

Advanced geometric methods

Homework 4

November 25, 2003; Due December 11, beginning of class

You may work in groups of 2 or 3. Please, write up your solutions as clearly and concisely as possible. Be rigorous! You will have to present your solutions of the problems during a special problem session.

“B problems” must be turned in.

Problem B1 (50 pts). The purpose of this problem is to prove that given any self-adjoint linear map $f: E \rightarrow E$ (i.e., such that $f^* = f$), where E is a Euclidean space of dimension $n \geq 3$, given an orthonormal basis (e_1, \dots, e_n) , there are $n - 2$ isometries h_i , hyperplane reflections or the identity, such that the matrix of

$$h_{n-2} \circ \dots \circ h_1 \circ f \circ h_1 \circ \dots \circ h_{n-2}$$

is a symmetric tridiagonal matrix.

(1) Prove that for any isometry $f: E \rightarrow E$, we have $f = f^* = f^{-1}$ iff $f \circ f = \text{id}$.

Prove that if f and h are self-adjoint linear maps ($f^* = f$ and $h^* = h$), then $h \circ f \circ h$ is a self-adjoint linear map.

(2) Proceed by induction, taking inspiration from the proof of the triangular decomposition given in the class notes. Let V_k be the subspace spanned by (e_{k+1}, \dots, e_n) . For the base case, proceed as follows.

Let

$$f(e_1) = a_1^0 e_1 + \dots + a_n^0 e_n,$$

and let

$$r_{1,2} = \|a_2^0 e_2 + \dots + a_n^0 e_n\|.$$

Find an isometry h_1 (reflection or id) such that

$$h_1(f(e_1) - a_1^0 e_1) = r_{1,2} e_2.$$

Observe that

$$w_1 = r_{1,2} e_2 + a_1^0 e_1 - f(e_1) \in V_1,$$

and prove that $h_1(e_1) = e_1$, so that

$$h_1 \circ f \circ h_1(e_1) = a_1^0 e_1 + r_{1,2} e_2.$$

where it is assumed that $c_i \neq 0$ for all i , $1 \leq i \leq n-1$, and let A_k be the $k \times k$ -submatrix consisting of the first k rows and columns of A , $1 \leq k \leq n$. We define the polynomials $P_k(x)$ as follows ($0 \leq k \leq n$).

$$\begin{aligned} P_0(x) &= 1, \\ P_1(x) &= b_1 - x, \\ P_k(x) &= (b_k - x)P_{k-1}(x) - c_{k-1}^2 P_{k-2}(x), \end{aligned}$$

where $2 \leq k \leq n$.

(1) Prove the following properties:

- (i) $P_k(x)$ is the characteristic polynomial of A_k , where $1 \leq k \leq n$.
- (ii) $\lim_{x \rightarrow -\infty} P_k(x) = +\infty$, where $1 \leq k \leq n$.
- (iii) If $P_k(x) = 0$, then $P_{k-1}(x)P_{k+1}(x) < 0$, where $1 \leq k \leq n-1$.
- (iv) $P_k(x)$ has k distinct real roots that separate the $k+1$ roots of P_{k+1} , where $1 \leq k \leq n-1$.

(2) (**Extra Credit 20 pts**) Given any real number $\mu > 0$, for every k , $1 \leq k \leq n$, define the function $sg_k(\mu)$ as follows:

$$sg_k(\mu) = \begin{cases} \text{sign of } P_k(\mu) & \text{if } P_k(\mu) \neq 0, \\ \text{sign of } P_{k-1}(\mu) & \text{if } P_k(\mu) = 0. \end{cases}$$

We encode the sign of a positive number as $+$, and the sign of a negative number as $-$. Then, let $E(k, \mu)$ be the ordered list

$$E(k, \mu) = \langle +, sg_1(\mu), sg_2(\mu), \dots, sg_k(\mu) \rangle,$$

and let $N(k, \mu)$ be the number changes of sign between consecutive signs in $E(k, \mu)$.

Prove that $sg_k(\mu)$ is well defined, and that $N(k, \mu)$ is the number of roots λ of $P_k(x)$ such that $\lambda < \mu$.

Remark: The above can be used to compute the eigenvalues of a (tridiagonal) symmetric matrix (the method of Givens-Householder).

Problem B4 (50 pts). Let A and B be the following 4×4 -matrices:

$$A = \begin{pmatrix} 0 & -\theta_1 & 0 & 0 \\ \theta_1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -\theta_2 \\ 0 & 0 & \theta_2 & 0 \end{pmatrix} \quad B = \begin{pmatrix} \cos \theta_1 & -\sin \theta_1 & 0 & 0 \\ \sin \theta_1 & \cos \theta_1 & 0 & 0 \\ 0 & 0 & \cos \theta_2 & -\sin \theta_2 \\ 0 & 0 & \sin \theta_2 & \cos \theta_2 \end{pmatrix}$$

where $\theta_1, \theta_2 \geq 0$.

(i) Compute A^2 , and prove that

$$B = e^A,$$

where

$$e^A = I_n + \sum_{p \geq 1} \frac{A^p}{p!} = \sum_{p \geq 0} \frac{A^p}{p!},$$

letting $A^0 = I_n$. Use this to prove that for every orthogonal 4×4 -matrix B , there is a skew symmetric matrix A such that

$$B = e^A.$$

(ii) Given a skew-symmetric 4×4 -matrix A , prove that there are two skew symmetric matrices A_1 and A_2 and some $\theta_1, \theta_2 \geq 0$, such that

$$\begin{aligned} A &= A_1 + A_2, \\ A_1^3 &= -\theta_1^2 A_1, \\ A_2^3 &= -\theta_2^2 A_2, \\ A_1 A_2 &= A_2 A_1 = 0, \\ \text{tr}(A_1^2) &= -2\theta_1^2, \\ \text{tr}(A_2^2) &= -2\theta_2^2, \end{aligned}$$

and where $A_i = 0$ if $\theta_i = 0$ and $A_1^2 + A_2^2 = -\theta_1^2 I_4$ if $\theta_2 = \theta_1$.

Using the above, prove that

$$e^A = I_4 + \frac{\sin \theta_1}{\theta_1} A_1 + \frac{\sin \theta_2}{\theta_2} A_2 + \frac{(1 - \cos \theta_1)}{\theta_1^2} A_1^2 + \frac{(1 - \cos \theta_2)}{\theta_2^2} A_2^2.$$

(iii) Given an orthogonal 4×4 -matrix B , prove that there are two skew symmetric matrices A_1 and A_2 and some $\theta_1, \theta_2 \geq 0$, such that

$$B = I_4 + \frac{\sin \theta_1}{\theta_1} A_1 + \frac{\sin \theta_2}{\theta_2} A_2 + \frac{(1 - \cos \theta_1)}{\theta_1^2} A_1^2 + \frac{(1 - \cos \theta_2)}{\theta_2^2} A_2^2.$$

where

$$\begin{aligned} A_1^3 &= -\theta_1^2 A_1, \\ A_2^3 &= -\theta_2^2 A_2, \\ A_1 A_2 &= A_2 A_1 = 0, \\ \text{tr}(A_1^2) &= -2\theta_1^2, \\ \text{tr}(A_2^2) &= -2\theta_2^2, \end{aligned}$$

and where $A_i = 0$ if $\theta_i = 0$ and $A_1^2 + A_2^2 = -\theta_1^2 I_4$ if $\theta_2 = \theta_1$. Prove that

$$\begin{aligned} 1/2(B - B^\top) &= \frac{\sin \theta_1}{\theta_1} A_1 + \frac{\sin \theta_2}{\theta_2} A_2, \\ 1/2(B + B^\top) &= I_4 + \frac{(1 - \cos \theta_1)}{\theta_1^2} A_1^2 + \frac{(1 - \cos \theta_2)}{\theta_2^2} A_2^2, \\ \text{tr}(B) &= 2 \cos \theta_1 + 2 \cos \theta_2. \end{aligned}$$

(iv) Prove that if $\sin \theta_1 = 0$ or $\sin \theta_2 = 0$, then A_1, A_2 and the $\cos \theta_i$ can be computed from B . Prove that if $\theta_2 = \theta_1$, then

$$B = \cos \theta_1 I_4 + \frac{\sin \theta_1}{\theta_1} (A_1 + A_2),$$

and $\cos \theta_1$ and $A_1 + A_2$ can be computed from B .

(v) Prove that

$$\frac{1}{4} \text{tr}((B - B^\top)^2) = 2 \cos^2 \theta_1 + 2 \cos^2 \theta_2 - 4.$$

Prove that $\cos \theta_1$ and $\cos \theta_2$ are solutions of the equation

$$x^2 - sx + p = 0,$$

where

$$s = \frac{1}{2} \text{tr}(B), \quad p = \frac{1}{8} (\text{tr}(B))^2 - \frac{1}{16} \text{tr}((B - B^\top)^2) - 1.$$

Prove that we also have

$$\cos^2 \theta_1 \cos^2 \theta_2 = \det(1/2(B + B^\top)).$$

If $\sin \theta_i \neq 0$ for $i = 1, 2$ and $\cos \theta_2 \neq \cos \theta_1$, prove that the system

$$\begin{aligned} 1/2(B - B^\top) &= \frac{\sin \theta_1}{\theta_1} A_1 + \frac{\sin \theta_2}{\theta_2} A_2, \\ 1/4(B + B^\top)(B - B^\top) &= \frac{\sin \theta_1 \cos \theta_1}{\theta_1} A_1 + \frac{\sin \theta_2 \cos \theta_2}{\theta_2} A_2, \end{aligned}$$

has a unique solution for A_1 and A_2 .

(vi) Prove that $A = A_1 + A_2$ has an orthonormal basis of eigenvectors such that the first two are a basis of the plane w.r.t. which B is a rotation of angle θ_1 , and the last two are a basis of the plane w.r.t. which B is a rotation of angle θ_2 .

Remark: I don't know a simple way to compute such an orthonormal basis of eigenvectors of $A = A_1 + A_2$, but it should be possible!

Problem B5 (50 pts). The motion of a rigid body in space can be described using rigid motions. Given a fixed Euclidean frame $(O, (e_1, e_2, e_3))$, we can assume that some moving frame $(C, (u_1, u_2, u_3))$ is attached (say glued) to a rigid body B (for example, at the center of gravity of B) so that the position and orientation of B in space is completely (and uniquely) determined by some rigid motion (R, U) , where U specifies the position of C w.r.t. O , and R is a rotation matrix specifying the orientation of B w.r.t. the fixed frame $(O, (e_1, e_2, e_3))$. For simplicity, we can separate the motion of the center of gravity C of B from the rotation of B around its center of gravity. Then, a motion of B in space corresponds to two curves, the trajectory of the center of gravity, and a curve in $\mathbf{SO}(3)$ representing the various orientations of B . Given a sequence of “snapshots” of B , say B_0, B_1, \dots, B_m , we may want to find an interpolating motion passing through the given snapshots.

Assuming that a rigid body B (say, a square box) spins around its center of gravity, which remains **fixed**, write a computer program to display an interpolated motion of B , given a sequence B_0, B_1, \dots, B_m of rotations specifying the orientation of B .

The problem is to ensure that the motion is smooth enough. You may use a cubic spline curve in the appropriate space, and either use quaternion interpolation, or the exponential map and Rodrigues’ formula.

Extra credit (40 points): Also assume that the center of gravity is moving, and write a program performing motion interpolation.

TOTAL: 230 points.