

# Unsupervised Cross-Domain Transfer in Policy Gradient Reinforcement Learning via Manifold Alignment Haitham Bou Ammar

### Introduction

We developed an autonomous framework that uses unsupervised manifold alignment to learn inter-task mappings and effectively transfer samples between different task domains. Our results demonstrate the success of our approach for transfer between highly dissimilar control tasks (e.g., from cart-poles to quadrotors), and show that transfer quality is positively correlated with manifold alignment quality.

### Motivation:

- Transfer learning enables rapid training of a control policy for a new target task by reusing knowledge from other source tasks.
- In the case of multiple task domain, an **inter-task mapping**  $\chi$  is needed to map knowledge between tasks.

 $-\chi$  maps state-action-next-state triplets from the source task to the target task, which can be used for policy initialization.

## **Background:** Reinforcement Learning

Reinforcement Learning (RL) problems are formalized as Markov Decision Processes (MDPs):  $\langle S, A, \mathcal{P}_0, \mathcal{P}, r \rangle$ , where

- $\mathcal{S} \in \mathbb{R}^d$  is the state space
- $\mathcal{A} \in \mathbb{R}^m$  is the action space
- $\mathcal{P}_0$  is the initial state distribution
- $\mathcal{P}$  :  $\mathcal{S} \times \mathcal{A} \times \mathcal{S} \rightarrow [0,1]$  is the transition probability function



•  $r: \mathcal{S} \times \mathcal{A} \times \mathcal{S} \to \mathbb{R}$  is the reward function.

Goal: Learn an optimal policy  $\pi^* : \mathcal{S} \to \mathcal{A}$  that maximizes the total discounted reward.

# **Background:** Policy Gradient RL

In Policy Gradient (PG) methods, the policy is parameterized by  $\boldsymbol{\theta} \in \mathbb{R}^d$ and a vector of state features  $\boldsymbol{\Phi}$ . The goal is to maximize

$$\mathcal{J}(\boldsymbol{\theta}) = \int_{\mathbb{T}} p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) \mathcal{R}(\boldsymbol{\tau}) d\boldsymbol{\tau}$$
, where

$$p_{\boldsymbol{\theta}}(\boldsymbol{\tau}) = \mathcal{P}_0(\boldsymbol{s}_1) \prod_{t=1}^{H} \mathcal{P}(\boldsymbol{s}_{t+1} | \boldsymbol{s}_t, \boldsymbol{a}_t) \pi(\boldsymbol{a}_t | \boldsymbol{s}_t) \quad \leftarrow \text{Probability}$$

$$\mathcal{R}(\boldsymbol{\tau}) = \frac{1}{H} \sum_{t=1}^{H} r(\boldsymbol{s}_{t+1}, \boldsymbol{a}_t, \boldsymbol{s}_t) \qquad \leftarrow \text{Reward of}$$

**Problem:** PG suffers from high computational and sample complexities.

Univ. Pennsylvania

Eric Eaton



ty of trajectory

of trajectory

- trajectories  $\tilde{\boldsymbol{\tau}}_{(S)}$ .
- yielding target trajectories  $\tilde{\tau}_{(T)}$ .



Unsupervised manifold alignment enables robust cross-domain transfer between highly dissimilar tasks

Acknowledgements: This research was supported in part by ONR grant #N00014-11-1-0139, AFOSR grant #FA8750-14-1-0069, and NSF grant IIS-1149917.

$$(S_{j\star} - \boldsymbol{\alpha}_{(T)}^{\mathsf{T}} \boldsymbol{s}_{j}^{(T)})^2 \boldsymbol{W}_{i,j} + 0.5 \sum_{i,j} \left( \boldsymbol{\alpha}_{(S)}^{\mathsf{T}} \boldsymbol{s}_{i}^{(S)_{\star}} - \boldsymbol{\alpha}_{(S)}^{\mathsf{T}} \boldsymbol{s}_{j}^{(S)} \right)^2 \boldsymbol{W}_{\mathcal{S}}^{i,j}$$