Fundamentals of Linear Algebra and Optimization Solving SVM Using ADMM

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## Alternating Direction Method of Multipliers

The alternating direction method of multipliers, for short ADMM, is the best method known for solving optimization problems for which the function J to be optimized can be split into two independent parts, as J(x, z) = f(x) + g(z), and to consider the Minimization Problem ( $P_{admm}$ ),

minimize f(x) + g(z)subject to Ax + Bz = c,

for some  $p \times n$  matrix A, some  $p \times m$  matrix B, and with  $x \in \mathbb{R}^n$ ,  $z \in \mathbb{R}^m$ , and  $c \in \mathbb{R}^p$ . We also assume that f and g are *convex*.

## Iterative Steps of ADMM

The above problem can be solved using an iterative process applying to the *augmented Lagrangian* 

 $L_{\rho}(x, z, \lambda) = f(x) + g(z) + \lambda^{\top} (Ax + Bz - c) + (\rho/2) \|Ax + Bz - c\|_{2}^{2},$ with  $\lambda \in \mathbb{R}^{p}$  and for some  $\rho > 0$ .

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Given some initial values  $(z^0, \lambda^0)$ , the *ADMM method* consists of the following iterative steps:

$$\begin{aligned} x^{k+1} &= \arg\min_{x} L_{\rho}(x, z^{k}, \lambda^{k}) \\ z^{k+1} &= \arg\min_{z} L_{\rho}(x^{k+1}, z, \lambda^{k}) \\ \lambda^{k+1} &= \lambda^{k} + \rho(Ax^{k+1} + Bz^{k+1} - c). \end{aligned}$$

# ADMM Methodology of Sequential Updates

Instead of performing a minimization step jointly over x and z, as the step

$$(x^{k+1}, z^{k+1}) = \operatorname*{arg\,min}_{x,z} L_{\rho}(x, z, \lambda^k),$$

ADMM first performs an x-minimization step, and then a z-minimization step. Thus x and z are updated in an alternating or sequential fashion, which accounts for the term *alternating direction*.

We specialize ADMM to quadratic programs of the following form:

minimize 
$$\frac{1}{2}x^{\top}Px + q^{\top}x + r$$
  
subject to  $Ax = b, x \ge 0$ ,

where P is an  $n \times n$  symmetric positive semidefinite matrix,  $q \in \mathbb{R}^n$ ,  $r \in \mathbb{R}$ , and A is an  $m \times n$  matrix of rank m.

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$$f(x) = \frac{1}{2}x^{\top}Px + q^{\top}x + r, \quad \operatorname{dom}(f) = \{x \in \mathbb{R}^n \mid Ax = b\},\$$

and

$$g = I_{\mathbb{R}^n_+},$$

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the indicator function of the positive orthant  $\mathbb{R}^{n}_{+}$ .

Then ADMM consists of the following steps:

$$\begin{aligned} x^{k+1} &= \arg\min_{x} \left( f(x) + (\rho/2) \left\| x - z^{k} + u^{k} \right\|_{2}^{2} \right) \\ z^{k+1} &= (x^{k+1} + u^{k})_{+} \\ u^{k+1} &= u^{k} + x^{k+1} - z^{k+1}, \end{aligned}$$

where  $u^k = \lambda^k / \rho$  (this is the scaled version of ADMM). Here,  $v_+$  is the vector obtained by setting the negative components of v to zero.

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where  $u^k = \lambda^k / \rho$  (this is the scaled version of ADMM). Here,  $v_+$  is the vector obtained by setting the negative components of v to zero. The x-update involves solving the KKT equations

$$\begin{pmatrix} \mathsf{P} + \rho \mathsf{I} & \mathsf{A}^{\mathsf{T}} \\ \mathsf{A} & 0 \end{pmatrix} \begin{pmatrix} \mathsf{x}^{\mathsf{k}+1} \\ \mathsf{y} \end{pmatrix} = \begin{pmatrix} -\mathsf{q} + \rho(\mathsf{z}^{\mathsf{k}} - \mathsf{u}^{\mathsf{k}}) \\ \mathsf{b} \end{pmatrix}.$$

In order to solve  $({\rm SVM}_{s2'})$  using ADMM we need to write the matrix corresponding to the constraints in equational form,

$$\sum_{i=1}^{p} \lambda_{i} - \sum_{j=1}^{q} \mu_{j} = 0$$
$$\sum_{i=1}^{p} \lambda_{i} + \sum_{j=1}^{q} \mu_{j} - \gamma = K_{m}$$
$$\lambda_{i} + \alpha_{i} = K_{s}, \quad i = 1, \dots, p$$
$$\mu_{j} + \beta_{j} = K_{s}, \quad j = 1, \dots, q,$$

with  $K_m = (p+q)K_s\nu$ .

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# Constraint Matrix for the Dual of $(SVM_{s2'})$ This is the $(p+q+2) \times (2(p+q)+1)$ matrix A given by

$$A = \begin{pmatrix} \mathbf{1}_{p}^{\top} & -\mathbf{1}_{q}^{\top} & 0_{p}^{\top} & 0_{q}^{\top} & 0\\ \mathbf{1}_{p}^{\top} & \mathbf{1}_{q}^{\top} & 0_{p}^{\top} & 0_{q}^{\top} & -1\\ I_{p} & 0_{p,q} & I_{p} & 0_{p,q} & 0_{p}\\ 0_{q,p} & I_{q} & 0_{q,p} & I_{q} & 0_{q} \end{pmatrix}$$

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We leave it as an exercise to prove that A has rank p + q + 2. The right-hand side is

$$c = \begin{pmatrix} 0 \\ \mathcal{K}_m \\ \mathcal{K}_s \mathbf{1}_{p+q} \end{pmatrix}$$

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The symmetric positive semidefinite  $(p + q) \times (p + q)$  matrix P defining the quadratic functional is

$$P = X^{\top}X$$
, with  $X = \begin{pmatrix} -u_1 & \cdots & -u_p & v_1 & \cdots & v_q \end{pmatrix}$ ,

and

$$\boldsymbol{q}=\boldsymbol{0}_{\boldsymbol{p}+\boldsymbol{q}}.$$

Since there are 2(p+q) + 1 Lagrange multipliers  $(\lambda, \mu, \alpha, \beta, \gamma)$ , the  $(p+q) \times (p+q)$  matrix  $X^{\top}X$  must be augmented with zero's to make it a  $(2(p+q)+1) \times (2(p+q)+1)$  matrix  $P_a$  given by

$$\mathsf{P}_{\mathsf{a}} = \begin{pmatrix} \mathsf{X}^\top \mathsf{X} & 0_{\mathsf{p}+\mathsf{q},\mathsf{p}+\mathsf{q}+1} \\ 0_{\mathsf{p}+\mathsf{q}+1,\mathsf{p}+\mathsf{q}} & 0_{\mathsf{p}+\mathsf{q}+1,\mathsf{p}+\mathsf{q}+1} \end{pmatrix}$$

and similarly q is augmented with zeros as the vector  $q_a = 0_{2(p+q)+1}$ .

Using the fact that the duality gap is zero it can be shown that if the primal problem  $(SVM_{s2'})$  has an optimal solution with  $w \neq 0$ , then  $\eta \geq 0$ .

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Consequently we can drop the constraint  $\eta \ge 0$  from the primal problem.

In this case there are 2(p+q) Lagrange multipliers  $(\lambda, \mu, \alpha, \beta)$ . It is easy to see that the objective function of the dual is unchanged and the set of constraints is

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$$\sum_{i=1}^{p} \lambda_{i} - \sum_{j=1}^{q} \mu_{j} = 0$$
$$\sum_{i=1}^{p} \lambda_{i} + \sum_{j=1}^{q} \mu_{j} = K_{m}$$
$$\lambda_{i} + \alpha_{i} = K_{s}, \quad i = 1, \dots, p$$
$$\mu_{j} + \beta_{j} = K_{s}, \quad j = 1, \dots, q,$$

with  $K_m = (p+q)K_s\nu$ .

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#### Simplifying the Constraint Matrix

The constraint matrix corresponding to this system of equations is the  $(p + q + 2) \times 2(p + q)$  matrix  $A_2$  given by

$$\mathcal{A}_2 = \begin{pmatrix} \mathbf{1}_{\boldsymbol{\rho}}^\top & -\mathbf{1}_{\boldsymbol{q}}^\top & 0_{\boldsymbol{\rho}}^\top & 0_{\boldsymbol{q}}^\top \\ \mathbf{1}_{\boldsymbol{\rho}}^\top & \mathbf{1}_{\boldsymbol{q}}^\top & 0_{\boldsymbol{\rho}}^\top & 0_{\boldsymbol{q}}^\top \\ \boldsymbol{I}_{\boldsymbol{\rho}} & 0_{\boldsymbol{\rho},\boldsymbol{q}} & \boldsymbol{I}_{\boldsymbol{\rho}} & 0_{\boldsymbol{\rho},\boldsymbol{q}} \\ \boldsymbol{0}_{\boldsymbol{q},\boldsymbol{\rho}} & \boldsymbol{I}_{\boldsymbol{q}} & 0_{\boldsymbol{q},\boldsymbol{\rho}} & \boldsymbol{I}_{\boldsymbol{q}} \end{pmatrix}$$

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We leave it as an exercise to prove that  $A_2$  has rank p + q + 2. The right-hand side is

$$c_2 = \begin{pmatrix} 0 \\ K_m \\ K_s \mathbf{1}_{p+q} \end{pmatrix}$$

The symmetric positive semidefinite  $(p + q) \times (p + q)$  matrix P is

$$\mathcal{P} = X^{ op} X, \quad ext{with} \quad X = ig( -u_1 \quad \cdots \quad -u_{\mathcal{P}} \quad v_1 \quad \cdots \quad v_q ig),$$

and  $q = 0_{p+q}$ .

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ho} \quad v_1 \quad \cdots \quad v_{q} ig) \,,$$

and  $q = 0_{p+q}$ .

Since there are 2(p+q) Lagrange multipliers, the  $(p+q) \times (p+q)$  matrix  $X^{\top}X$  must be augmented with zero's to make it a  $2(p+q) \times 2(p+q)$  matrix  $P_{2a}$  given by

$$P_{2a} = \begin{pmatrix} X^{\top}X & 0_{p+q,p+q} \\ 0_{p+q,p+q} & 0_{p+q,p+q} \end{pmatrix},$$

and similarly q is augmented with zeros as the vector  $q_{2a} = 0_{2(p+q)}$ .

The above method was implemented in Matlab with  $\rho = 10$ .

We ran our program on two sets of 30 points each generated at random using the following code which calls the function runSVMs2pbv3:

We picked  $K_s = 1/60$  and various values of  $\nu$  starting with  $\nu = 0.37$ , which appears to be the smallest value for which the method converges; see Figure 1.

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Reducing  $\nu$  below  $\nu = 0.37$  has the effect that  $p_f, q_f, p_m, q_m$  decrease but the following situation arises. Shrinking  $\eta$  a little bit has the effect that  $p_f = 9, q_f = 10, p_m = 10, q_m = 11.$ 

Then  $\max\{p_f, q_f\} = \min\{p_m, q_m\} = 10$ , so the only possible value for  $\nu$  is  $\nu = 20/60 = 1/3 = 0.3333333 \cdots$ .

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When we run our program with  $\nu = 1/3$ , it returns a value of  $\eta$  less than  $10^{-13}$  and a value of w whose components are also less than  $10^{-13}$ . This is probably due to numerical precision. Values of  $\nu$  less than 1/3 cause the same problem. It appears that the geometry of the problem constrains the values of  $p_f, q_f, p_m, q_m$  in such a way that it has no solution other than w = 0 and  $\eta = 0$ .



Figure 1: Running  $(SVM_{s2'})$  on two sets of 30 points;  $\nu = 0.37$ .

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Figure 2 shows the result of running the program with  $\nu = 0.51$ . We have  $p_f = 15, q_f = 16, p_m = 16, q_m = 16$ . Interestingly, for  $\nu = 0.5$ , we run into the singular situation where there is only one support vector and  $\nu = 2p_f/(p+q)$ .



Figure 2: Running  $(SVM_{s2'})$  on two sets of 30 points;  $\nu = 0.51$ .

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Figure 3: Running  $(SVM_{s2'})$  on two sets of 30 points;  $\nu = 0.71$ .

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Next Figure 3 shows the result of running the program with  $\nu = 0.71$ . We have  $p_f = 21, q_f = 21, p_m = 22, q_m = 23$ . Interestingly, for  $\nu = 0.7$ , we run into the singular situation where there are no support vectors.

Next Figure 3 shows the result of running the program with  $\nu = 0.71$ . We have  $p_f = 21, q_f = 21, p_m = 22, q_m = 23$ . Interestingly, for  $\nu = 0.7$ , we run into the singular situation where there are no support vectors.

For our next to the last run, Figure 4 shows the result of running the program with  $\nu = 0.95$ . We have  $p_f = 28$ ,  $q_f = 28$ ,  $p_m = 29$ ,  $q_m = 29$ .



Figure 4: Running  $(SVM_{s2'})$  on two sets of 30 points;  $\nu = 0.95$ .

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Figure 5 shows the result of running the program with  $\nu = 0.97$ . We have  $p_f = 29, q_f = 29, p_m = 30, q_m = 30$ , which shows that the largest margin has been achieved.

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However, after 80000 iterations the dual residual is less than  $10^{-12}$  but the primal residual is approximately  $10^{-4}$  (our tolerance for convergence is  $10^{-10}$ , which is quite high). Nevertheless the result is visually very good.



Figure 5: Running  $(SVM_{s2'})$  on two sets of 30 points;  $\nu = 0.97$ .

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