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February 9 2021





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Overview

We've started studying sequential learning...

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As predicting from expert advice.

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What do we do without that assumption?

The Setting:

▶ There are *N* experts who will make predictions in *T* rounds.

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- Easy Case: there is one *perfect* expert who never makes a mistake (but we don't know who he is).

Algorithm 1 The Halving Algorithm

Let $S^1 \leftarrow \{1, \ldots, N\}$ be the set of all experts. for t = 1 to T do Let $S_U^t = \{i \in S : p_i^t = U\}$ be the set of experts in S^t who predict up, and $S_D^t = S^t \setminus S_U^t$ be the set who predict down. Predict with the majority vote: If $|S_U^t| > |S_D^t|$, predict $p_A^t = U$, else predict $p_A^t = D$. Eliminate all experts that made a mistake: If $o^T = U$, then let $S^{t+1} = S_U^t$, else let $S^{t+1} = S_D^t$ end for

Theorem

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- 4. Hence $|S^t| \ge 1$ for all t.

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- 2. Hence $|S^{t+1}| \le |S^t|/2$.
- 3. On the other hand, the perfect expert is never eliminated.
- 4. Hence $|S^t| \ge 1$ for all t.
- 5. Since $|S^1| = N$, this means there can be at most log N mistakes.

Algorithm 2 The Iterated Halving Algorithm

Let $S^1 \leftarrow \{1, \ldots, N\}$ be the set of all experts. for t = 1 to T do If $|S^t| = 0$ Reset: Set $S^t \leftarrow \{1, \ldots, N\}$. Let $S_U^t = \{i \in S : p_i^t = U\}$ be the set of experts in S^t who predict up, and $S_D^t = S^t \setminus S_U^t$ be the set who predict down. Predict with the majority vote: If $|S_U^t| > |S_D^t|$, predict $p_A^t = U$, else predict $p_A^t = D$. Eliminate all experts that made a mistake: If $o^T = U$, then let $S^{t+1} = S_U^t$, else let $S^{t+1} = S_D^t$ end for

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- 4. in particular, between any two resets, the *best* expert has made at least 1 mistake.
- 5. This gives the claimed bound.

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3. What should we do instead?

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- 2. The above algorithm is wasteful in that every time we reset, we forget what we have learned!
- 3. What should we do instead?
- 4. How about just downweight experts who make mistakes?

The Weighted Majority Algorithm

Algorithm 3 The Weighted Majority Algorithm

Set weights $w_i^1 \leftarrow 1$ for all experts *i*. for t = 1 to *T* do Let $W_U^t = \sum_{i:p_i^t=U} w_i$ be the weight of experts who predict up, and $W_D^t = \sum_{i:p_i^t=D} w_i$ be the weight of those who predict down. Predict with the weighted majority vote: If $W_U^t > W_D^t$, predict $p_A^t = U$, else predict $p_A^t = D$. Down-weight experts who made mistakes: For all *i* such that $p_i^t \neq o^t$, set $w_i^{t+1} \leftarrow w_i^t/2$ end for

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The weighted majority algorithm makes at most 2.4 (OPT + log(N)) mistakes.

Note that log(N) is a fixed constant, so the ratio of mistakes the algorithm makes compared to OPT is just 2.4 in the limit – not great, but not bad.

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- 6. Let i^* be the best expert. $W^T > w_i^T = (1/2)^{\text{OPT}}$.
- 7. Together we have:

$$\begin{split} \left(\frac{1}{2}\right)^{\text{OPT}} &\leq W \leq N \left(\frac{3}{4}\right)^{M} \\ & \left(\frac{4}{3}\right)^{M} \leq N \cdot 2^{\text{OPT}} \\ & M \leq 2.4(\text{OPT} + \log(N)) \end{split}$$

We've been doing well! What do we want in an algorithm?

1. It to make only 1 times as many mistakes as the best expert in the limit, rather than 2.4 times...

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- 1. It to make only 1 times as many mistakes as the best expert in the limit, rather than 2.4 times...
- 2. It to be able to handle *N* distinct actions (a separate action for each expert), not just two (up and down)...
- 3. It to be able to handle experts having arbitrary costs in [0,1] at each round, not just binary costs (right vs. wrong)

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- 3. The total loss of expert *i* is $L_i^T = \sum_{t=1}^T \ell_i^t$, and the total loss of the algorithm is $L_A^T = \sum_{t=1}^T \ell_A^t$.

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The polynomial weights algorithm can be viewed as a "smoothed" version of the weighted majority algorithm

1. Has a parameter ϵ which controls how quickly it down-weights experts.

 Is randomized — chooses which expert to follow with probability proportional to its weight.

Set weights $w_i^1 \leftarrow 1$ for all experts *i*. for t = 1 to *T* do Let $W^t = \sum_{i=1}^N w_i^t$. Choose expert *i* with probability w_i^t/W^t . For each *i*, set $w_i^{t+1} \leftarrow w_i^t \cdot (1 - \epsilon \ell_i^t)$. end for

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Theorem For any sequence of losses, and any expert k: $\frac{1}{T} \mathbb{E}[L_{PW}^{T}] \leq \frac{1}{T} L_{k}^{T} + \epsilon + \frac{\ln(N)}{\epsilon \cdot T}.$ In particular, setting $\epsilon = \sqrt{\frac{\ln(N)}{T}}:$

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- 2. This works against an *arbitrary* sequence of losses, which might be chosen adaptively by an adversary.
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- 4. Experts \leftrightarrow Actions. Losses \leftrightarrow costs.
- Don't need to know much about the game. Just costs for each action given what the opponents did.

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5. So by induction:

$$W^{T+1} = N \prod_{t=1}^{T} (1 - \epsilon F^t)$$

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$$\geq -\sum_{t=1}^{T} \epsilon \ell_{k}^{t} - \sum_{t=1}^{T} (\epsilon \ell_{k}^{t})^{2}$$

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$$= \ln(N) - \epsilon E[L_{PW}^{T}]$$
2. Similarly, using $\ln(1 - x) \geq -x - x^{2}$ for $0 < x < \frac{1}{2}$:
$$\ln(W^{T+1}) \geq \ln(w_{k}^{T+1})$$

$$= \sum_{t=1}^{T} \ln(1 - \epsilon \ell_{k}^{t})$$

$$\geq -\sum_{t=1}^{T} \epsilon \ell_{k}^{t} - \sum_{t=1}^{T} (\epsilon \ell_{k}^{t})^{2}$$

$$\geq -\epsilon L_{k}^{T} - \epsilon^{2} T$$

$1. \ \mbox{Combining these two bounds, we get:}$

$$\ln(N) - \epsilon L_{PW}^T \ge -\epsilon L_k^T - \epsilon^2 T$$

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$$L_{PW}^{T} \leq \min_{k} L_{k}^{T} + \epsilon T + \frac{\ln(N)}{\epsilon}$$

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3. Fin.

Thanks!

See you next class — stay healthy, and wear a mask!

