Trimester Program on Computational Manifolds and Applications

Introduction to Computational Manifolds and Applications

Differential Operators on Manifolds

Luis Gustavo Nonato

Depto Matemática Aplicada e Estatística ICMC-USP-Brazil





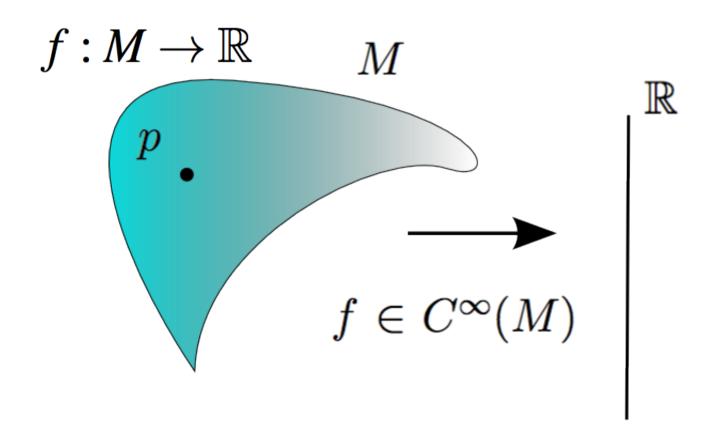
Summary

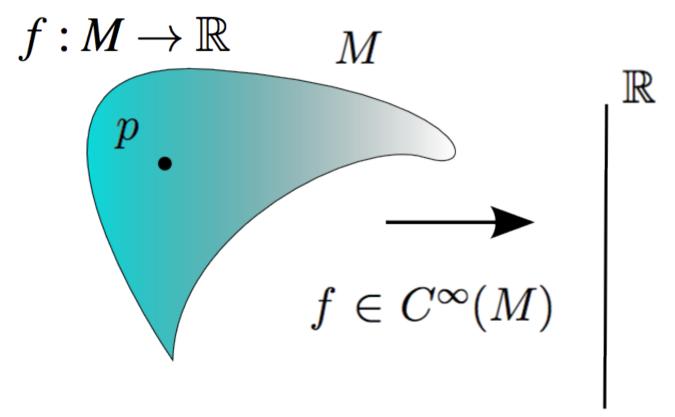
Today (Tuesday): Differential Operators on Surfaces

- Differential operators in the parametric domain
- Cotangent formula
- Belkin's approach
- SPH-based scheme

Thursday: Manifold Harmonics and Applications

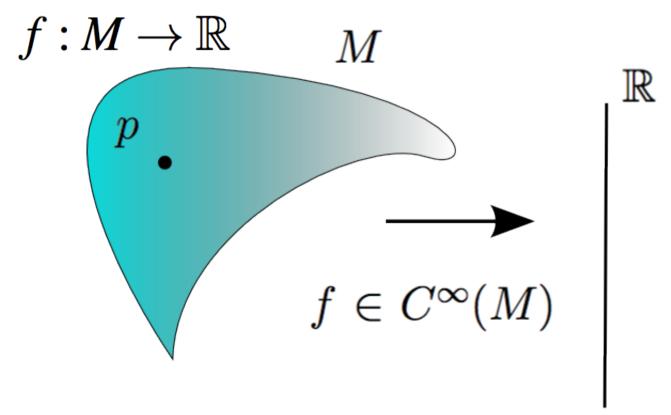
- Some theoretical background
- Mesh Filtering
- Rustamov Embedding
- Fiedler tree
- Other applications





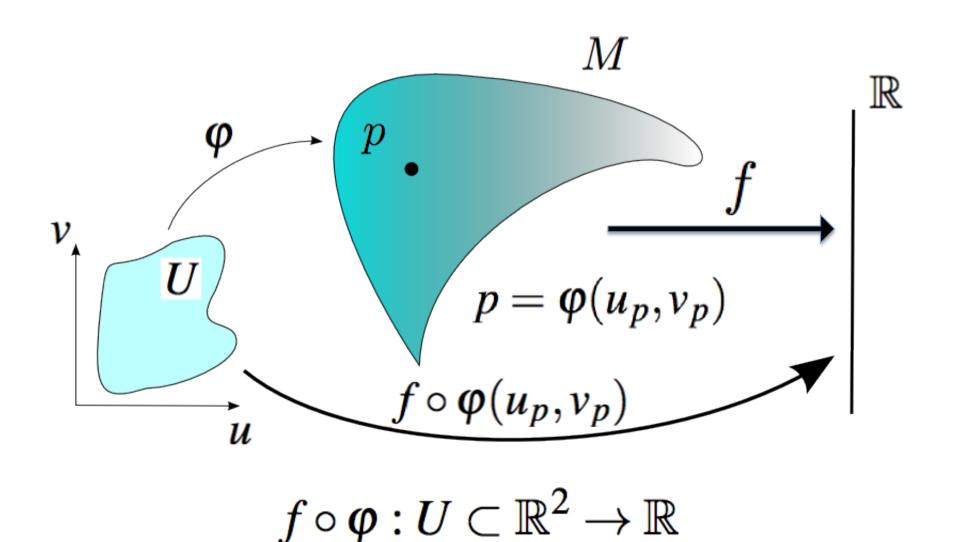
Since f is defined only on M it does not make sense to write:

$$\frac{\partial f}{\partial x_i} = \lim_{h \to 0} \frac{f(x_1, \dots, x_i + h, \dots, x_n) - f(x_1, \dots, x_i, \dots, x_n)}{h}$$



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May not be on M

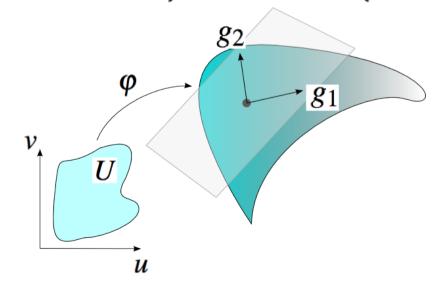


$$\boldsymbol{\varphi}(u,v) = (x(u,v),y(u,v),z(u,v))$$

$$g_1 = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u}\right) \quad g_2 = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v}\right)$$

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$$g_{11} = \langle g_1, g_1 \rangle g_{22} = \langle g_2, g_2 \rangle$$

 $g_{12} = g_{21} = \langle g_1, g_2 \rangle$

$$g = det \begin{bmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{bmatrix}$$

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 $g_{12} = g_{21} = \langle g_1, g_2 \rangle$
 $g = det \begin{bmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{bmatrix}$ Metric tensor

$$\begin{bmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{bmatrix} \begin{bmatrix} g^{11} & g^{12} \\ g^{21} & g^{22} \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

What is the gradient of $f \circ \varphi(u_p, v_p)$?

From the properties of the metric tensor and some algebraic manipulation we get:

$$\nabla f = (g^{11}f_u + g^{12}f_v, g^{22}f_v + g^{21}f_u)$$

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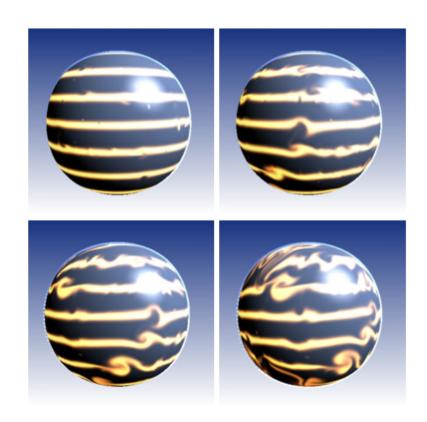
The Laplacian:

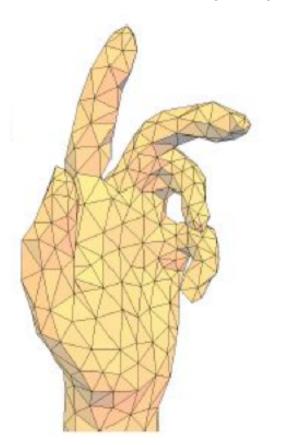
$$\nabla^2 f = \frac{1}{\sqrt{g}} \left(\frac{\partial}{\partial u} \left(\sqrt{g} (g^{11} f_u + g^{12} f_v) \right) + \frac{\partial}{\partial v} \left(\sqrt{g} (g^{21} f_u + g^{22} f_v) \right) \right)$$

Jos Stam made use of those operators defined on the parametric domain to simulate flows on surfaces.

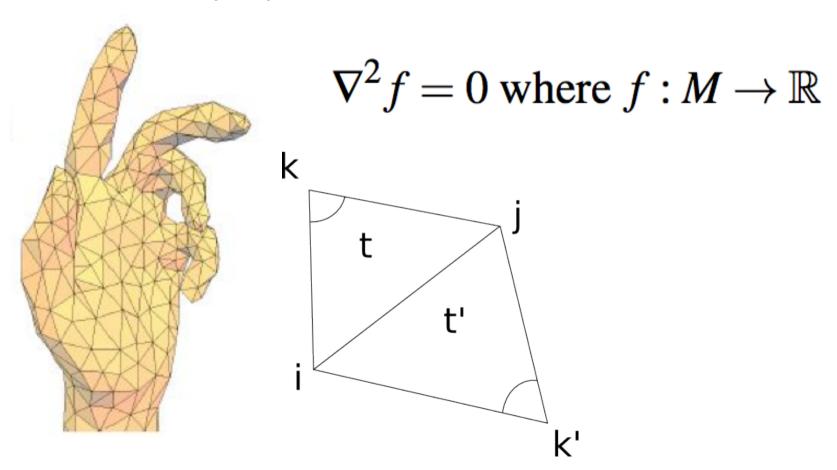
[Flows on Surfaces of Arbitrary Topology, ACM TOG 2003]

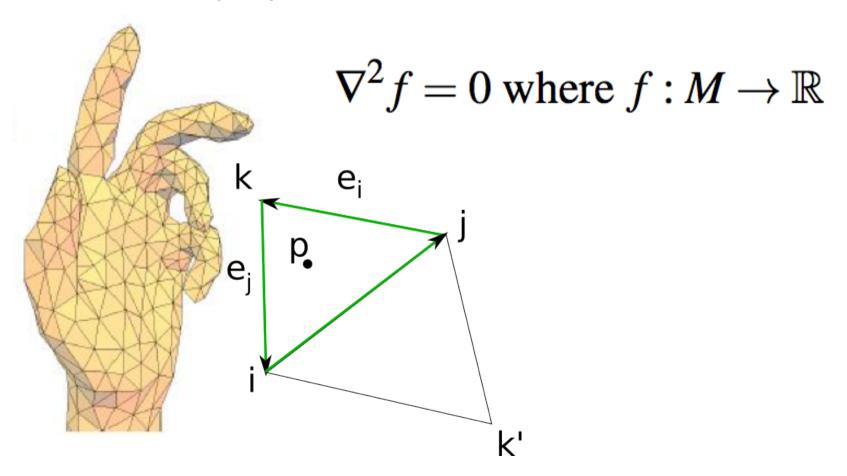


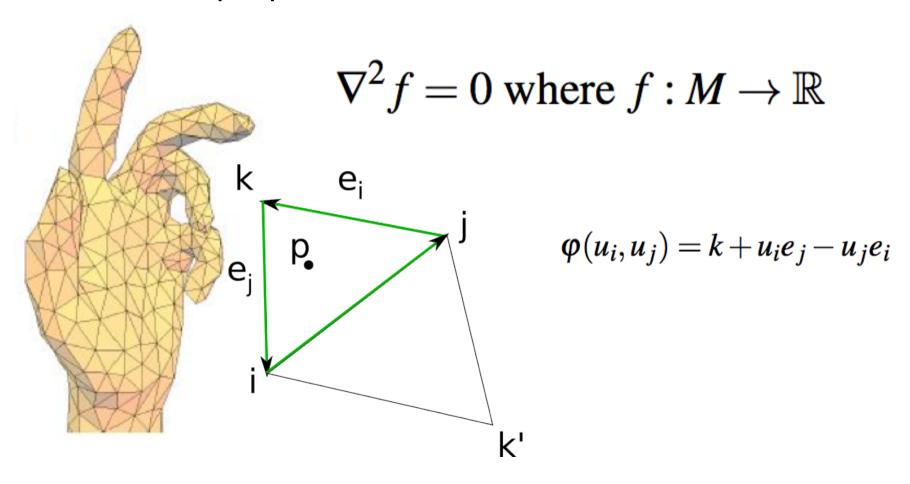


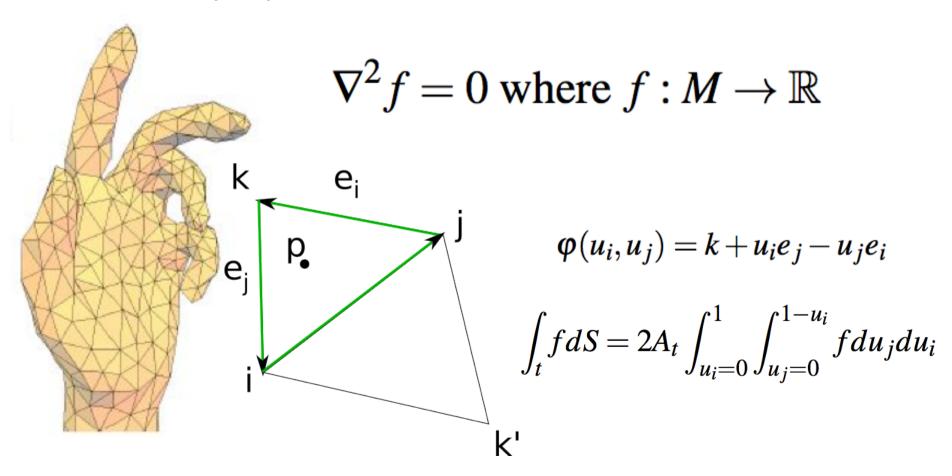


$$\nabla^2 f = 0$$
 where $f: M \to \mathbb{R}$







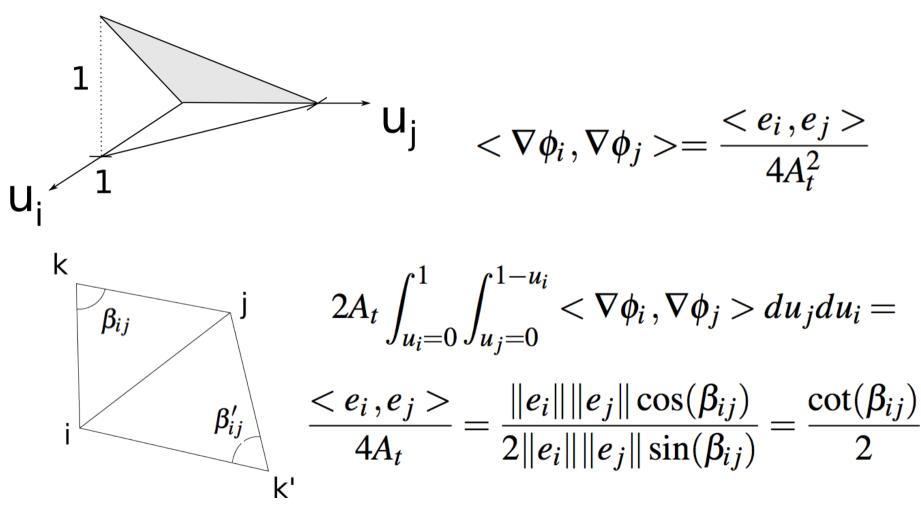


Using Finite Element Formulation

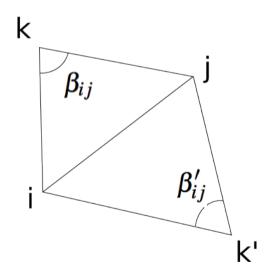
$$\nabla^2 f = 0 \Rightarrow Lf = 0$$

$$l_{ij} = \int_{t \cup t'} \langle \nabla \phi_i, \nabla \phi_j \rangle dS$$

In the canonical domain



Considering the two triangles sharing the edge ij



$$l_{ij} = \frac{\cot(\beta_{ij}) + \cot(\beta'_{ij})}{2}$$

$$l_{ii} = -\sum_{t \in st(i)} l_{ij}$$

Considering the two triangles sharing the edge ij

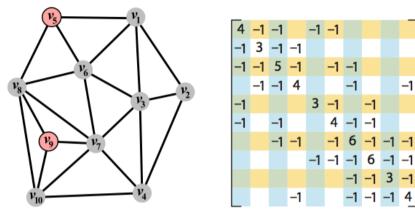
k
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Allows to discretize the Laplace equation directly on the surface.

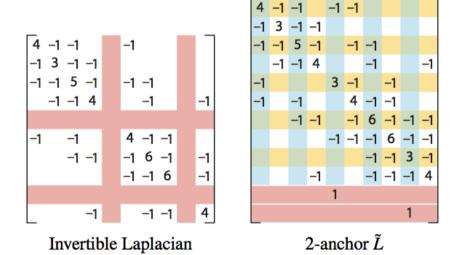
Boundary Conditions

Least Square-based



The mesh

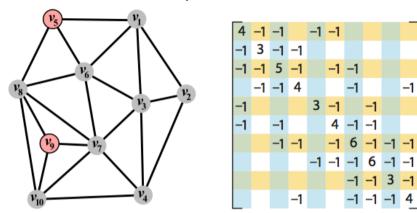
The symmetric Laplacian L_s



O. Sorkine, Eurographics 2005.

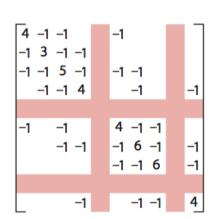
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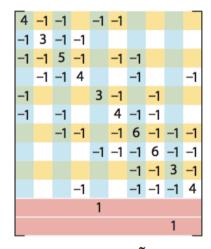


The mesh

The symmetric Laplacian L_s



Invertible Laplacian

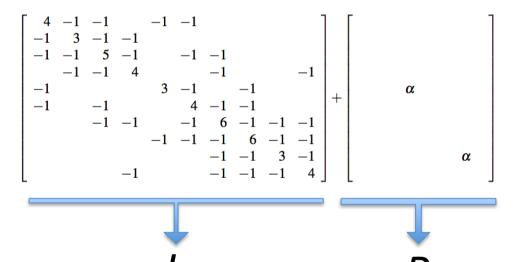


2-anchor \tilde{L}

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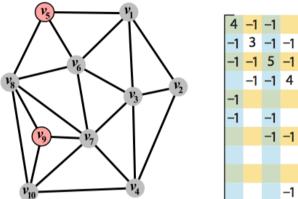
Penalty Method

$$(L+P)=Pb$$

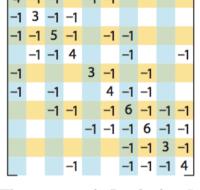


Boundary Conditions

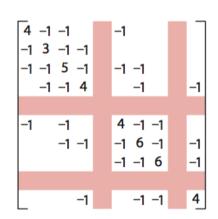
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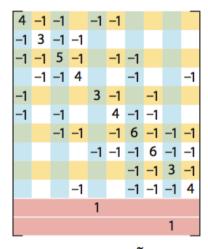
The mesh



The symmetric Laplacian L_s



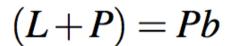
Invertible Laplacian

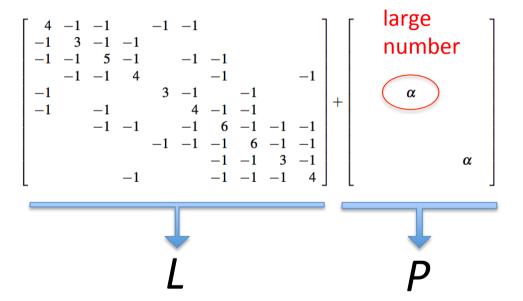


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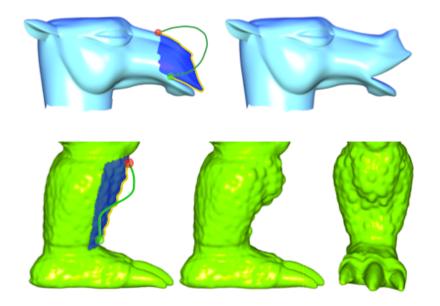




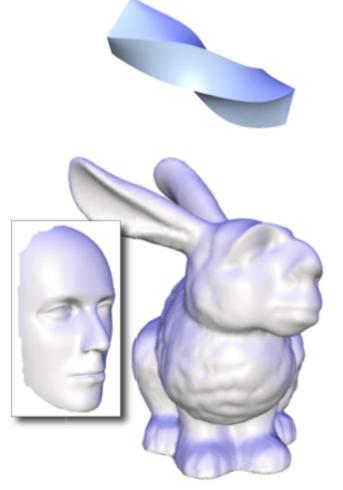
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Mesh Editing and Deformation





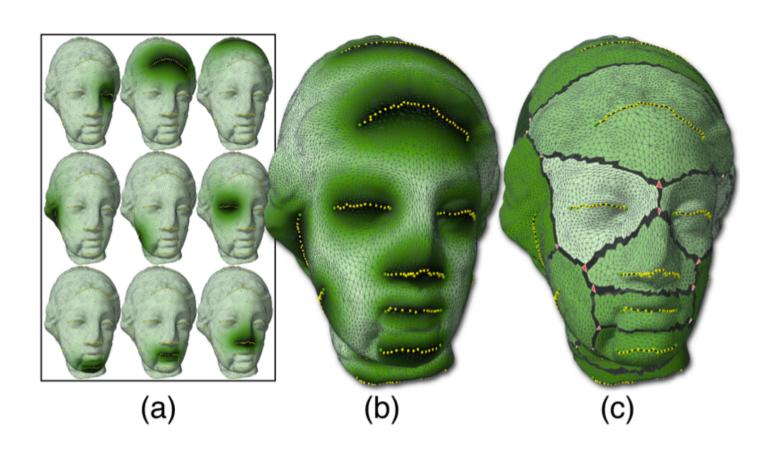


Base Mesh Construction

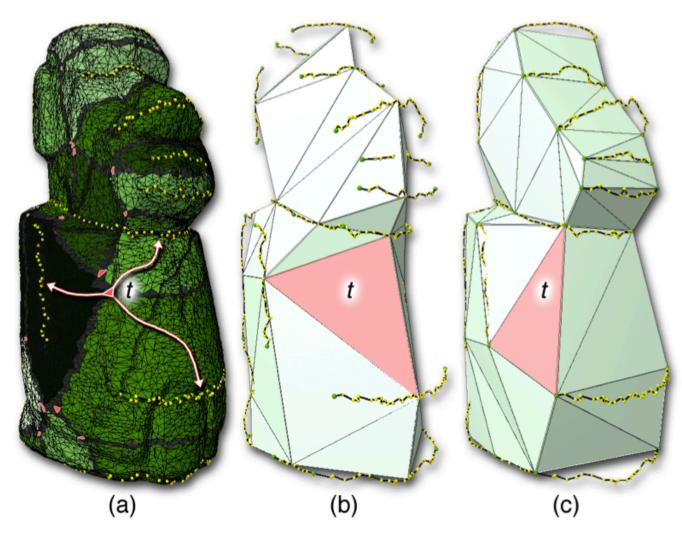


[Daniels et al., SMI 2011]

Base Mesh Construction



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$$L' = \Phi L$$

 Φ_{ij} is the value in v_j of a kernel function (r-local) defined in v_i .

A consistent discretization schemes have been proposed by Belkin:

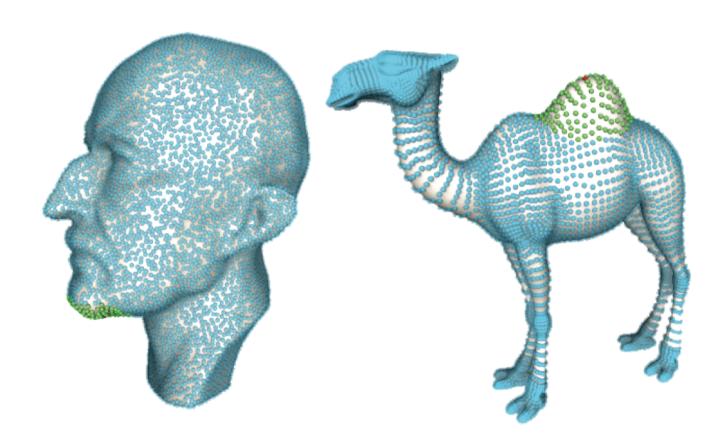
[Belkin et al., SCG'08]

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$$L_K^h f(w) = \frac{1}{4\pi h^2} \sum_{t \in K} \frac{\text{Area}(t)}{\# t} \sum_{p \in V(t)} e^{-\frac{\|p-w\|^2}{4h}} (f(p) - f(w))$$

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$$L_P^t f(p) = \frac{1}{(4\pi t)^{k/2} t} \sum_{\sigma \in K_{\frac{\delta}{2}}} \frac{A(\sigma)}{k+1} \sum_{q \in V(\sigma)} e^{-\frac{\|p-\Phi(q)\|^2}{4t}} (f(p) - f(\Phi(q)))$$

A Delaunay triangulation is built on the tangent plane of each point of the mesh.

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 Projection from the tangent plane back to the surface

A Delaunay triangulation is built on the tangent plane of each point of the mesh.

Petronetto et al. have employed Smooth Particle Hydrodynamics (SPH) as discretization mechanism.

$$\langle \Delta_{\mathcal{M}} f_i \rangle = -\sum_{j \in N_i} 2f_{ij} \frac{\hat{\mathbf{x}}_{ij}}{\|\hat{\mathbf{x}}_{ij}\|^2} \cdot \nabla W_h(\|\hat{\mathbf{x}}_{ij}\|) V_j$$

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$$f_{ij} = f_i - f_j \qquad \hat{\mathbf{x}}_{ij} = \hat{\mathbf{x}}_i - \hat{\mathbf{x}}_j$$

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 W_h is a kernel function satisfying

$$\int_{\Omega} W_h(\|\mathbf{x} - \mathbf{x}'\|) d\mathbf{x}' = 1$$

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$$\hat{f}_{ij} = f_i - f_j$$
 $\hat{\mathbf{x}}_{ij} = \hat{\mathbf{x}}_i - \hat{\mathbf{x}}_j$ Normal extension

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$$\int_{\Omega} W_h(\|\mathbf{x} - \mathbf{x}'\|) d\mathbf{x}' = 1$$

$$\int_{\Omega} A\mathbf{v} = b$$

where $a_{ij} = W_h(||\mathbf{x}_{ij}||), b_i = 1$, and $v_i = V_i$.

In order to enforce a uniform distribution of area elements a regularization term is incorporated and the following minimization problem is solved:

min
$$F^{\rho}(\mathbf{v}) := ||A\mathbf{v} - \mathbf{b}||^2 + \rho ||\mathbf{v}||^2$$

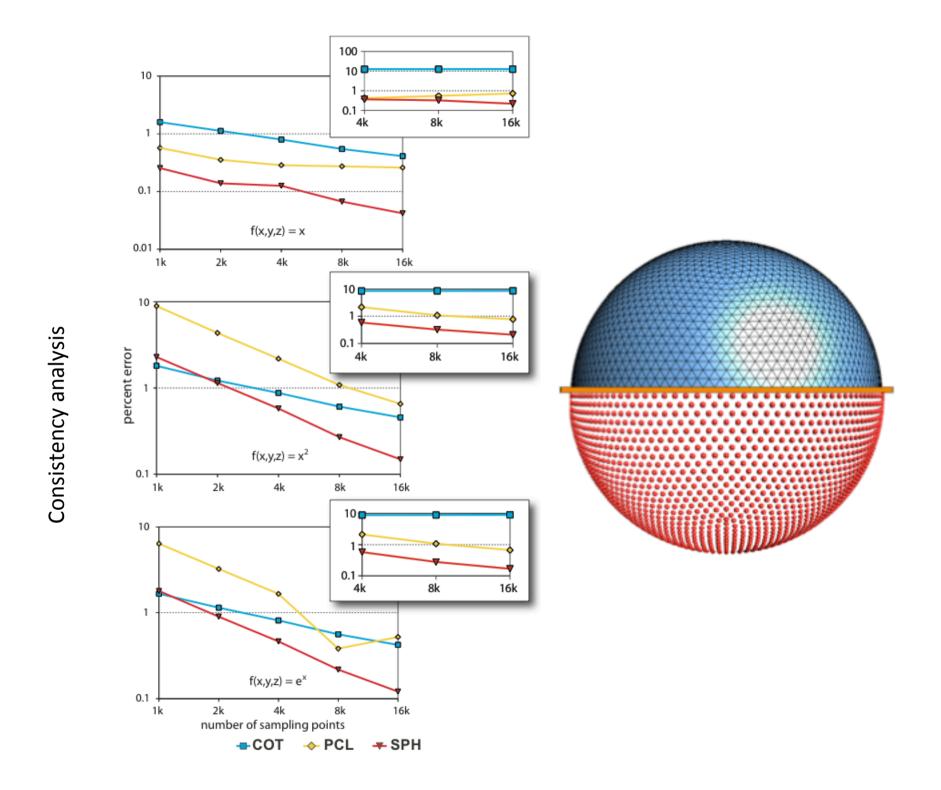
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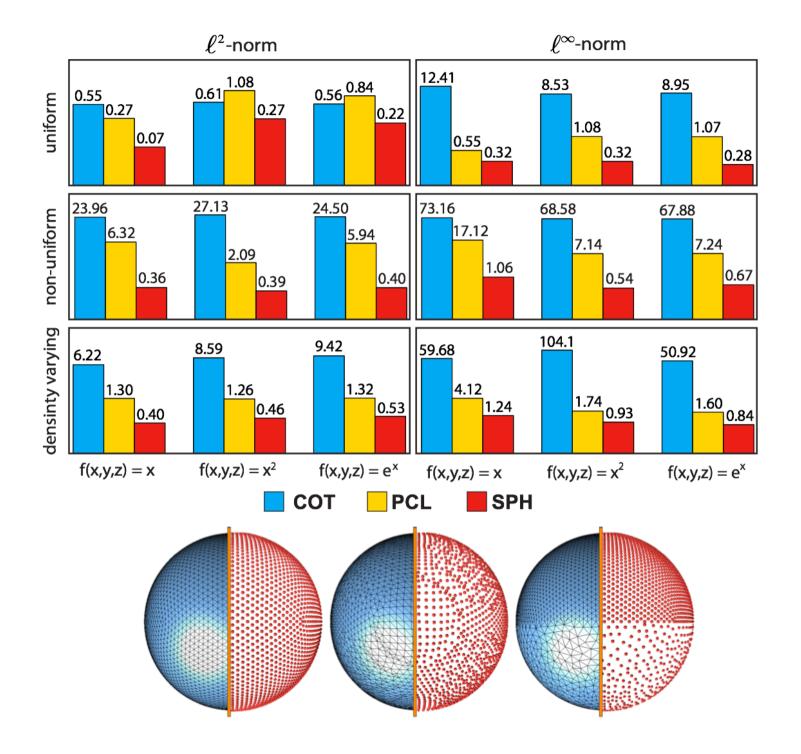
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Figure 1: Histogram of area elements with (left) and without (right) the regularization term.





Convergence Analysis

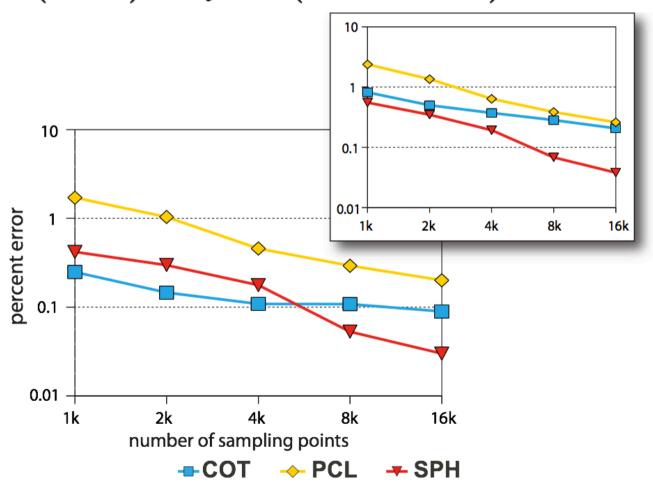
$$-\Delta_{\mathcal{M}} u = f$$

$$f(x, y, z) = 2(z-1) + 6y^2 - (1 - 2x - x^2)e^x$$

Convergence Analysis

$$-\Delta_{\mathcal{M}} u = f$$

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There are at least other two approaches we have not discussed:

- Discrete exterior calculus (Desbrun)
- 3D constrained to surface approach (Kazhdan)

Those two methods have been discusses during the advanced seminars.

This Thursday:

Manifold Harmonics !!!

