#### CIS 551 / TCOM 401 Computer and Network Security

Spring 2009 Lecture 15

### Announcements

- Plan for Today:
  - Symmetric Key Cryptography
- Project 3 is due 6 April 2009 at 11:59 pm
  - Handout for SDES available in class today
  - Please read the project description *BEFORE* looking at the code
- Two talks of interest:
  - Andreas Haeberlen "Accountability for distributed systems"
    - 3:00pm TODAY in Wu & Chen Auditorium
  - Stefan Savage "Spamalytics: Exploring the Technical and Economic Underpinnings of Bulk E-mail Scams"
    - 3:00pm Thurs. in Wu & Chen Auditorium

#### Kinds of Industrial Strength Crypto

- Shared Key Cryptography
- Public Key Cryptography
- Cryptographic Hashes

- All of these aim for computational security
  - Not all methods have been proved to be intractable to crack.

# Shared Key Cryptography

- Sender & receiver use the same key
- Key must remain private
- Also called *symmetric* or *secret key* cryptography
- Often are *block-ciphers* 
  - Process plaintext data in blocks
- Examples: DES, Triple-DES, Blowfish, Twofish, AES, Rijndael, …

- For good detailed explanation of DES and AES see:
  - Cryptography and Network Security (4<sup>th</sup> Edition) William Stallings

# **Shared Key Notation**

- Encryption algorithm
  - E : key x plain  $\rightarrow$  cipher Notation: K{msg} = E(K, msg)
- Decryption algorithm
  - D : key x cipher  $\rightarrow$  plain
- D inverts E

D(K, E(K, msg)) = msg

- Use capital "K" for shared (secret) keys
- Sometimes E is the same algorithm as D

#### Secure Channel: Shared Keys



#### Data Encryption Standard (DES)

- Adopted as a standard in 1976
- Security analyzed by the National Security Agency (NSA)
  - <u>http://csrc.nist.gov/publications/fips/fips46-3/fips46-3.pdf</u>
- Key length is 56 bits
  - padded to 64 bits by using 8 parity bits
- Uses simple operators on (up to) 64 bit values
  - Simple to implement in software or hardware
- Input is processed in 64 bit blocks
- Based on a series of 16 rounds
  - Each cycle uses permutation & substitution to combine plaintext with the key

# **DES Encryption**

DES follows the structure of a general class of encryption agorithms called *Feistel* ciphers:

- Rounds of encryption
- Each round merges one half of the input with the other using an "f" f



#### One Round of DES (f of previous slide)



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# Types of Permutations in DES



#### DES S-Boxes (Substitution tables)

- 6 bits of input replaced by 4 bits of output
- Implemented as a lookup table
  - 8 S-Boxes
  - Each S-Box has a table of 64 entries
  - Each entry specifies a 4-bit output
- S-Box design is complex: here is the "black art" of cryptography design.
- Example desiderata:
  - No output put of any S-Box should be close to a linear function of the inputs.
  - If two inputs to an S-Box differ by exactly one bit, the outputs must differ in at least two bits.
  - Each row of an S-Box should contain all 16 possible bit combinations

— ...

### **DES** Decryption

- Use the same algorithm as encryption, but use  $k_{16}\,\ldots\,k_1$  instead of  $k_1\,\ldots\,k_{16}$
- Proof that this works:
  - To obtain round j from j-1:

(1) 
$$L_j = R_{j-1}$$
  
(2)  $R_j = L_{j-1} \oplus f(R_{j-1}, k_j)$ 

– Rewrite in terms of round j-1:

(1) 
$$R_{j-1} = L_j$$
  
(2)  $L_{j-1} \oplus f(R_{j-1}, k_j) = R_j$   
 $L_{j-1} \oplus f(R_{j-1}, k_j) \oplus f(R_{j-1}, k_j) = R_j \oplus f(R_{j-1}, k_j)$   
 $L_{j-1} = R_j \oplus f(R_{j-1}, k_j)$   
 $L_{j-1} = R_j \oplus f(L_j, k_j)$ 

## Problems with DES

- Key length too short: 56 bits
  - <u>www.distributed.net</u> broke a DES challenge in 1999 in under 24 hours (parallel attack)
- Other problems
  - Bit-wise complementation of key produces bit-wise complemented ciphertext
  - Not all keys are good (half 0's half 1's)
  - Differential cryptanalysis (1990): Carefully choose pairs of plaintext that differ in particular known ways (e.g. they are complements)
    - But particular choice of S boxes is secure against this (!) (developers of DES knew about differential cryptanalysis before it was "publically" known in the research community)

#### Advanced Encryption Standard (AES)

- National Institute of Standards & Technology NIST
  - Computer Security Research Center (CSRC)
  - http://csrc.nist.gov/
- Uses the Rijndael algorithm
  - Invented by Belgium researchers
     Dr. Joan Daemen & Dr. Vincent Rijmen
  - Adopted May 26, 2002
  - Key length: 128, 192, or 256 bits
  - Block size: 128, 192, or 256 bits
- Not a Feistel cipher
  - 10 rounds, each consisting of: SubBytes / Shift Rows / Mix Columns / Add Round Key

### **AES** Operations



#### **AES** Operations



#### **Block Cipher Modes of Operation**

- Often want to encrypt large pieces of data, but block ciphers only work on fixed, small chunks.
- Various Options:
  - *Electronic Code Book* each block of plaintext bits is encoded independently using the same key:
     C<sub>i</sub> = K{P<sub>i</sub>}
  - Cipher Block Chaining each block of plaintext is XORed with the preceding block of ciphertext, starting with initialization vector C<sub>0</sub>:
     C<sub>j</sub> = K{P<sub>j</sub> ⊕ C<sub>j-1</sub>} and C<sub>0</sub> is an initialization vector
  - Other options: Cipher Feedback (to convert a block cipher to a streaming cipher), Counter mode (XOR an encryption counter with each block)

# Hash Algorithms

- Take a variable length string
- Produce a fixed length digest
  - Typically 128-1024 bits



- (Noncryptographic) Examples:
  - Parity (or byte-wise XOR)
  - CRC (cyclic redundancy check) used in communications
  - Ad hoc hashes used for hash tables
- Realistic Example
  - The NIST Secure Hash Algorithm (SHA) takes a message of less than 2<sup>64</sup> bits and produces a digest of 160 bits

# Cryptographic Hashes

- Create a hard-to-invert summary of input data
- Useful for integrity properties
  - Sender computes the hash of the data, transmits data and hash
  - Receiver uses the same hash algorithm, checks the result
- Like a check-sum or error detection code
  - Uses a cryptographic algorithm internally
  - More expensive to compute
- Sometimes called a Message Digest
- History:
  - Message Digest (MD4 -- invented by Rivest, MD5)
  - Secure Hash Algorithm 1993 (SHA-0)
  - Secure Hash Algorithm (SHA-1)
  - SHA-2 (actually a family of hash algorithms with varying output sizes)
  - SHA-3 currently being developed via a competition
- Attacks have been found against both SHA-0 and SHA-1

# Uses of Hash Algorithms

- Hashes are used to protect *integrity* of data
  - Virus Scanners
  - Program fingerprinting in general
  - Modification Detection Codes (MDC)
- Message Authenticity Code (MAC)
  - Includes a cryptographic component
  - Send (msg, hash(msg, key))
  - Attacker who doesn't know the key can't modify msg (or the hash)
  - Receiver who knows key can verify origin of message
- Make digital signatures more efficient (we'll see this later)

### **Desirable Properties**

- The probability that a randomly chosen message maps to an n-bit hash should ideally be (1/2)<sup>n</sup>.
  - Attacker must spend a lot of effort to be able to modify the source message without altering the hash value
- Hash functions h for cryptographic use as MDC's fall in one or both of the following classes.
  - Collision Resistant Hash Function: It should be computationally infeasible to find two distinct inputs that hash to a common value (i.e. h(x) = h(y)).
  - One Way Hash Function: Given a specific hash value y, it should be computationally infeasible to find an input x such that h(x)=y.

# Secure Hash Algorithm (SHA)

- Pad message so it can be divided into 512-bit blocks, including a 64 bit value giving the length of the original message.
- Process each block as 16 32-bit words called W(t) for t from 0 to 15.
- Expand from these 16 words to 80 words by defining as follows for each t from 16 to 79:
  - $W(t) := W(t-3) \oplus W(t-8) \oplus W(t-14) \oplus W(t-16)$
- Constants H0, ..., H5 are initialized to special constants
- Result is final contents of H0, ..., H5

for each 16-word block begin

A := H0; B := H1; C := H2; D := H3; E := H4

for I := 0 to 19 begin

TEMP :=  $S(5,A) + ((B \land C) \lor (\neg B \land D)) + E + W(I) + 5A827999;$ E := D; D := C; C := S(30,B); B := A; A := TEMP

end

**Chaining Variables** 

for I := 20 to 39 begin

TEMP :=  $S(5,A) + (B \oplus C \oplus D) + E + W(I) + 6ED9EBA1;$ 

E := D; D := C; C := S(30,B); B := A; A := TEMP

end

for I := 40 to 59 begin

TEMP :=  $S(5,A) + ((B \land C) \lor (B \land D) \lor (C \land D)) + E + W(I) + 8F1BBCDC;$ E := D; D := C; C := S(30,B); B := A; A := TEMP

end

for I := 60 to 79 begin  $\checkmark$  Shift A left 5 bits

 $TEMP := S(5,A) + (B \oplus C \oplus D) + E + W(I) + CA62C1D6;$ 

E := D; D := C; C := S(30,B); B := A; A := TEMP

end

H0 := H0+A; H1 := H1+B; H2 := H2+C; H3 := H3+D; H4 := H4+Eend

## Attacks against SHA-1

- In early 2005, <u>Rijmen</u> and Oswald published an attack on a reduced version of SHA-1 (53 out of 80 rounds) which finds collisions with a complexity of fewer than 2<sup>80</sup> operations.
- In February 2005, an attack by <u>Xiaoyun Wang</u>, <u>Yiqun Lisa Yin</u>, and <u>Hongbo Yu</u> was announced. The attacks can find collisions in the full version of SHA-1, requiring fewer than 2<sup>69</sup> operations (brute force would require 2<sup>80</sup>.)
- In August 2005, same group lowered the threshold to 2<sup>63.</sup>
- May lead to more attacks...

# Diffie-Hellman Key Exchange

- Problem with shared-key systems: Distributing the shared key
- Suppose that Alice and Bart want to agree on a secret (i.e. a key)
  - Communication link is public
  - They don't already share any secrets

# Diffie-Hellman by Analogy: Paint

Alice

Bart



- 1. Alice & Bart decide on a public color, and mix one liter of that color.
- 2. They each choose a random secret color, and mix two liters of their secret color.
- 3. They keep one liter of their secret color, and mix the other with the public color.

# Diffie-Hellman by Analogy: Paint



- 4. They exchange the mixtures over the public channel.
- 5. When they get the other person's mixture, they combine it with their retained secret color.
- 6. The secret is the resulting color: Public + Alice's + Bart's

# Diffie-Hellman Key Exchange

- Choose a prime p (publicly known)
  - Should be about 512 bits or more
- Pick g < p (also public)
  - g must be a *primitive root* of p.
  - A primitive root *generates* the finite field p.
  - Every n in {1, 2, ..., p-1} can be written as g<sup>k</sup> mod p
  - Example: 2 is a primitive root of 5
  - $-2^{0} = 1$   $2^{1} = 2$   $2^{2} = 4$   $2^{3} = 3 \pmod{5}$
  - Intuitively means that it's hard to take logarithms base g because there are many candidates.

### Diffie-Hellman



- 1. Alice & Bart decide on a public prime p and primitive root g.
- 2. Alice chooses secret number A. Bart chooses secret number B
- 3. Alice sends Bart  $g^A \mod p$ .
- 4. The shared secret is  $g^{AB} \mod p$ .

### **Details of Diffie-Hellman**

- Alice computes g<sup>AB</sup> mod p because she knows A:
  - $g^{AB} \mod p = (g^B \mod p)^A \mod p$
- An eavesdropper gets g<sup>A</sup> mod p and g<sup>B</sup> mod p
  - They can easily calculate  $g^{A+B} \mod p$  but that doesn't help.
  - The problem of computing discrete logarithms (to recover A from g<sup>A</sup> mod p is hard.

#### Example

- Alice and Bart agree that q=71 and g=7.
- Alice selects a private key A=5 and calculates a public key g<sup>A</sup> = 7<sup>5</sup> = 51 (mod 71). She sends this to Bart.
- Bart selects a private key B=12 and calculates a public key  $g^B \equiv 7^{12} \equiv 4 \pmod{71}$ . He sends this to Alice.
- Alice calculates the shared secret:  $S \equiv (g^B)^A \equiv 4^5 \equiv 30 \pmod{71}$
- Bart calculates the shared secret  $S \equiv (g^A)^B \equiv 51^{12} \equiv 30 \pmod{71}$

# Why Does it Work?

- Security is provided by the difficulty of calculating discrete logarithms.
- Feasibility is provided by
  - The ability to find large primes.
  - The ability to find primitive roots for large primes.
  - The ability to do efficient modular arithmetic.
- Correctness is an immediate consequence of basic facts about modular arithmetic.