## Fall 2021 CIS 511

# Introduction to the Theory of Computation Jean Gallier

## Homework 6

November 26, 2021; Due December 10, 2021

**Problem B1 (20 pts).** Let A, B, C, D be the following sets:

 $A = \{x \in \mathbb{N} \mid \varphi_x \text{ is constant}\},\$   $B = \{\langle x, y \rangle \mid \varphi_x = \varphi_y\},\$   $C = \{x \in \mathbb{N} \mid \varphi_x = \varphi_a\},\$  $D = \{x \in \mathbb{N} \mid \varphi_x \text{ is undefined for all input}\},\$ 

where a is a given natural number. Prove that the above sets are not computable (not recursive).

**Problem B2 (40 pts).** Given any set, X, for any subset,  $A \subseteq X$ , recall that the *charac*teristic function,  $\chi_A$ , of A is the function defined so that

$$\chi_A(x) = \begin{cases} 1 & \text{iff } x \in A \\ 0 & \text{iff } x \in X - A. \end{cases}$$

(i) Prove that, for any two subsets,  $A, B \subseteq X$ ,

$$\chi_{A\cap B} = \chi_A \cdot \chi_B$$
$$\chi_{A\cup B} = \chi_A + \chi_B - \chi_A \cdot \chi_B$$

(ii) Prove that the union and the intersection of any two Diophantine sets  $A, B \subseteq \mathbb{N}$ , is also Diophantine.

(iii) Prove that the union and the intersection of any two listable sets  $A, B \subseteq \mathbb{N}$ , is also listable.

(iv) Prove that the union and the intersection of any two computable (recursive) sets,  $A, B \subseteq \mathbb{N}$ , is also a computable set (a recursive set).

**Problem B3 (20 pts).** (1) Consider the function  $rem \colon \mathbb{N} \times \mathbb{N} \to \mathbb{N}$  defined such that if n > 0, then rem(m, n) = r is the remainder of the division of m by n, namely the unique

 $r \in \mathbb{N}$  such that r < n and m = nq + r for some  $q \in \mathbb{N}$ , else rem(m, 0) = m. Prove that rem is primitive recursive.

*Hint*. Use bounded minimization. In your justification, distinguish the cases  $m < n, m \ge n > 0$ , and n = 0.

(2) Prove that there is a diophantine polynomial P(m, n, r, q, v) such that

$$r = rem(m, n+1)$$
 iff  $(\exists q, v)(P(m, n, r, q, v) = 0)$ 

for all  $m, n, r \in \mathbb{N}$ .

**Problem B4 (20 pts).** Recall that the *floor function* is defined such that for any nonnegative real number x, the floor |x| of x is the unique natural number  $m \in \mathbb{N}$  such that

$$m \le x < m + 1.$$

(1) What is the function f (from  $\mathbb{N}$  to  $\mathbb{N}$ ) whose graph  $\{(x, y) \in \mathbb{N}^2 \mid y = f(x)\}$  is defined by the polynomial

$$P(x, y, u, v) = (x - y^{2} - u)^{2} + (x + 1 + v - (y + 1)^{2})^{2}.$$

Recall that this means that

$$\{(x,y) \in \mathbb{N}^2 \mid y = f(x)\} = \{(x,y) \in \mathbb{N}^2 \mid (\exists u, v) (P(x,y,u,v) = 0)\}.$$

See Definition 7.3. What is f(7)?

(2) Prove that the subset S of  $\mathbb{N}$  defined by the polynomial

$$P(a,y) = a^2 - 4y - 1$$

is the set of natural numbers of the form 4k + 1 or 4k + 3, with  $k \in \mathbb{N}$ .

(3) Prove that S is the set of all nonnegative values taken by the polynomial

$$Q(a, y) = (a+1)(2 - a^2 + 4y)(a^2 - 4y) - 1,$$

with  $a, y \in \mathbb{N}$ . How do you obtain the value 7?

**Problem B5 (50 pts).** Given an undirected graph G = (V, E) and a set  $C = \{c_1, \ldots, c_p\}$  of p colors, a *coloring* of G is an assignment of a color from C to each node in V such that no two adjacent nodes share the same color, or more precisely such that for every edge  $\{u, v\} \in E$ , the nodes u and v are assigned different colors. A k-coloring of a graph G is a coloring using at most k-distinct colors. For example, the graph shown in Figure 1 has a 3-coloring (using green, blue, red).

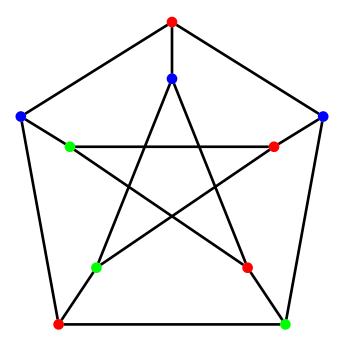


Figure 1: Petersen graph.

The graph coloring problem is to decide whether a graph G is k-colorable for a given integer  $k \ge 1$ .

(1) Give a polynomial reduction from the graph 3-coloring problem to the 3-satisfiability problem for propositions in CNF.

If |V| = n, create  $n \times 3$  propositional variables  $x_{ij}$  with the intended meaning that  $x_{ij}$  is true iff node  $v_i$  is colored with color j. You need to write sets of clauses to assert the following facts:

- 1. Every node is colored.
- 2. No two distinct colors are assigned to the same node.
- 3. For every edge  $\{v_i, v_j\}$ , nodes  $v_i$  and  $v_j$  cannot be assigned the same color.

Beware that it is possible to assert that every node is assigned one and only one color using a proposition in disjunctive normal form, but this is not a correct answer; we want a proposition in conjunctive normal form.

(2) Prove that 2-coloring can be solved deterministically in polynomial time.

**Remark:** It is known that a graph has a 2-coloring iff its is bipartite, but **do not** use this fact to solve B2(2). Only use material covered in the notes for CIS511.

The problem of 3-coloring is actually  $\mathcal{NP}$ -complete, but this is a bit tricky to prove.

**Problem B6 (60 pts).** Let A be any  $p \times q$  matrix with integer coefficients and let  $b \in \mathbb{Z}^p$  be any vector with integer coefficients. The 0-1 *integer programming problem* is to find whether a system of p linear equations in q variables

$$a_{11}x_1 + \dots + a_{1q}x_q = b_1$$

$$\vdots$$

$$a_{i1}x_1 + \dots + a_{iq}x_q = b_i$$

$$\vdots$$

$$a_{p1}x_1 + \dots + a_{pq}x_q = b_p$$

with  $a_{ij}, b_i \in \mathbb{Z}$  has any solution  $x \in \{0, 1\}^q$ , that is, with  $x_i \in \{0, 1\}$ . In matrix form, if we let

$$A = \begin{pmatrix} a_{11} & \cdots & a_{1q} \\ \vdots & \ddots & \vdots \\ a_{p1} & \cdots & a_{pq} \end{pmatrix}, \quad b = \begin{pmatrix} b_1 \\ \vdots \\ b_p \end{pmatrix}, \quad x = \begin{pmatrix} x_1 \\ \vdots \\ x_q \end{pmatrix},$$

then we write the above system as

Ax = b.

(i) Prove that the 0-1 integer programming problem is in  $\mathcal{NP}$ .

(ii) Prove that the restricted 0-1 integer programming problem in which the coefficients of A are 0 or 1 and all entries in b are equal to 1 is  $\mathcal{NP}$ -complete by providing a polynomial-time reduction from the bounded-tiling problem. Do not try to reduce any other problem to the 0-1 integer programming problem.

*Hint*. Given a tiling problem,  $((\mathcal{T}, V, H), \hat{s}, \sigma_0)$ , create a 0-1-valued variable,  $x_{mnt}$ , such that  $x_{mnt} = 1$  iff tile t occurs in position (m, n) in some tiling. Write equations or inequalities expressing that a tiling exists and then use "slack variables" to convert inequalities to equations. For example, to express the fact that every position is tiled by a single tile, use the equation

$$\sum_{t \in \mathcal{T}} x_{mnt} = 1,$$

for all m, n with  $1 \le m \le 2s$  and  $1 \le n \le s$ . Also, if you have an inequality such as

$$2x_1 + 3x_2 - x_3 \le 5 \tag{(*)}$$

with  $x_1, x_2, x_3 \in \mathbb{Z}$ , then using a new variable  $y_1$  taking its values in  $\mathbb{N}$ , that is, nonnegative values, we obtain the equation

$$2x_1 + 3x_2 - x_3 + y_1 = 5, \tag{(**)}$$

and the inequality (\*) has solutions with  $x_1, x_2, x_3 \in \mathbb{Z}$  iff the equation (\*\*) has a solution with  $x_1, x_2, x_3 \in \mathbb{Z}$  and  $y_1 \in \mathbb{N}$ . The variable  $y_1$  is called a *slack variable* (this terminology comes from optimization theory, more specifically, linear programming). For the 0-1-integer programming problem, all variables, including the slack variables, take values in  $\{0, 1\}$ .

Conclude that the 0-1 integer programming problem is  $\mathcal{NP}$ -complete.

#### Problem B7 (20 pts).

- (1) Give an example of a Diophantine set which is not computable (recursive).
- (2) The family  $co\mathcal{NP}$  is the set of complements of languages in  $\mathcal{NP}$ , namely

$$\mathrm{co}\mathcal{NP} = \{\overline{L} \mid L \in \mathcal{NP}\}.$$

- (a) Prove that  $\mathcal{P} \subseteq \mathcal{NP} \cap \mathrm{co}\mathcal{NP}$ .
- (b) Observe that  $L \in \mathcal{NP} \cap \mathrm{co}\mathcal{NP}$  iff  $L \in \mathcal{NP}$  and  $\overline{L} \in \mathcal{NP}$ .

Prove that if some language  $L \in \mathcal{NP} \cap co\mathcal{NP}$  is  $\mathcal{NP}$ -complete, then  $\mathcal{NP} = co\mathcal{NP}$ .

**Remark:** It is not known whether  $\mathcal{NP} = co\mathcal{NP}$ , but not likely.

### TOTAL: 230 points