

# Introduction to the Theory of Computation

## Homework 6

April 17, 2003; Due April 28

“A problems” are for practice only, and should not be turned in.

**Problem A1.** Prove that every context-free language is a recursive set.

**Problem A2.** Consider the definition of the Kleene  $T$ -predicate given in the notes in Definition 5.4.1.

(i) Verify that  $T(x, y, z)$  holds iff  $x$  codes a RAM program,  $y$  is an input, and  $z$  codes a halting computation of  $P_x$  on input  $y$ .

(ii) Verify that the Kleene normal form holds:

$$\varphi_x(y) = \text{Res}[\min z(T(x, y, z))].$$

“B problems” must be turned in.

**Problem B1 (30 pts).** Given  $\Sigma = \{a\}$ , give a Turing machine accepting

$$L = \{a^{2^n} \mid n \geq 1\}.$$

**Problem B2 (30 pts).** *Ackermann's function*  $A$  is defined recursively as follows:

$$\begin{aligned} A(0, y) &= y + 1, \\ A(x + 1, 0) &= A(x, 1), \\ A(x + 1, y + 1) &= A(x, A(x + 1, y)). \end{aligned}$$

Prove that

$$\begin{aligned} A(0, x) &= x + 1, \\ A(1, x) &= x + 2, \\ A(2, x) &= 2x + 3, \\ A(3, x) &= 2^{x+3} - 3, \end{aligned}$$

and

$$A(4, x) = 2^{\left. 2^{\left. \dots \right.} \right\}^x - 3,$$

with  $A(4, 0) = 16 - 3 = 13$ . Equivalently (and perhaps less confusing)

$$A(4, x) = 2^{2^{\cdot^{\cdot^{\cdot^{2^2}}}}} \}^{x+3} - 3.$$

**Problem B3 (20 pts).** Prove that the following properties of partial recursive functions are undecidable.

- (a) A partial recursive function is a constant function.
- (b) Two partial recursive functions  $\varphi_x$  and  $\varphi_y$  are identical.
- (c) A partial recursive function  $\varphi_x$  is equal to a given partial recursive function  $\varphi_a$ .
- (d) A partial recursive function diverges for all input.

**Problem B4 (40 pts).** Prove that a RAM program with  $p \geq 2$  registers can be simulated by a RAM program with a single register, by encoding the contents  $r_1, \dots, r_p$  of the  $p$  registers as the string

$$r_1 \# r_2 \# \dots \# r_p,$$

using a new marker  $\#$ .

*Hint:* Begin by simulating a RAM program with two registers using a single register. Another (painful) solution is to simulate a Turing machine using a RAM with a single variable. In this case, the variable will represent the tape  $uav$  as  $av\#u$ . Some care must be exercised at both ends of the tape. Then, go from RAM to TM to RAM with a single register!

Conclude that the halting problem for RAM programs with one register is undecidable.

**Problem B5 (50 pts).** A *linear context-free grammar* is a context-free grammar whose productions are of the form either

$$\begin{aligned} A &\longrightarrow uBv, \quad \text{or} \\ A &\longrightarrow u, \end{aligned}$$

where  $A, B$  are nonterminals and  $u, v \in \Sigma^*$ . A language is *linear context-free* iff it is generated by some linear context-free grammar.

(a) Prove that every regular language is linear context-free. Prove that if  $L$  is a linear context-free language, then for every  $a \in \Sigma$ , the language  $L/a = \{w \in \Sigma^* \mid wa \in L\}$  is also linear context-free.

*Hint.* Construct a grammar using some new nonterminals,  $[A/a]$ , and new productions

$$[A/a] \longrightarrow \alpha, \quad \text{if } A \longrightarrow \alpha a \in P \quad \text{or} \quad A \longrightarrow \alpha a B \in P \quad \text{with} \quad B \xRightarrow{+} \epsilon$$

and

$$[A/a] \longrightarrow u[B/a], \quad \text{if } A \longrightarrow uB \in P,$$

(b) Prove that it is undecidable whether a context-free language,  $L$ , is linear context-free.

**TOTAL: 170 points.**