Start the loop we stop when `curr` points to the last node in the chain

```
while (curr != null) { // the pointee of curr is not null
```

```
    curr = curr.next; //we advance curr
```

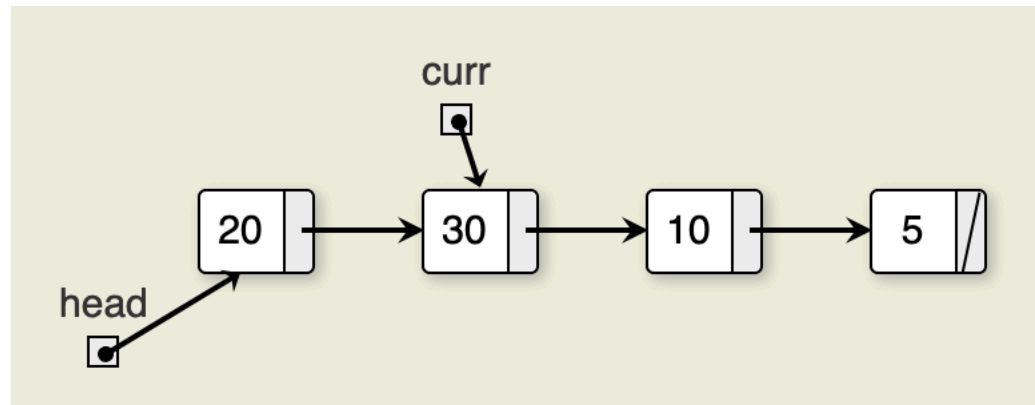
```
}
```



Chain of nodes: iteration

- Curr now points to the node storing 30

```
while(curr != null) { // the pointer of curr is not null
    curr = curr.next; //we advance curr
}
```

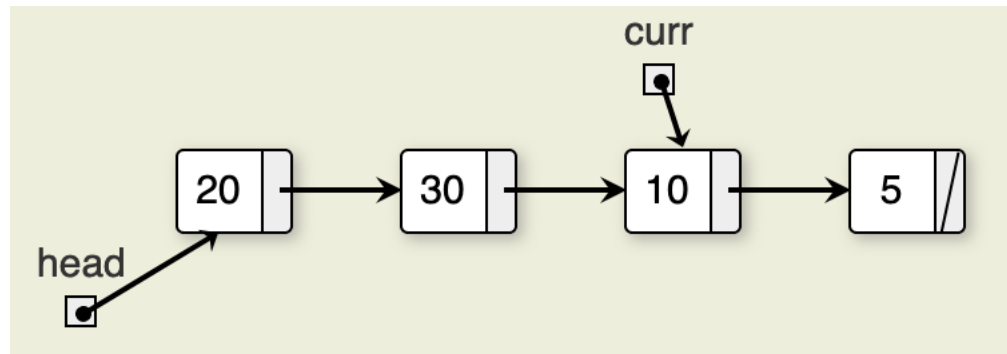


Note that head did not move.

Chain of nodes: iteration

- Curr now points to the node storing 10

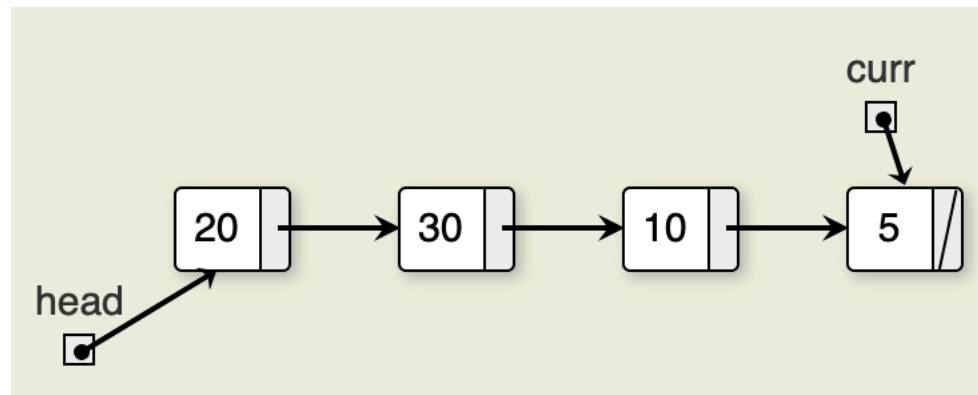
```
while(curr != null) { // the pointer of curr is not null
    curr = curr.next; //we advance curr
}
```



Chain of nodes: iteration

- Curr now points to the node storing 5

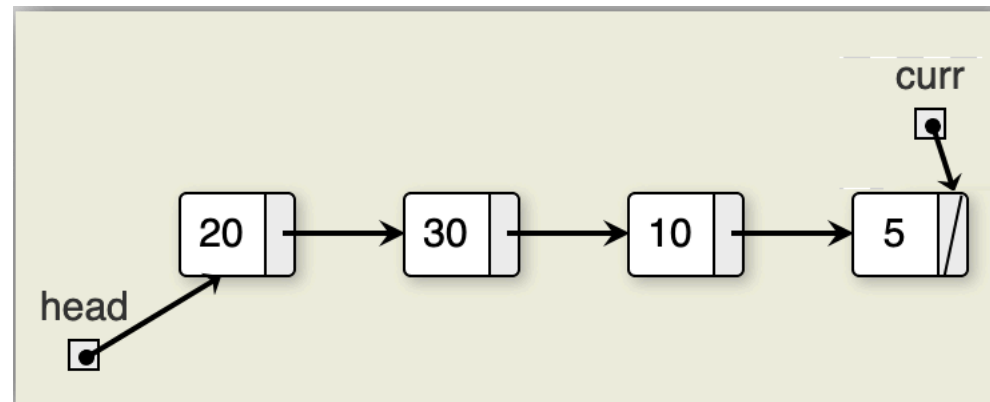
```
while(curr != null) { // the pointer of curr is not null
    curr = curr.next; //we advance curr
}
```



Chain of nodes: iteration

- Curr now points to a null reference

```
while(curr != null) { // the pointee of curr is now null
    curr = curr.next; //we exit the loop ⚠️
}
```

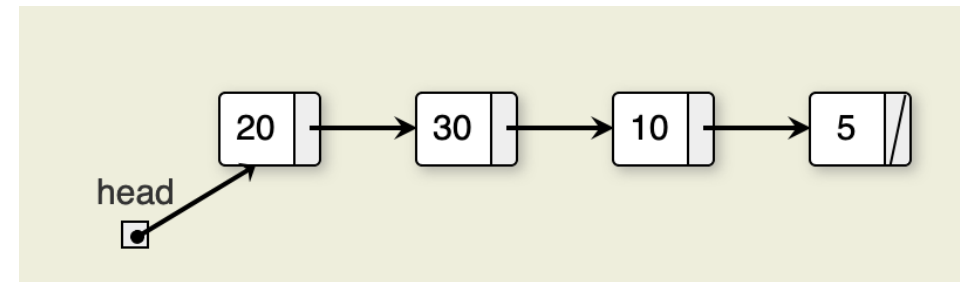


Chain of nodes: iteration

- Putting everything together:
- The following code will print all the values stored in our chain

```
Node curr = head;  
while(curr != null) {  
    System.out.print(curr.data) ;  
    curr = curr.next;  
}
```

Will print: 20 30 10 5



Chain of nodes: iteration (for loop)

- Putting everything together:
- The following code will print all the values stored in our chain

```
for(Node curr = head; curr != null; curr = curr.next) {  
    System.out.print(curr.data) ;  
}
```

Will print: 20 30 10 5

