The purpose of this project is to investigate properties and applications of Haar wavelets. In particular, methods for compressing audio signals and digital images are investigated.

(1) In the notes, I explain how a vector vector $u = (u_1, \ldots, u_m)$ corresponds to a piecewise linear function over the interval $[0, 1)$. The function $\text{plf}(u)$ is defined such that

$$\text{plf}(u)(x) = u_i, \quad \frac{i-1}{m} \leq x < \frac{i}{m}, \quad 1 \leq i \leq m.$$ 

In words, the function $\text{plf}(u)$ has the value $u_1$ on the interval $[0, 1/m)$, the value $u_2$ on $[1/m, 2/m)$, etc., and the value $u_m$ on the interval $[(m-1)/m, 1)$.

Write a Matlab program that takes as input a vector $u$ and plots the corresponding function $\text{plf}(u)$. Test your program on several inputs including

$u = [0 2 4 6 6 4 2 1 - 1 - 2 - 4 - 6 - 6 - 4 - 2 0]$,

and the vectors $w$ obtained by concatenating $u$ with itself 8 and 9 times.

(2) Write two Matlab functions $\text{haar}$ and $\text{haar\_inv}$ implementing the method for computing the Haar transform of a vector and the reconstruction of a vector from its Haar coefficients, as described in the notes.

Test your programs on many input, including

$u = [0 2 4 6 6 4 2 1 - 1 - 2 - 4 - 6 - 6 - 4 - 2 0]$,

and the string strings $w$ from (1). What do you observe?

(3) Write a Matlab function that performs only $k$ rounds of averaging and differencing on some input vector.

Test your program on the vector $w$ obtained by concatenating $u$ with itself 8 eight times. Something remarkable happens starting with $k = 4$. Explain the behavior that you observe for $k = 4, 5, 6, 7$. 

1
Load the audio file `handel` using `load handel`. This file is saved in the variable `y`. Keep the first 65536 elements of this vector by doing `handel = y(1:65536);`. To play and hear the music, do `sound(handel)`. Run `haar_step` on the vector `handel` for \( k = 1 \). Then play the result. What happens. Can you explain it? Do this again for \( k = 2, 3 \). What do you observe?

Write a function `haar_inv_step` reconstructing a vector from its Haar coefficients but performing only \( k \) rounds of averaging and differencing.

To check that this function is correct, first apply `haar_step` and then `haar_inv_step` for the same number of steps. You should get back the orginal vector.

Run `haar` on the vector `handel` to get the Haar transform \( c \). Set the detail coefficients to zero by doing `c1 = c; c1(32768:end) = 0;`. Then apply `haar_inv` to `c1` to get `handel1`. Play `handel1`. What difference do you observe compared to playing `handel`? Experiment with other compressions of \( c \).

(4) Write two Matlab functions `haar2D` and `haar_inv2D` implementing the method for computing the Haar transform of a matrix and the reconstruction of an image from its matrix of Haar coefficients, as described in the notes.

Apply the function `haar_inv2D` to the matrix

\[
T = \begin{pmatrix}
1212 & -306 & -146 & -54 & -24 & -68 & -40 & 4 \\
30 & 36 & -90 & -2 & 8 & -20 & 8 & -4 \\
-50 & -10 & -20 & -24 & 0 & 72 & -16 & -16 \\
82 & 38 & -24 & 68 & 48 & -64 & 32 & 8 \\
8 & 8 & -32 & 16 & -48 & -48 & -16 & 16 \\
20 & 20 & -56 & -16 & -16 & 32 & -16 & -16 \\
-8 & 8 & -48 & 0 & -16 & -16 & -16 & -16 \\
44 & 36 & 0 & 8 & 80 & -16 & -16 & 0 \\
\end{pmatrix}.
\]

Compare your result with the matrix \( P \) of Example 4.1 of the paper by Greg Ames (see the web page for CIS515). The matrix in Ames’s paper seems to have a typo! What is it?

You can load and display various images in Matlab using the following lines of code:

```matlab
clear X map
load('durer','X')
Xdurer = X(1:512,:);
Xdurer(:,510:512) = 50;
figure
colormap(gray)
imagesc(Xdurer)
```

The above loads the file `durer`. There are a few other images such as `detail`, `flujet`, `earth`, `mandrill`, `spine`, and `clown`. You may have to resize these images to have dimensions that are powers of 2. To display an image, use `imagesc.`
Convert Xdurer to its Haar transform and decode it. Compare the original and the reconstructed image.

(5) Write two Matlab functions \texttt{haar2D.n} and \texttt{haar._inv2D.n} implementing the method for computing the normalized Haar transform of a matrix and the reconstruction of an image from its matrix of normalized Haar coefficients, as described in the notes.

Consider the image given by the following matrix:

\[
A = \begin{pmatrix}
100 & 103 & 99 & 97 & 93 & 94 & 78 & 73 \\
102 & 97 & 100 & 111 & 104 & 96 & 82 \\
99 & 109 & 104 & 95 & 93 & 92 & 88 & 76 \\
114 & 104 & 99 & 102 & 93 & 82 & 74 & 74 \\
96 & 91 & 91 & 87 & 79 & 78 & 77 & 76 \\
90 & 88 & 83 & 78 & 77 & 74 & 76 & 76 \\
92 & 81 & 73 & 72 & 69 & 65 & 66 & 62 \\
75 & 70 & 69 & 65 & 60 & 55 & 61 & 65 \\
\end{pmatrix}
\]

Use \texttt{haar2D.n} to compute the normalized matrix \( C \) of Haar coefficients of \( A \).

It is claimed in Ames’s paper (Section 7) that the reconstructed matrix

\[
A_2 = \begin{pmatrix}
100 & 100 & 95 & 95 & 92 & 92 & 76 & 76 \\
103 & 103 & 98 & 98 & 106 & 106 & 90 & 90 \\
99 & 109 & 99 & 99 & 96 & 96 & 81 & 81 \\
114 & 104 & 104 & 91 & 91 & 76 & 76 & 76 \\
91 & 91 & 86 & 86 & 76 & 76 & 76 & 76 \\
91 & 91 & 86 & 86 & 76 & 76 & 76 & 76 \\
82 & 82 & 76 & 76 & 66 & 66 & 66 & 66 \\
74 & 74 & 69 & 69 & 58 & 58 & 59 & 59 \\
\end{pmatrix}
\]

is obtained from the normalized matrix

\[
C_1 = \begin{pmatrix}
255 & 52 & 15 & 21 & 0 & 0 & 0 & 0 \\
78 & 0 & 0 & 22 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
38 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 11 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
15 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
\end{pmatrix},
\]

but this not quite correct. First, the coefficient 255 should be 682, and other nonzero entries are missing. Find the matrix \( C_2 \), a compressed version of \( C \), that gives back \( A_2 \).

\textit{Hint.} The command \texttt{round} is helpful.
(6) **Extra Credit.** Write versions of `haar2D` and `haar_inv2D` that perform only $k$ rounds of averaging and differencing. Test your programs on `Xdurer` (and possibly other images).

**TOTAL:** 300 $+$ 50 points.