Midterm Review

NETS 112

Is this a network?



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Yes -- G = (V, E), one or both can be empty

What is the distance between A and B?



What is the distance between A and B?



Infinite or undefined

What is the diameter?



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Undefined



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4/3

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One bar of at degree N - 1 with height N

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An individual's *Erdos number* is the distance from their vertex to Paul Erdos' vertex.

How many individuals have an Erdos number of 0? 1 (Paul Erdos)

Suppose Alex has an Erdos number of 5, and now writes a paper with Sarah and Mike. Sarah has an Erdos number of 3 and Mike has an Erdos number of 7. What is Alex's new Erdos number?
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Suppose you write a new paper. Is it possible that your Erdos number increases? Decreases? Stays the same? Might decrease or stay the same, but cannot increase.

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Number of coauthors

Is your degree related to your Erdos number? Not necessarily, but there is probably a correlation

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Heavy tailed (some mathematicians have many more coauthors than others)

Over time, what do you think will happen to the average Erdos number?

Probably increase



Bacon number: Degrees of separation from Kevin Bacon in actor co-star network

Erdos-Bacon number: Sum of Erdos and Bacon numbers

Who has a finite Erdos-Bacon number?

- Natalie Portman (7)
- Colin Firth (7)
- Carl Sagan (6)
- Noam Chomsky (7)





Consider the network below:



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5

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Fire spread to all adjacent cells

How did the viral spread demo work?

Rewired local edges to random destination with certain probability

Virus spread to adjacent cells with certain probability

How can we design a network so as to maximize contagion?

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Mix of local / long distance edges

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What was special about the equilibrium outcome of the "altruistic contagion" model?

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What was special about the equilibrium outcome of the "altruistic contagion" model?

Entirely determined by network structure (degrees)

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c) Would our approach in step b work in the "real world"?

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a) How did we find paths between a source and a target? Find neighbors of source; choose one; find his neighbors; etc

b) How did we modify this approach to find the shortest path?Find neighbors of source; find all neighbors of neighbors of source; etc

c) Would our approach in step b work in the "real world"?No -- quickly "blows up", not scalable

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Why can't a network have a large number of vertices, a small maximum degree, and a small diameter at the same time?

Small max degree -> no connectors -> can't make big jumps across network

Why is small diameter necessary but not sufficient for efficient navigation?

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Local / distributed algorithm may not be able to find the short paths


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The probability of adding an edge to B is proportional to: 1

The probability of adding an edge to C is proportional to: 1/4

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The probability of adding an edge of distance 1 to A is: total weight = $4*1 + \frac{1}{4}*8 = 6$ 4/6 = 2/3

The probability of adding an edge to of distance 2 to A is: 2/6 = 1/3

What do we mean by r = 2 is a "knife's edge" result in the Kleinberg model?

What do we mean by r = 2 is a "knife's edge" result in the Kleinberg model? Only r = 2 permits navigation in log(n) steps

Fourth Column

http://thewikigame.com/